

# Time Shifts to Reduce the Size of Reservoir Computers

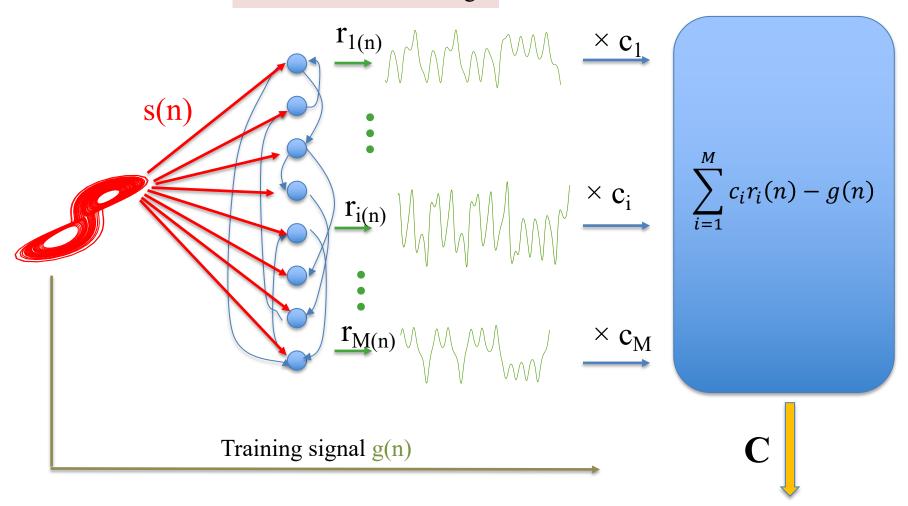
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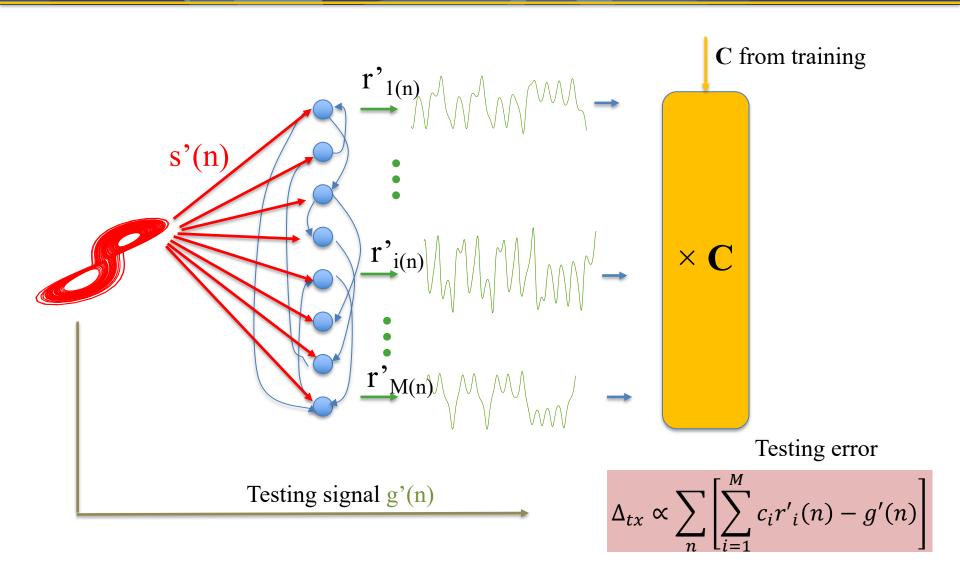


## **Training**

### Network does not change



## **Testing**



Distribution Statement A. Approved for public release. Distribution unlimited.

$$\mathbf{R}(n+1) = f \left[ \mathbf{AR}(n) + \mathbf{W}s(n) \right]$$

R is vector of reservoir variables
A is adjacency matrix: how are nodes connected
W is vector of input coefficients
s is input signal

- Training involves far fewer parameters than neural network.
- Simple linear fit: no stability concerns.

With no need to train internal connections: many constraints in designing neural networks no longer apply.

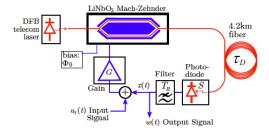
- Node types can vary (not just sigmoid)
- Can be built from analog hardware



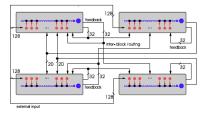
## Reservoir computers are built from analog nodes

About 100 to 1000 nodes

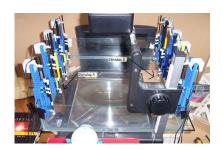
### optical



### Analog electronics



## Fluid system



- Neural tissue
- Field programmable gate arrays
- E. coli gene regulation network



## Reservoir computer requirements

### Operate near edge of stability

Not always

### **Maximize memory**

Must tune memory for particular task; can have too much

### Sigmoid activation function

Other nonlinearities also work

### **Sparse connection matrix**

Yes but must maintain strong interaction between nodes

### **High dimensional**

What is it about high dimensional space that makes a reservoir computer work?

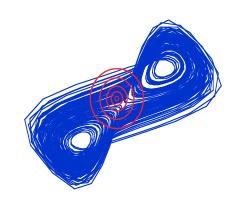
#### Consideration:

Reservoir computers are not general purpose computers. They are universal function approximators

L. Grigoryeva and J.-P. Ortega, "Echo state networks are universal," *Neural Networks*, vol. 108, pp. 495-508, 2018/12/01/2018.

## Dimension

Correlation dimension  $n(r) = r^d$ 



Difficult with data Low dimensional only

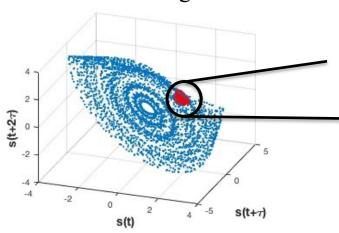
False nearest neighbor (FNN) dimension

- 1) Embed data in d dimensions
- 2) Find neighbors
- 3) Embed in d+1 dimensions
- 4) How many points are still neighbors?
- If most points still neighbors, increase d

FNN requires an arbitrary threshold

# Covariance Dimension

### Embedded signal



 $\mathbf{s}_{c}(t)$  n points d dimensions

Subtract mean, set to unit norm:  $\mathbf{s}_{cn}(t)$ 

$$\mathbf{C} = \frac{\mathbf{s}_{cn}^T \mathbf{s}_{cn}}{n}$$

Covariance matrix

 $d \times d$  matrix

## Compare to covariance for random process.

• Covariance matrix eigenvalues indicate probability that embedded signal is anisotropic in d dimensions- assume this means it can be embedded

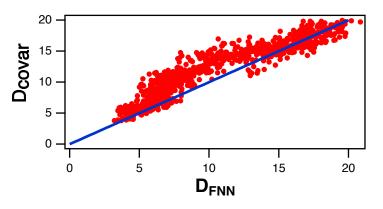
T. L. Carroll and J. M. Byers, "Dimension from covariance matrices," *Chaos*, vol. 27, p. 023101, Feb 2017.

## **Dimension**

### Covariance and FNN dimensions can be adapted for reservoir computers

- T. L. Carroll, "Dimension of reservoir computers," *Chaos: An Interdisciplinary Journal of Nonlinear Science*, vol. 30, p. 013102, 2020.
- T. L. Carroll, "Low dimensional manifolds in reservoir computers," *Chaos: An Interdisciplinary Journal of Nonlinear Science*, vol. 31, p. 043113, 2021.

### Covariance dimension measures geometry: FNN dimension measures predictability

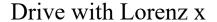


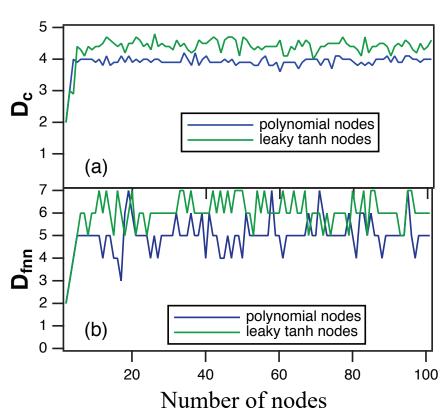
Dimension measurements for reservoirs with random parameters

Both methods give similar dimensions



# Reservoir computer dimensions





Reservoir signals live on a low dimensional manifold



# Measuring signal diversity: covariance rank

Similar to T. Lymburn et al., *Chaos*, vol. 29, p. 023118, 2019/02/01 2019.

Put reservoir time series signals into matrix  $\Omega$ 

$$\Omega = \left[ egin{array}{ccc} r_1\left(1
ight) & \cdots & r_M\left(1
ight) \ r_1\left(2
ight) & & r_M\left(2
ight) \ dots & & dots \ r_1\left(N
ight) & \cdots & r_M\left(N
ight) \ \end{array} 
ight]$$

How many orthogonal directions are there in  $\Omega$ ?

• Use PCA: subtract mean, normalize, find covariance matrix  $\Theta$ 

$$\Theta = \Omega_{norm}^T \Omega_{norm}$$

Eigenvectors of  $\Theta$  are orthogonal directions: find rank of  $\Theta$ 

$$\Gamma = \operatorname{rank}(\Theta)$$

Distribution Statement A. Approved for public release. Distribution unlimited.



## **Dimension vs. Rank**

High rank does not mean high dimension; same for the other way

Create a matrix of signals from Lorenz x signal with different initial conditions

$$\begin{bmatrix} x_{1}(t) & x_{2}(t) & \cdots & x_{100}(t) \\ x_{1}(t+\tau) & x_{2}(t+\tau) & & x_{100}(t+\tau) \\ \vdots & \vdots & & \vdots \\ x_{1}(t+(N-1)\tau) & x_{2}(t+(N-1)\tau) & \cdots & x_{100}(t+(N-1)\tau) \end{bmatrix}$$

Rank of covariance matrix = 100 Covariance dimension = 5 False nearest neighbor dimension = 8

# Signals and Reservoirs

#### Lorenz

$$\frac{dx}{dt} = T_l (p_1 (y - x))$$

$$\frac{dy}{dt} = T_l (x (p_2 - z) - y)$$

$$\frac{dy}{dt} = T_l (xy - p_3 z)$$

#### Rossler

$$\frac{dx}{dt} = T_r (-y - p_1 z)$$

$$\frac{dy}{dt} = T_r (x + p_2 y)$$

$$\frac{dz}{dt} = T_r (p_3 + z (x - p_4))$$

Drive with x signals, train on z signals

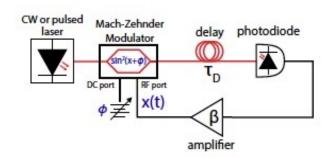
### Tanh map reservoir computer

$$\mathbf{R}(n+1) = g \tanh (\mathbf{AR}(n) + \varepsilon s(n) + 1)$$

## Polynomial ODE reservoir computer

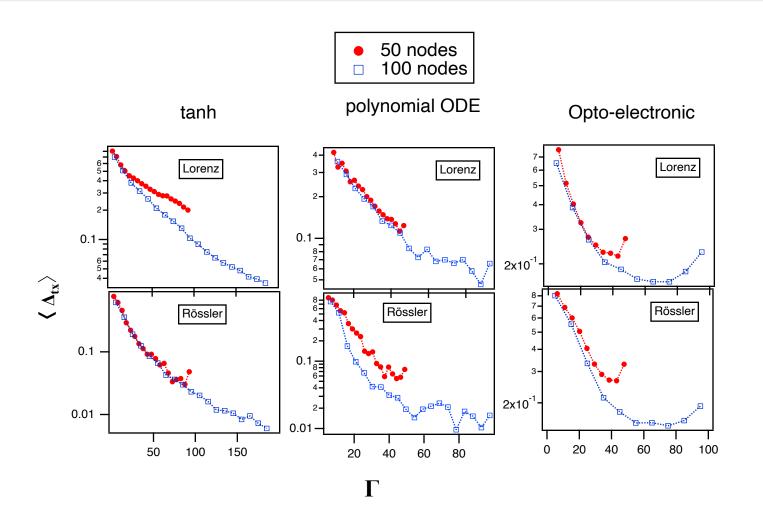
$$\frac{dr_{i}(t)}{dt} = \alpha \left[ p_{1}r_{i}(t) + p_{2}r_{i}^{2}(t) + p_{3}r_{i}^{3}(t) + \sum_{j=1}^{M} A_{ij}r_{j}(t) + W_{i}s(t) \right]$$

### Laser delay reservoir computer





# Many different reservoirs: error vs rank





# Memory capacity (Jaeger)

Does reservoir computer remember a noise signal?

- Drive with noise signal *s*(*n*)
- train on  $s(n-\tau)$
- fit is  $g(n) = \sum_i c_i r_i(n)$

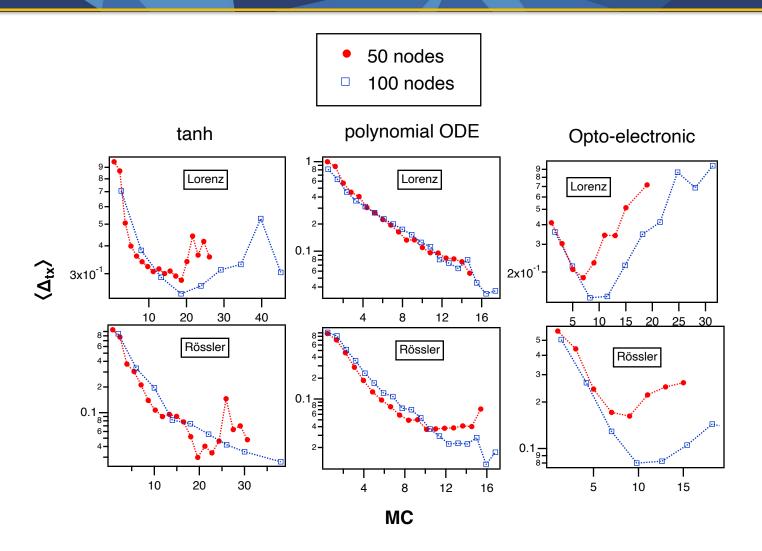
Memory capacity is cross correlation between  $s(n-\tau)$  and g(n)

$$MC_k = \frac{\sum_{n=1}^{N} [s(n-k)-\overline{s}][g_k(n)-\overline{g_k}]}{\sum_{n=1}^{N} [s(n-k)-\overline{s}] \sum_{n=1}^{N} [g_k(n)-\overline{g_k}]}$$

Warning: in use, reservoir is not driven with noise. Results may be incorrect



# Many different reservoirs: error vs memory





Reservoir computer performance depends on rank or memory

• Independent of number of nodes

How to increase rank or memory

• *Do we really need many nodes?* 

Conventional wisdom is that reservoir computers work because of high dimension

### Really, they work because of high rank or memory- is high dimension necessary?

Use ideas from E. D. Frate, A. Shirin, and F. Sorrentino, "Reservoir computing with random and optimized time-shifts," *Chaos: An Interdisciplinary Journal of Nonlinear Science*, vol. 31, p. 121103, 2021.



# **Increasing Rank and Memory**

Adapt this for our use:

- Ordered set of time shifts
- Reservoir has  $M_1$  nodes: create  $M_2 \ge M_1$  time shifts

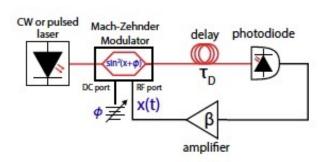
 $M_2$  delays, but reservoir has only  $M_1$  signals: example for  $M_1$ =3,  $M_2$ =9

$$\Omega_{2} = \begin{bmatrix} r_{1} \left(1 - \frac{\tau_{max}}{9}\right) & r_{2} \left(1 - \frac{2\tau_{max}}{9}\right) & r_{3} \left(1 - \frac{3\tau_{max}}{9}\right) & r_{1} \left(1 - \frac{4\tau_{max}}{9}\right) & \cdots & r_{3} \left(1 - \frac{9\tau_{max}}{9}\right) \\ r_{1} \left(2 - \frac{\tau_{max}}{9}\right) & & & & r_{3} \left(2 - \frac{9\tau_{max}}{9}\right) \\ \vdots & & & & & \vdots \\ r_{1} \left(N - \frac{\tau_{max}}{9}\right) & & \cdots & & & \cdots & r_{3} \left(N - \frac{9\tau_{max}}{9}\right) \end{bmatrix}$$

Use interpolation for non-integer time shifts

# Laser Delay Reservoir Computer

### Simulation and experiment use laser delay system



J. D. Hart et al, Phil Trans R. Soc A. 377 20180123

$$f(x(t), s(t)) = \frac{1}{T_L} \left(-x(t) + \beta \sin \left(x(t - \tau_D) + \rho W_i s_{in}\right)\right)^2$$

Create virtual nodes by time delay: time per node  $\theta$ , delay loop time  $\tau_D$ 

- number of nodes  $M_1 = \tau_D/\theta$
- Nodes coupled by low pass time constant T<sub>L</sub>: one way ring network

$$\Omega_{1} = \begin{bmatrix} \nu(\theta) & \nu(2\theta) & \dots & \nu(M_{1}\theta) \\ \nu(\theta + \tau_{D}) & & & \vdots \\ \vdots & & & & \vdots \\ \nu(\theta + N\tau_{D}) & \dots & \dots & \nu(M_{1}\theta + N\tau_{D}) \end{bmatrix}$$

Distribution Statement A. Approved for public release. Distribution unlimited.

## Adding Time Shifts: Simulations

#### Time shifted matrix

$$\Omega_2(i,j) = \nu \left(k\theta + (i-1)\tau_D - \tau_j\right)$$

### Input signals

Lorenz

Rössler

$$\frac{dx}{dt} = T_l (p_1 (y - x))$$

$$\frac{dy}{dt} = T_l (x (p_2 - z) - y)$$

$$\frac{dy}{dt} = T_l (x y - p_3 z)$$

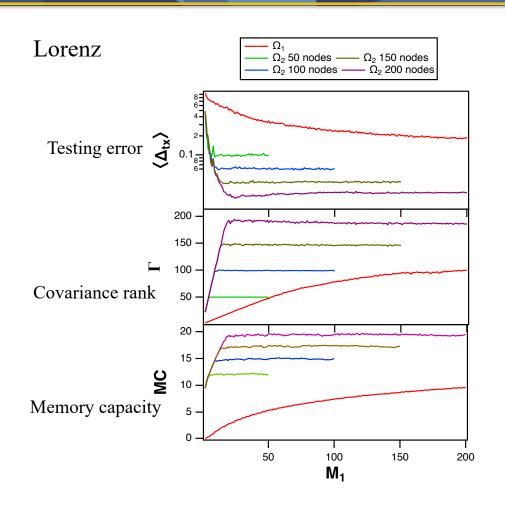
$$\frac{dy}{dt} = T_r (x + p_2 y)$$

$$\frac{dz}{dt} = T_r (p_3 + z (x - p_4))$$

Drive with x signals, train on z signals



# Laser Delay System: Simulations



 $M_1$  is size of original reservoir computer  $M_2$  is size of delay matrix

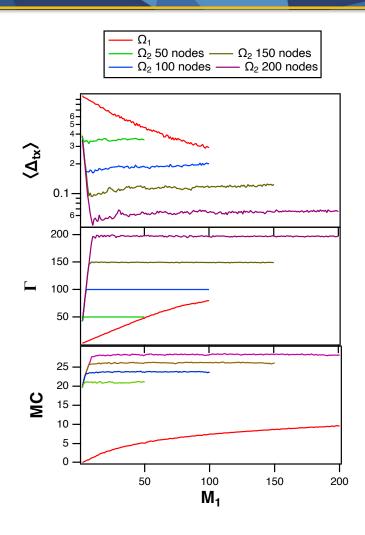
More delays:

- smaller testing error
- larger rank
- larger memory capacity

Adding a large delay matrix gives small testing error with small reservoir



# Laser Delay System: Simulations

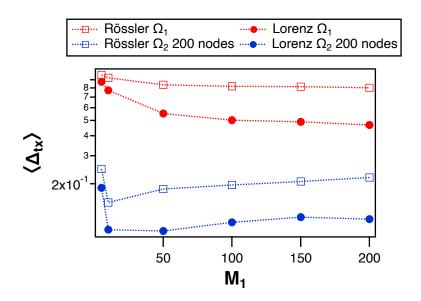


Rössler: similar results to Lorenz

Same pattern with reservoir computers using tanh or polynomial nodes



# Laser Delay System: Experiment



Adding time shifts decreases testing error

For laser delay system: more nodes means longer time delay:

• Adding time shifts increases speed



Known from work on nonlinear series approximations that nonlinear part and delay part can be separate

• Same is true here

Reservoir computer does not require high dimensions

• delays do not add dimension

This was suggested by measurements of low dimensional manifolds in reservoir computers

T. L. Carroll, "Dimension of reservoir computers," *Chaos: An Interdisciplinary Journal of Nonlinear Science*, vol. 30, p. 013102, 2020.

T. L. Carroll, "Low dimensional manifolds in reservoir computers," *Chaos: An Interdisciplinary Journal of Nonlinear Science*, vol. 31, p. 043113, 2021.

Actual reservoir can be low dimensional: add rank and memory with delays

T. L. Carroll and J. D. Hart, "Time shifts to reduce the size of reservoir computers," Chaos, vol. 32, p. 083122