Finding small stabilizers for unstable graphs

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Joint work with:

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Stabilizers

• A stabilizer for an unstable graph G is a subset $F \subseteq E$ s.t. $G \setminus F$ is stable.



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• An outcome for the game is a pair (M, y)

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→ no player has an incentive to deviate

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→ the values are "fairly" split among the players

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Question: Can we stabilize unstable games through minimal changes in the underlying network? e.g. by *blocking* some potential deals? [Biró, Kern & Paulusma, 2010, Könemann, Larson & Steiner, 2012]

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• The combinatorial question behind it turns out to be exactly how to find small stabilizers for unstable graphs!

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Thm: There is a 4ω -approximation algorithm for general graphs, where ω is the sparsity of the graph.

• Stable graphs be characterized in terms of *fractional matchings and covers*.

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Def. a vector $x \in \mathbb{R}^{E}$ is a fractional matching if it is a feasible solution to (P): $\max\{\mathbf{1}^{T}x : x(\delta(v)) \leq 1 \ \forall v \in V, \ x \geq 0\} \qquad (P)$

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Def. a vector $y \in \mathbb{R}^{V}$ is called a fractional vertex cover if it is a feasible solution to the dual (D) of (P):

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• By duality: size of a fractional matching \leq size of a fractional vertex cover Moreover, optimum value of (P) equals optimum value of (D)

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cardinality of a max matching = min size of a fractional vertex cover y.

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- A graph where the cardinality of a maximum matching ν(G) equals min size of an integral vertex cover is called a König-Egervary graph









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Stable graphs \supset König-Egervary graphs \supset Bipartite graphs.

• All these classes are widely studied but almost no algorithmic results are known for making a graph stable!

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• \rightarrow implies existence of an even *M*-alternating path in *G* (Contradiction!)

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• How difficult is it?

Thm: The *M*-stabilizer problem is NP-hard, and no $(2 - \varepsilon)$ -approximation exists for any $\varepsilon > 0$ assuming the Unique Games Conjecture. Furthermore, the *M*-stabilizer problem admits a 2-approximation algorithm.

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• Approximation result is LP-based.

$$\begin{array}{ll} \min & \sum_{\{uv\}\in E\setminus M} z_{uv} \\ \text{s.t.} & y_u + y_v = 1 \quad \forall \{u,v\} \in M \\ & y_u + y_v + z_{uv} \geq 1 \quad \forall \{u,v\} \in E\setminus M \text{ and } u, v \text{ matched} \\ & y_v + z_{uv} \geq 1 \quad \forall \{u,v\} \in E\setminus M \text{ and } u \text{ unmatched} \\ & y \geq 0 \\ & z \geq 0 \text{ integer} \end{array}$$

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• Main observation: There always exists an optimal solution to the above LP that is half integral!

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Thm: There is a 4ω -approximation algorithm for finding a minimum stabilizer.

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- ► $\nu_f(G \setminus L) \leq \nu_f(G) \frac{1}{2}$.
- In other words, we can find a small subset of edges to remove from G that
 - does not decrease the value of a max matching
 - but reduces the minimum size of a fractional vertex cover.

Proof of the Lemma

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Thm [Balas '81, Uhry '75]: One can find a half integral fractional matching x^* s.t.

- (i) Edges $e: x_e^* = \frac{1}{2}$ form odd cycles C_1, \ldots, C_q with $q = 2|\nu_f(G) \nu(G)|$
- (ii) Let $\overline{M} := \{e \in E : x_e^* = 1\}$ and M_i be a maximum matching in C_i . Then $M' = \overline{M} \cup M_1 \cup \ldots, \cup M_q$ is a maximum matching in G
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• Relying on complementary slackness, we find a half-integral y and show that there is a node u satisfying

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• Then, we just remove L and set $y_u := 0!$

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Thm: There is a 4ω -approximation algorithm for finding a minimum stabilizer.

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• It remains to observe that $2(\nu_f(G) - \nu(G))$ is a lower bound on the size of a min stabilizer!

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Thank you!