

# When is a Motion Finite?

## Generating Finite Motions - and Their Transfer

Walter Whiteley

York University, Toronto, Canada

October 11, 2011

## Outline

- 1 Introduction
- 2 Counts and Regular Points
  - Basic definitions
  - Flexibility from Counts
- 3 Flexibility from Symmetry
  - Orbit Matrix
  - Sufficient Conditions for Symmetric Flexes
  - Transfer to Spheres and Other Metrics
- 4 Bipartite Frameworks
  - Motions for Complete Bipartite Frameworks
  - Second Step
- 5 Plane Grids, 3D analog
  - Plane Parallelogram-Triangle Discs
  - 3D Analog: Collared Spheres
- 6 What Else
  - Extruded 2D Mechanisms
  - Sliders - joints at infinity

## Failing the tests for rigidity

Tests for rigidity:

- 1 First-order rigidity (with matrices and rank);
- 2 necessary counts of edges and vertices (from first-order matrix, at regular points);
- 3 necessary counts under symmetry (under symmetry regular points);
- 4 shifts of dimension via coning;
- 5 global rigidity and stress matrices;

## Failing the tests for rigidity

Tests for rigidity:

- 1 First-order rigidity (with matrices and rank);
- 2 necessary counts of edges and vertices (from first-order matrix, at regular points);
- 3 necessary counts under symmetry (under symmetry regular points);
- 4 shifts of dimension via coning;
- 5 global rigidity and stress matrices;

Some finite motions follow from failures of these tests.

Some finite motions follow from further refinements.

Some finite motions follow from creation of continuous path.

## Failing the tests for rigidity

Tests for rigidity:

- 1 First-order rigidity (with matrices and rank);
- 2 necessary counts of edges and vertices (from first-order matrix, at regular points);
- 3 necessary counts under symmetry (under symmetry regular points);
- 4 shifts of dimension via coning;
- 5 global rigidity and stress matrices;

Some finite motions follow from failures of these tests.

Some finite motions follow from further refinements.

Some finite motions follow from creation of continuous path.

**Bottema's Mechanism**

**InfiniteGrid**

## Frameworks

Euclidean Metric  $\mathbb{E}^d \|(x_1, \dots, x_d)\| = x_1^2 + \dots + x_d^2$

- A **framework** (in  $\mathbb{E}^d$ ) is a pair  $(G, p)$ , where  $G$  is a graph and  $p: V(G) \rightarrow \mathbb{E}^d$  is a map with  $p(u) \neq p(v)$  for all  $\{u, v\} \in E(G)$ .

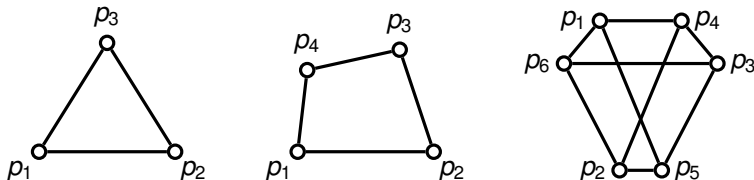


Figure: Some frameworks in  $\mathbb{E}^2$

- finite motion** of a framework  $(G, p)$ , is an assignment continuous function  $p(t)$ ,  $0 \leq t < 1$  to the vertices such that:  
 $|p_i(t) - p_j(t)| = |p_i(0) - p_j(0)|$ , for all  $(i, j) \in E$ ;
- non-trivial** if  $|p_h(t) - p_k(t)| \neq |p_h(0) - p_k(0)|$  for some  $(h, k) \notin E$  and all  $0 < t < 1$ .

## Infinitesimal motion

An *infinitesimal motion* of a framework  $(G, p)$  in  $\mathbb{E}^d$  with  $V(G) = \{1, \dots, n\}$  is a function  $u : V(G) \rightarrow \mathbb{R}^d$  such that

$$(p_i - p_j) \cdot (u_i - u_j) = 0 \quad \text{for all } \{i, j\} \in E(G), \quad (1)$$

where  $u_i$  denotes the vector  $u(i)$  for each  $i$ .

## Infinitesimal motion

An *infinitesimal motion* of a framework  $(G, p)$  in  $\mathbb{E}^d$  with  $V(G) = \{1, \dots, n\}$  is a function  $u : V(G) \rightarrow \mathbb{R}^d$  such that

$$(p_i - p_j) \cdot (u_i - u_j) = 0 \quad \text{for all } \{i, j\} \in E(G), \quad (1)$$

where  $u_i$  denotes the vector  $u(i)$  for each  $i$ .

The **rigidity matrix** of  $(G, p)$  is the  $|E(G)| \times dn$  matrix  $\mathbf{R}(G, p)$

$$\{i, j\} \begin{pmatrix} & i & & & j & & & \\ & & & & & & & \\ 0 & \dots & 0 & (p_i - p_j) & 0 & \dots & 0 & (p_j - p_i) & 0 & \dots & 0 \\ & & & & & \vdots & & & & & \\ & & & & & & & & & & \\ & & & & & & & & & & \end{pmatrix}$$

kernel is space of infinitesimal motions.



## Infinitesimal flexibility

An infinitesimal motion  $u$  of  $(G, p)$  is an **infinitesimal rigid motion** (or **trivial infinitesimal motion**) if it is an infinitesimal motion on a complete graph on vertices spanning the space - or is a restriction of such a motion to a subset of vertices.

## Infinitesimal flexibility

An infinitesimal motion  $u$  of  $(G, p)$  is an **infinitesimal rigid motion** (or **trivial infinitesimal motion**) if it is an infinitesimal motion on a complete graph on vertices spanning the space - or is a restriction of such a motion to a subset of vertices.

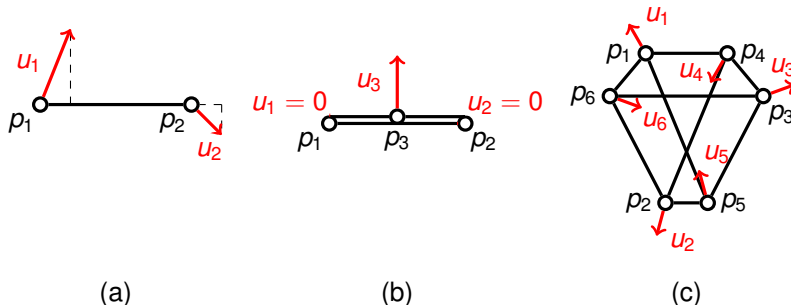
$(G, p)$  is called **infinitesimally rigid** in  $\mathbb{E}^d$  if every infinitesimal motion of  $(G, p)$  is an infinitesimal rigid motion.

Otherwise,  $(G, p)$  is called **infinitesimally flexible**.

An **self-stress** of a framework  $G(p)$  is a row dependence  $\omega$  of the rigidity matrix.

It is also viewed as a set of tensions ( $\omega_{i,j} > 0$ ) and compressions ( $\omega_{i,j} < 0$ ) in the bars which reach equilibrium at all vertices.

## Examples of infinitesimal motions



**Figure:** An infinitesimal rigid motion (a) and infinitesimal flexes (b, c) of frameworks in  $\mathbb{R}^2$ .

Configuration  $p$  is **regular for  $G$**  if the rigidity matrix of  $G(p)$  has maximal rank for  $G$ . Otherwise  $p$  is **singular for  $G$** .

## Flexibility from Counts

### Theorem (Asimov & Roth)

*If a framework  $G(p)$  on at least  $d$  vertices is at a regular point (maximum rank rigidity matrix) and the matrix has  $\text{rank} < d|V| - \binom{d+1}{2}$  then the framework has a finite motion*

## Flexibility from Counts

### Theorem (Asimov & Roth)

*If a framework  $G(p)$  on at least  $d$  vertices is at a regular point (maximum rank rigidity matrix) and the matrix has  $\text{rank} < d|V| - \binom{d+1}{2}$  then the framework has a finite motion*

### Corollary

*If a framework  $G(p)$  on at least  $d$  vertices is at a regular point (maximum rank rigidity matrix) and there is a non-trivial infinitesimal motion, then the framework  $G(p)$  has a finite motion*

## Flexibility from Counts

### Theorem (Asimov & Roth)

*If a framework  $G(p)$  on at least  $d$  vertices is at a regular point (maximum rank rigidity matrix) and the matrix has rank  $< d|V| - \binom{d+1}{2}$  then the framework has a finite motion*

### Corollary

*If a framework  $G(p)$  on at least  $d$  vertices is at a regular point (maximum rank rigidity matrix) and there is a non-trivial infinitesimal motion, then the framework  $G(p)$  has a finite motion*

### Corollary (Connelly)

*If a framework  $G(p)$  on at least  $d$  vertices is at a regular point (maximum rank rigidity matrix) has a finite motion, and  $G(q)$  does not have a finite motion, then  $G(q)$  has a self-stress.*

## Frameworks with symmetry

Guest, Kangwai, Fowler, Connelly, Schulze, W.

Let  $(G, p)$  be a (finite) framework with symmetry group  $\mathcal{S}$ .

An infinitesimal motion  $u$  of  $(G, p)$  is  **$\mathcal{S}$ -symmetric** if  $s(u_i) = u_{s(i)}$  for all  $i \in V(G)$  and all  $s \in \mathcal{S}$ .

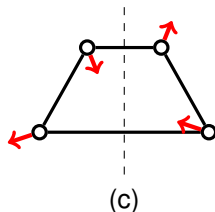
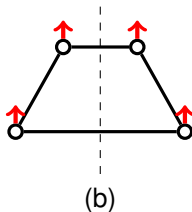
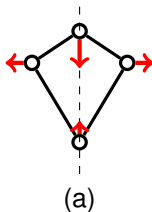
## Frameworks with symmetry

Guest, Kangwai, Fowler, Connelly, Schulze, W.

Let  $(G, p)$  be a (finite) framework with symmetry group  $\mathcal{S}$ .

An infinitesimal motion  $u$  of  $(G, p)$  is  **$\mathcal{S}$ -symmetric** if  $s(u_i) = u_{s(i)}$  for all  $i \in V(G)$  and all  $s \in \mathcal{S}$ .

2D examples with mirror symmetry  $\mathcal{C}_s$ :



- (a)  $\mathcal{C}_s$ -symmetric non-trivial infinitesimal motion;
- (b)  $\mathcal{C}_s$ -symmetric trivial infinitesimal motion;
- (c) non-trivial infinitesimal motion which is **not**  $\mathcal{C}_s$ -symmetric.



## The orbit rigidity matrix for symmetric frameworks

Let  $(G, p)$  be a framework in  $\mathbb{R}^d$  with symmetry group  $\mathcal{S}$  (assume: no vertex or edge fixed by  $s \in \mathcal{S}$ ,  $s \neq id$ )

$v_0 = \frac{v}{|\mathcal{S}|}$  (number of vertex orbits under the action of  $\mathcal{S}$ ).

$e_0 = \frac{e}{|\mathcal{S}|}$  (number of edge orbits under the action of  $\mathcal{S}$ ).

## The orbit rigidity matrix for symmetric frameworks

Let  $(G, p)$  be a framework in  $\mathbb{R}^d$  with symmetry group  $\mathcal{S}$  (assume: no vertex or edge fixed by  $s \in \mathcal{S}$ ,  $s \neq id$ )

$v_0 = \frac{v}{|\mathcal{S}|}$  (number of vertex orbits under the action of  $\mathcal{S}$ ).

$e_0 = \frac{e}{|\mathcal{S}|}$  (number of edge orbits under the action of  $\mathcal{S}$ ).

The **orbit rigidity matrix**  $\mathbf{O}(G, p, \mathcal{S})$  is the  $e_0 \times dv_0$  matrix defined as

$$\begin{pmatrix} & \begin{matrix} a \\ 0 \dots 0 \end{matrix} & \begin{matrix} b \\ (p_b - s^{-1}(p_a)) \end{matrix} & \begin{matrix} 0 \dots 0 \end{matrix} \\ \begin{matrix} (p_a - s(p_b)) \\ \vdots \\ (2p_a - s(p_a) - s^{-1}(p_a)) \end{matrix} & & \begin{matrix} \vdots \\ 0 \end{matrix} & \begin{matrix} 0 \dots 0 \end{matrix} \end{pmatrix}$$

## The orbit rigidity matrix for symmetric frameworks

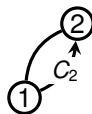
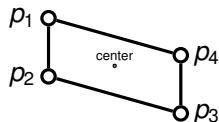
Let  $(G, p)$  be a framework in  $\mathbb{R}^d$  with symmetry group  $\mathcal{S}$  (assume: no vertex or edge fixed by  $s \in \mathcal{S}$ ,  $s \neq id$ )

$v_0 = \frac{v}{|\mathcal{S}|}$  (number of vertex orbits under the action of  $\mathcal{S}$ ).

$e_0 = \frac{e}{|\mathcal{S}|}$  (number of edge orbits under the action of  $\mathcal{S}$ ).

The **orbit rigidity matrix**  $\mathbf{O}(G, p, \mathcal{S})$  is the  $e_0 \times dv_0$  matrix defined as

$$\begin{pmatrix} \begin{matrix} a & b \end{matrix} \\ \begin{matrix} 0 \dots 0 & (p_a - s(p_b)) & 0 \dots 0 & (p_b - s^{-1}(p_a)) & 0 \dots 0 \\ \vdots & \vdots & \vdots & \vdots & \vdots \\ 0 \dots 0 & (2p_a - s(p_a) - s^{-1}(p_a)) & 0 \dots 0 & 0 & 0 \dots 0 \end{matrix} \end{pmatrix}$$



$(G, p)$  with half-turn ( $C_2$ ) symmetry and its  $C_2$  orbit graph

## Sufficient condition for flexibility of symmetric frameworks

- The kernel of the orbit matrix  $\mathbf{O}(G, p, S)$  is the space of  $S$ -symmetric infinitesimal motions of  $(G, p)$ .

## Sufficient condition for flexibility of symmetric frameworks

- The kernel of the orbit matrix  $\mathbf{O}(G, p, S)$  is the space of  $S$ -symmetric infinitesimal motions of  $(G, p)$ .
- For  $S$ -generic  $(G, p)$ :  $\exists$  an  $S$ -symmetric non-trivial infinitesimal motion  $\Leftrightarrow \exists$  a non-trivial symmetry-preserving finite motion.

## Sufficient condition for flexibility of symmetric frameworks

- The kernel of the orbit matrix  $\mathbf{O}(G, p, \mathcal{S})$  is the space of  $\mathcal{S}$ -symmetric infinitesimal motions of  $(G, p)$ .
- For  $\mathcal{S}$ -generic  $(G, p)$ :  $\exists$  an  $\mathcal{S}$ -symmetric non-trivial infinitesimal motion  $\Leftrightarrow \exists$  a non-trivial symmetry-preserving finite motion.
- Let  $\text{triv}_{\mathcal{S}}$  denote the dimension of the space of trivial  $\mathcal{S}$ -symmetric infinitesimal motions (can easily be determined for each group  $\mathcal{S}$  using representation theory).

## Sufficient condition for flexibility of symmetric frameworks

- The kernel of the orbit matrix  $\mathbf{O}(G, p, S)$  is the space of  $S$ -symmetric infinitesimal motions of  $(G, p)$ .
- For  $S$ -generic  $(G, p)$ :  $\exists$  an  $S$ -symmetric non-trivial infinitesimal motion  $\Leftrightarrow \exists$  a non-trivial symmetry-preserving finite motion.
- Let  $\text{triv}_S$  denote the dimension of the space of trivial  $S$ -symmetric infinitesimal motions (can easily be determined for each group  $S$  using representation theory).

Theorem (Schulze (2009); Schulze, W. (2010))

If  $(G, p)$  is  $S$ -generic and

$$e_0 < 3v_0 - \text{triv}_S$$

then  $(G, p)$  has a symmetry-preserving non-trivial finite motion.

## Symmetry counts in 3D for finite motions

Counts for finite motions at symmetry regular configurations

Is  $f_S = (3v_0 - \text{triv}_S) - e_0 > 0$ ?

$\mathcal{S}$	$\text{triv}_S$	$e$	$e_0$	$3v_0 - \text{triv}_S$	$f_S$
$\mathcal{C}_1$	6	$3v - 6$	$3v_0 - 6$	$3v_0 - 6$	0
$\mathcal{C}_2$	2	$3v - 6$	$3v_0 - 3$	$3v_0 - 2$	1
$\mathcal{C}_s$	3	$3v - 6$	$3v_0 - 3$	$3v_0 - 3$	0
$\mathcal{D}_2$	0	$3v - 4$	$3v_0 - 1$	$3v_0$	1
$\mathcal{D}_3$	6	$3v - 6$	$3v_0 - 1$	$3v_0$	1

$\mathcal{C}_1$ : no non-trivial symmetry

$\mathcal{C}_i$ : inversion symmetry

$\mathcal{C}_2$ : half-turn symmetry

$\mathcal{C}_s$ : mirror symmetry

$\mathcal{D}_2$ : 3 mutually perpendicular half-turn axes

$\mathcal{D}_3$ : 3-fold axis and 3 half-turn axes perpendicular to this



## Symmetry counts in 3D for finite motions

Counts for finite motions at symmetry regular configurations

Is  $f_S = (3v_0 - \text{triv}_S) - e_0 > 0$ ?

$\mathcal{S}$	$\text{triv}_S$	$e$	$e_0$	$3v_0 - \text{triv}_S$	$f_S$
$\mathcal{C}_1$	6	$3v - 6$	$3v_0 - 6$	$3v_0 - 6$	0
$\mathcal{C}_2$	2	$3v - 6$	$3v_0 - 3$	$3v_0 - 2$	1
$\mathcal{C}_s$	3	$3v - 6$	$3v_0 - 3$	$3v_0 - 3$	0
$\mathcal{D}_2$	0	$3v - 4$	$3v_0 - 1$	$3v_0$	1
$\mathcal{D}_3$	6	$3v - 6$	$3v_0 - 1$	$3v_0$	1

$\mathcal{C}_1$ : no non-trivial symmetry

$\mathcal{C}_i$ : inversion symmetry

$\mathcal{C}_2$ : half-turn symmetry

$\mathcal{C}_s$ : mirror symmetry

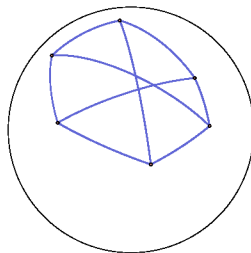
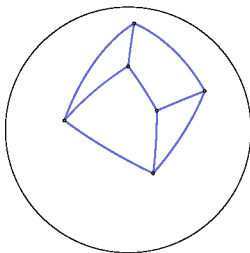
$\mathcal{D}_2$ : 3 mutually perpendicular half-turn axes

$\mathcal{D}_3$ : 3-fold axis and 3 half-turn axes perpendicular to this

$\mathcal{C}_2$ ,  $\mathcal{D}_2$  and  $\mathcal{D}_3$  occur in a number of proteins - more next week.

## Coning and Frameworks on a Sphere

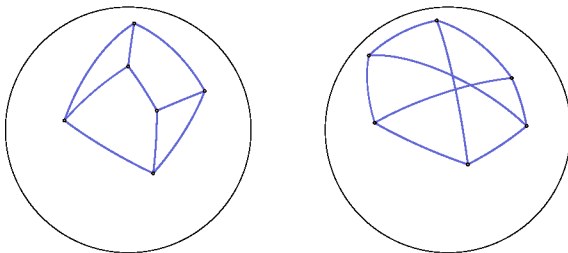
Generalizing earlier work of Saliola & W.



Describe the framework  $G(q)$  on unit  $d$ -sphere  $\mathbf{S}^d$  as extended **cone framework**  $(G, q) * O$  in  $\mathbb{E}^{d+1}$  with  $|V|$  new edges. The added bars from the center to points on the sphere hold them at radius 1.

## Coning and Frameworks on a Sphere

Generalizing earlier work of Saliola & W.



Describe the framework  $G(q)$  on unit  $d$ -sphere  $\mathbf{S}^d$  as extended **cone framework**  $(G, q) * O$  in  $\mathbb{E}^{d+1}$  with  $|V|$  new edges. The added bars from the center to points on the sphere hold them at radius 1.

Coning transfers infinitesimal and finite motions, self-stresses between  $G(q)$  on  $\mathbb{S}^d$  and the cone framework  $(G, q) * O$  in  $\mathbb{E}^{d+1}$ .

Coning transfers infinitesimal, self-stresses between  $G(q)$  in  $\mathbb{E}^d$  and the cone framework  $(G, q) * O$  in  $\mathbb{E}^{d+1}$ .

## Coning and Spheres

In general, coning does not transfer finite motions from  $\mathbb{E}^d$  to  $\mathbb{S}^d$ .  
However,

- coning transfers undercounts, and therefore mechanisms due to undercounts;
- coning transfers regular points to regular points;
- coning vertically over the point of a point group, transfers symmetry to symmetry, and preserves rank of the orbit matrix;
- coning transfers finite symmetric motion at symmetry regular point to finite symmetric motion;
- in particular, coning transfers symmetry based finite motion between plane and the sphere.
- generalizes to transfer of symmetry based finite motion between Cayley-Klein metrics.
- transfer of finite motions of  $C_2$ -based flexible Bricard octahedra.

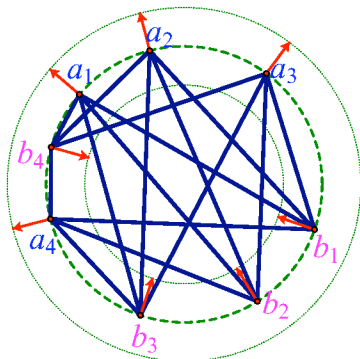
## Infinitesimal Motions of Complete Bipartite Frameworks

Wunderlich (1977-1979) trilateration graphs;

Bolker and Roth (1980), W. (1980,1984)

Connections to failures of global rigidity (geodesy - map making)

Some Examples: over counted but infinitesimally flexible



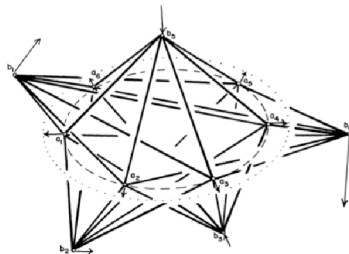
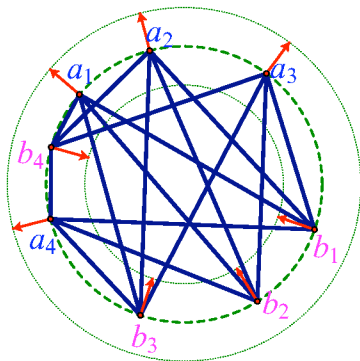
## Infinitesimal Motions of Complete Bipartite Frameworks

Wunderlich (1977-1979) trilateration graphs;

Bolker and Roth (1980), W. (1980,1984)

Connections to failures of global rigidity (geodesy - map making)

Some Examples: over counted but infinitesimally flexible



$K_{4,4}$  motion, with conic

## Infinitesimal Motions of Complete Bipartite Frameworks

### Theorem (Bolker&Roth, W.)

*Given  $K_{A,B}$  complete bipartite framework in dimension  $d$ ,  $|A|, |B| \geq d$ , there is a non-trivial infinitesimal motion if, and only if either:*

- 1 *The vertices of each side affinely span the space, and all vertices lie on a quadric surface in  $d$ -space;*

## Infinitesimal Motions of Complete Bipartite Frameworks

### Theorem (Bolker&Roth, W.)

*Given  $K_{A,B}$  complete bipartite framework in dimension  $d$ ,  $|A|, |B| \geq d$ , there is a non-trivial infinitesimal motion if, and only if either:*

- 1 The vertices of each side affinely span the space, and all vertices lie on a quadric surface in  $d$ -space;*
- 2 The vertices of one side  $A$  lie on a quadric within a hyperplane.*



# Infinitesimal Motions of Complete Bipartite Frameworks

## Theorem (Bolker&Roth, W.)

*Given  $K_{A,B}$  complete bipartite framework in dimension  $d$ ,  $|A|, |B| \geq d$ , there is a non-trivial infinitesimal motion if, and only if either:*

- ① *The vertices of each side affinely span the space, and all vertices lie on a quadric surface in  $d$ -space;*
- ② *The vertices of one side  $A$  lie on a quadric within a hyperplane.*

When does this give finite motions?

$K_{7,7}$  in 4-space must lie on a quadric (14 points always do).

$$|E| = 49 > 46 = 4(14) - 10 = 4|V| - 10$$

overbraced - has a finite motion, with no two bars rigidity attached.

$K_{6,6}$  is a generic flexible circuit in 4-space.

## Focus on Flatness

Key examples: - Wunderlich (1977-79),  
Examples of infinitesimal flexes and Conjectures - W.(1984),  
Watson(2010)

## Focus on Flatness

Key examples: - Wunderlich (1977-79),  
Examples of infinitesimal flexes and Conjectures - W.(1984),  
Watson(2010)

### Theorem (Schulze & W. (2011))

*The configurations with points A on a quadric in hyperplane give finite motions for 'regular points' of quadrics in hyperplane, points of B in at most one region defined by the quadric.*

## Focus on Flatness

Key examples: - Wunderlich (1977-79),  
Examples of infinitesimal flexes and Conjectures - W.(1984),  
Watson(2010)

### Theorem (Schulze & W. (2011))

*The configurations with points A on a quadric in hyperplane give finite motions for 'regular points' of quadrics in hyperplane, points of B in at most one region defined by the quadric.*

This property of flatness is projectively invariant, and as such the finite motion will transfer to the spherical metric, the hyperbolic metric, the Minkowskian metric ... .

Have extensions for added bars to a complete bipartite framework.

## Second Step

For a finite motion within a class of frameworks defined by algebraic conditions:

- 1 the points satisfy an algebraic condition for an infinitesimal motion;
- 2 the velocities of a non-trivial infinitesimal motion are tangent to the algebraic variety of this condition.

## Second Step

For a finite motion within a class of frameworks defined by algebraic conditions:

- 1 the points satisfy an algebraic condition for an infinitesimal motion;
- 2 the velocities of a non-trivial infinitesimal motion are tangent to the algebraic variety of this condition.

After a first step along the velocities, the conditions for the infinitesimal motion remain satisfied (at first-order).

Example: flat  $K_{A,B}$ , the velocities move points to new plane conic.

**Second Step Conjecture** (W. 1983) - this is 'essentially' enough.

## Second Step

For a finite motion within a class of frameworks defined by algebraic conditions:

- 1 the points satisfy an algebraic condition for an infinitesimal motion;
- 2 the velocities of a non-trivial infinitesimal motion are tangent to the algebraic variety of this condition.

After a first step along the velocities, the conditions for the infinitesimal motion remain satisfied (at first-order).

Example: flat  $K_{A,B}$ , the velocities move points to new plane conic.

**Second Step Conjecture** (W. 1983) - this is 'essentially' enough.

### Theorem (Schulze & W. 2011)

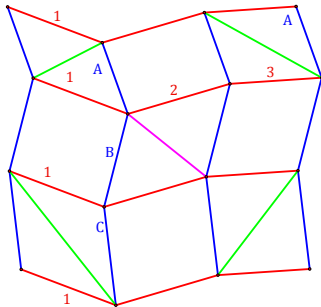
*If the configuration of a framework lies in an algebraic variety, and the velocities of a non-trivial motion are tangent to the algebraic variety at a regular point of the variety, then there is a finite motion within the variety.*

## Plane Parallelogram - Triangle Discs

Bolker & Crapo (1979) for grid of rectangles

Some extensions with York undergraduate students 2003-2011

Given any plane framework, use directions of edges to place points on a circle. Where edges are opposite sides of a parallelogram, place on same point. Where there is a triangle, place edges between the corresponding vertices on the circle. This is the **Zone Graph**.



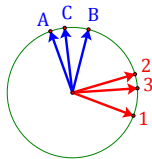
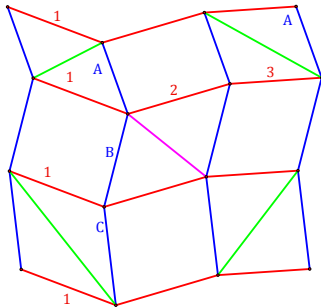


## Plane Parallelogram - Triangle Discs

Bolker & Crapo (1979) for grid of rectangles

Some extensions with York undergraduate students 2003-2011

Given any plane framework, use directions of edges to place points on a circle. Where edges are opposite sides of a parallelogram, place on same point. Where there is a triangle, place edges between the corresponding vertices on the circle. This is the **Zone Graph**.

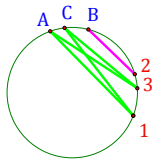
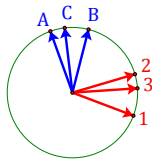
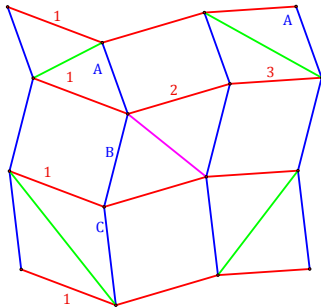


## Plane Parallelogram - Triangle Discs

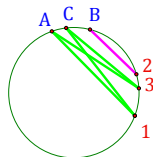
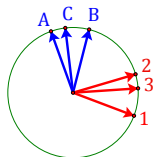
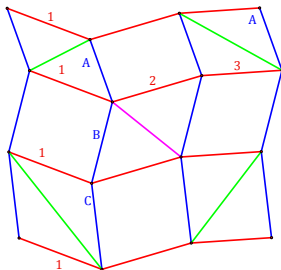
Bolker & Crapo (1979) for grid of rectangles

Some extensions with York undergraduate students 2003-2011

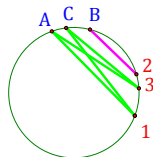
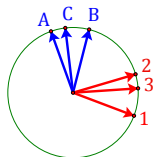
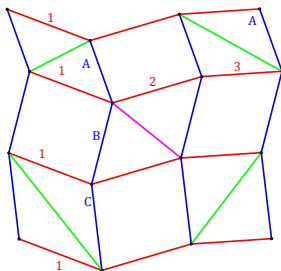
Given any plane framework, use directions of edges to place points on a circle. Where edges are opposite sides of a parallelogram, place on same point. Where there is a triangle, place edges between the corresponding vertices on the circle. This is the **Zone Graph**.



# Plane Parallelogram - Triangle Discs



## Plane Parallelogram - Triangle Discs

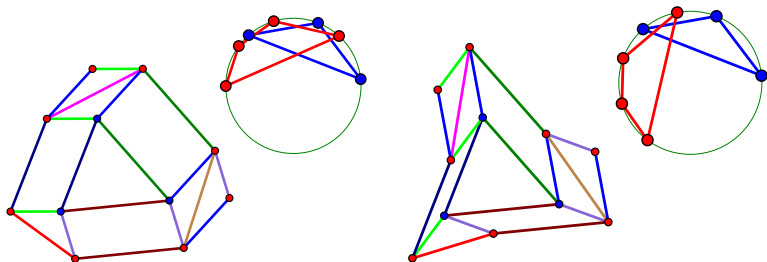


### Theorem

*If the framework has an infinitesimal motion, then the framework on the circle is disconnected as a graph and has a finite motion. Conversely, If the original framework is a disc decomposed into parallelograms and triangles, then if the zone graph has a finite motion then the parallelogram disc has a finite motion.*

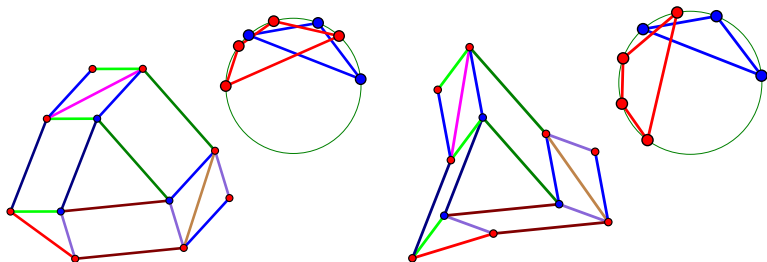
## Plane Parallelogram - Triangle Discs

Need not be a grid - could be any disc of triangles and parallelograms



## Plane Parallelogram - Triangle Discs

Need not be a grid - could be any disc of triangles and parallelograms

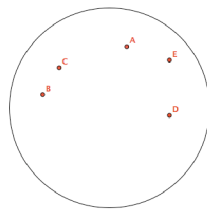
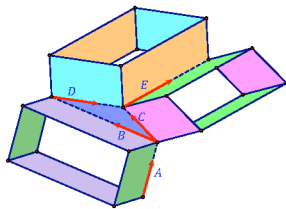
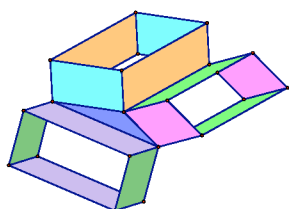


Can extend to symmetric zone graphs and symmetric frameworks,  
Can extend to periodic zone graphs and periodic frameworks,  
Can extend to projected zonahedra (e.g. 5-cube)

## 3D Analog: Collared Spheres

Extensions to plane model

New - with some prior explorations of Camille Mittermeier



Consider a covering a disc or a sphere, composed of collared parallelograms, and rigid subpieces (eg. triangles) - a **Collared Sphere**. Use the directions of edges as points on the sphere, and place opposite edges of a collared parallelogram as a single point, and place edges on the sphere the angles in any triangles - the **Spherical Zone Graph**.

## 3D Analog: Collared Spheres

### Theorem (W. )

*If the framework has an infinitesimal motion, then the spherical zone graph has an infinitesimal motion on the sphere. If the framework has a finite motion then the spherical zone graph has a finite motion. Conversely. If the spherical zone graph has a finite motion then the collared sphere has a finite motion.*

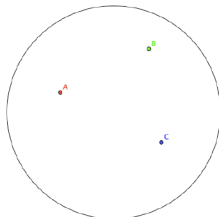


## 3D Analog: Collared Spheres

### Theorem (W. )

*If the framework has an infinitesimal motion, then the spherical zone graph has an infinitesimal motion on the sphere. If the framework has a finite motion then the spherical zone graph has a finite motion. Conversely. If the spherical zone graph has a finite motion then the collared sphere has a finite motion.*

### Examples

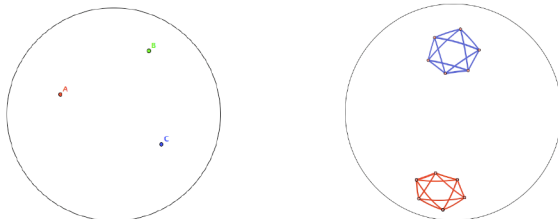


## 3D Analog: Collared Spheres

### Theorem (W. )

*If the framework has an infinitesimal motion, then the spherical zone graph has an infinitesimal motion on the sphere. If the framework has a finite motion then the spherical zone graph has a finite motion. Conversely. If the spherical zone graph has a finite motion then the collared sphere has a finite motion.*

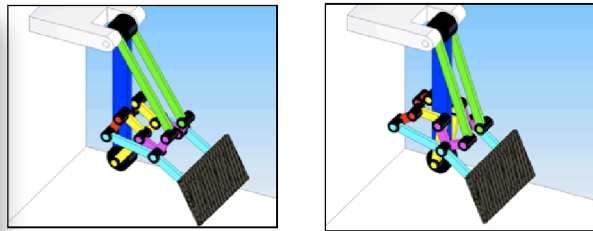
### Examples



Transfer of motions on a sphere to motions of 3D frameworks

## What Else? Extruded 2D Mechanisms

A “2.5 dimensional” mechanism.

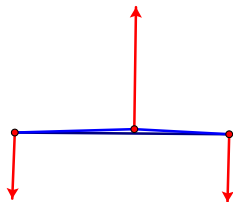


**Figure:** a 3-D mechanism which ‘cones’ a 2D mechanism

Many 3-D machines have an extruded version of a 2D mechanism - with two copies of some parts, sandwiching another part. It is related to a vertical extruded coned and avoids collisions etc. which would otherwise happen.

## What Else? Slide joints and points at Infinity

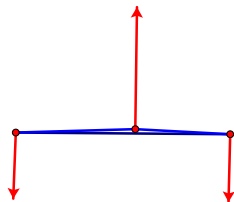
Consider a collinear triangle with joints at infinity:



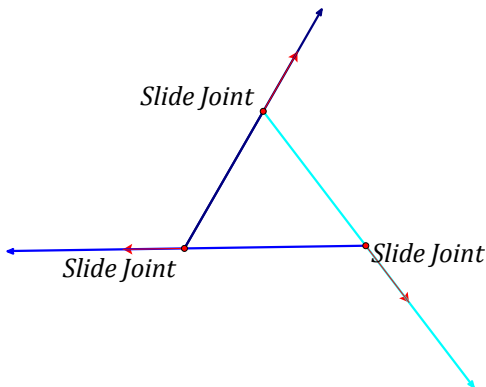
Collinear Triangle

## What Else? Slide joints and points at Infinity

Consider a collinear triangle with joints at infinity:



Collinear Triangle

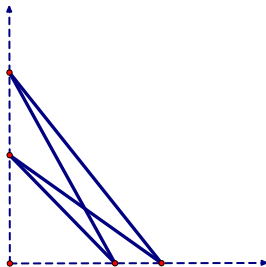


three slide joints - joints at infinity in the algebra, then a finite motion.

## What is 'enough' infinity?

In general, an experience is that some points - 'enough points' at infinity, make a framework flexible.

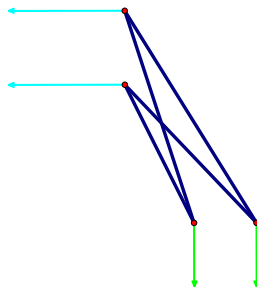
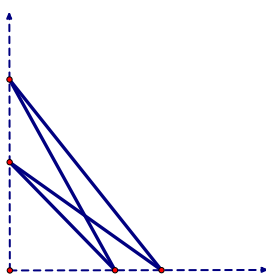
### Slider Mechanism



## What is 'enough' infinity?

In general, an experience is that some points - 'enough points' at infinity, make a framework flexible.

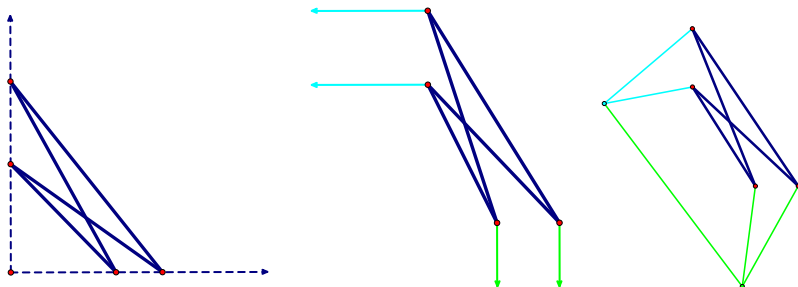
### Slider Mechanism



## What is 'enough' infinity?

In general, an experience is that some points - 'enough points' at infinity, make a framework flexible.

### Slider Mechanism



Slider framework - a flexible  $K_{3,3}$  with two joints (and a bar) at infinity.



## Other directions

- 1 body-bar frameworks;
- 2 molecular frameworks;
- 3 periodic frameworks;
- 4 infinite frameworks not restricted to periodic motions;
- 5 other symmetric with vertices or edges fixed by the symmetries;
- 6 more on transformations within and among metrics;
- 7 symmetry preserving polarity about sphere centered on point group center;
- 8 other algebraic varieties inducing finite motions at regular points;
- 9 continuing search for flexible polytopes in higher dimensions;
- 10 more on higher dimensions;
- 11 composition of finite motions;

Thanks

to many collaborators, students

and others who generated key examples and methods

Thanks

to many collaborators, students

and others who generated key examples and methods

Questions?

Thanks

to many collaborators, students

and others who generated key examples and methods

Questions?

[whiteley@mathstat.yorku.ca](mailto:whiteley@mathstat.yorku.ca)