

# Temporal Specification with Accumulative Values

*Udi Boker*

*Joint work with*

*Krishnendu Chatterjee, Thomas Henzinger and Orna Kupferman*

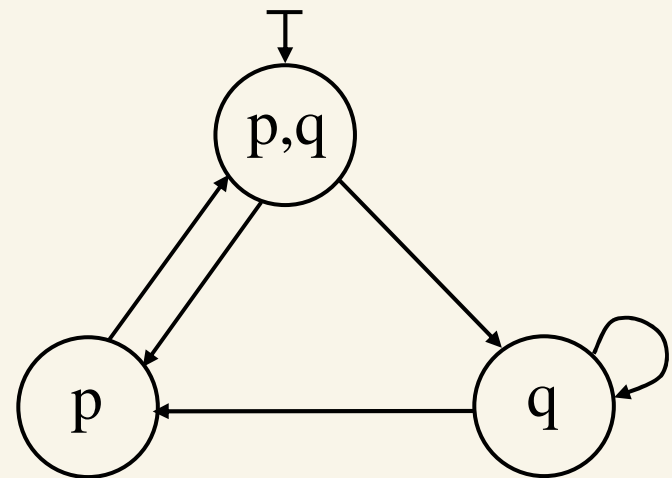
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# The Current Paradigm

Model Checking (Bool-System, Bool-Spec)

Boolean Systems

E.g. Kripke structure:



Boolean Specifications

E.g. LTL formula:

$G(p \rightarrow Fq)$

CTL formula:

$EF(q \wedge AX(p))$

# Good, But Not Enough

- Verifying finite-state systems and temporal specifications is very useful.
- Yet, it has a significant limitation of only handling Boolean systems and specifications.
- There is a growing demand for handling quantitative systems and specifications.



# Partial Answer: Automata Specifications

- Currently, specific quantitative objectives are handled by means of acceptance conditions to weighted automata:
  - Energy
  - Mean payoff (Limit average)
  - Discounted sum
- The Cons:
  - Specific objectives.
  - No integration within a specification language.
  - Automata are less friendly as specifications.

# Our Goal: Quantitative Specifications

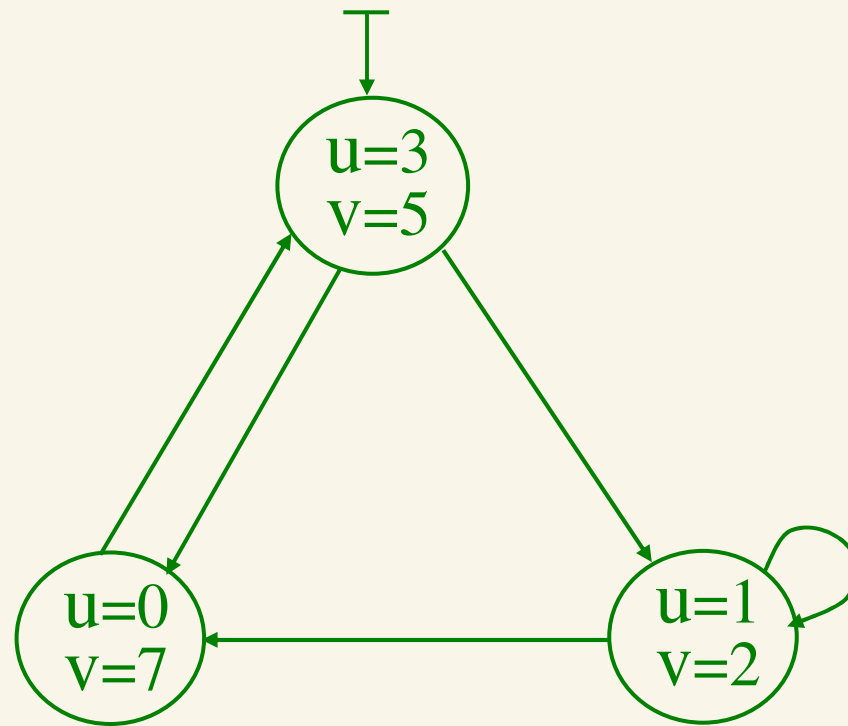
We want to enrich  
temporal-logic specifications  
with quantitative assertions.

E.g. “The total energy is always positive  
and the average income is  
eventually above 10,000 or ...”

Model Checking (Quan-System, Quan-Spec)

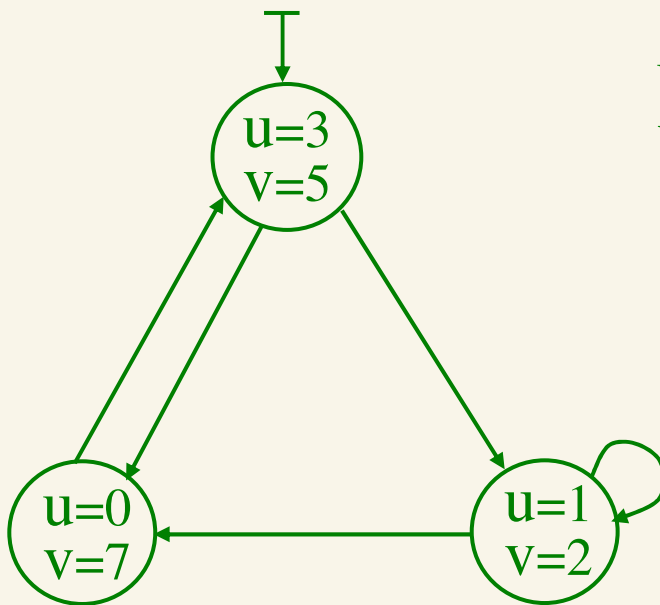
# Quantitative Systems

- Having numeric variables instead of Boolean ones.



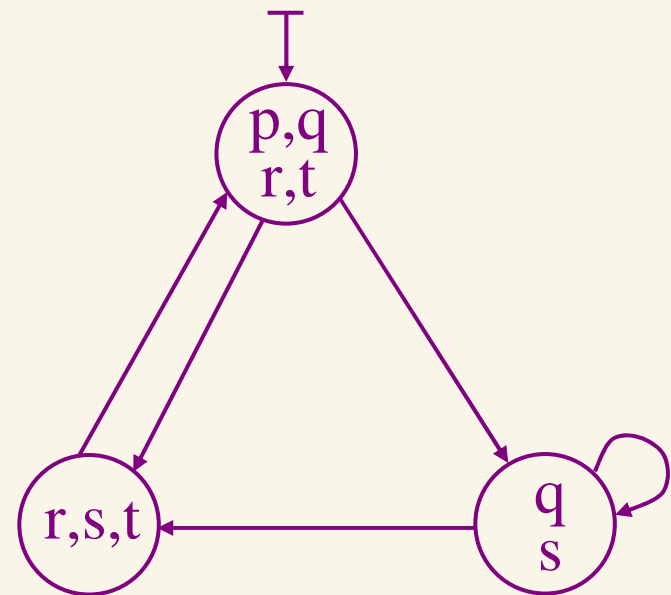
# Quantitative/Boolean Systems

- Systems usually use rich variables including numbers.
- For Boolean specifications the numeric variables are represented by Boolean variables.



“Eventually  $v < 7$ ”

$u$  by  $p, q$   
 $v$  by  $r, s, t$



“Eventually  $\neg r \vee \neg s \vee \neg t$ ”

# Quantitative Kripke Structures

- Local numeric properties, as “ $v < 7$ ”, are easily captured by the  $\omega$ -regular paradigm.
- However, “The **total sum of  $v$**   $< 7$ ” is no longer  $\omega$ -regular-definable.
  - It is based on an accumulative property.
  - It relates to an unbounded number of values.
  - It refers to the “numerical meaning” of  $v$ .
- Quantitative-specification relates, in general, to quantitative Kripke structures.

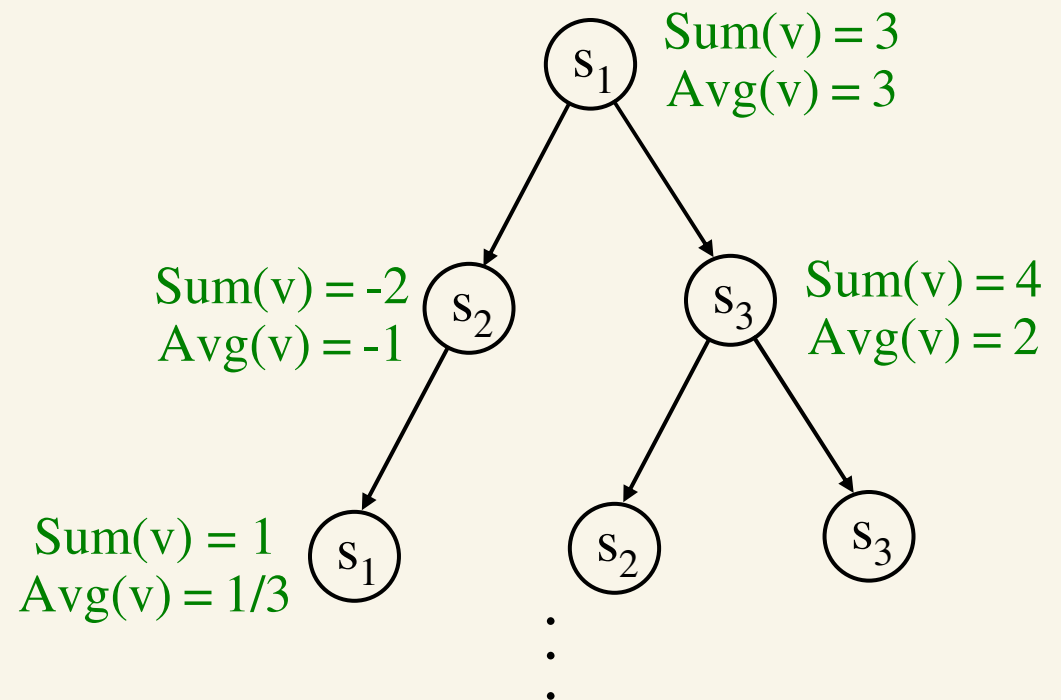
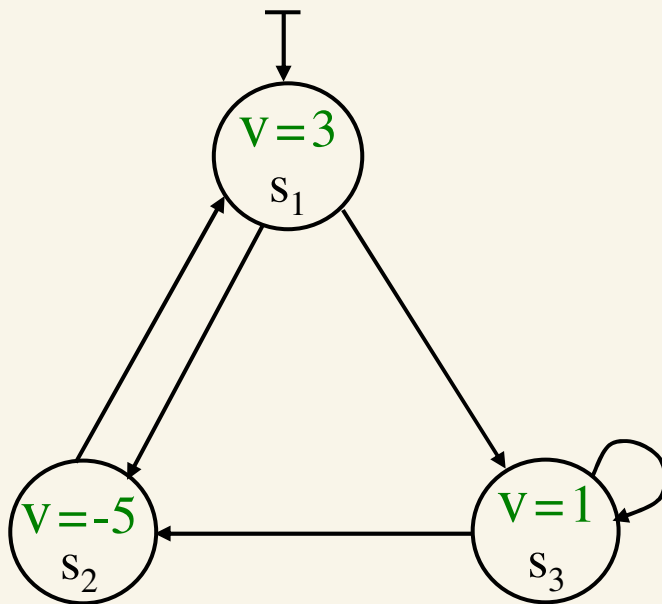


# Accumulative Properties - Motivation

- Accumulation lies in the heart of quantitative objectives.
  - Summation (energy):  $\sum_{i=1}^n x_i$
  - Average (mean payoff):  $\frac{1}{n} \sum_{i=1}^n x_i$
  - Discounted-sum:  $\sum_{i=1}^n \lambda^n x_i$
- Summarizes entire computation-prefix.
- Highly interesting for high-level specifications.

# Sum/Avg Semantics

- We consider the computation tree of a quantitative Kripke structure.
- The value of  $\text{Sum}(v)$  at a tree node is the summation of  $v$  along the route to the node.
- The value of  $\text{Avg}(v)$  is  $\text{Sum}(v)$  divided by the route's length.



# A Specific Goal

- Enrich linear/branching temporal logic with the following atomic assertions ( $c$  is a constant):
  - $\text{Sum}(v) \geq c$  ;  $\text{Sum}(v) \geq \text{Sum}(u)$
  - $\text{Avg}(v) \geq c$  ;  $\text{Avg}(v) \geq \text{Avg}(u)$
- Examples:
  - Linear:  $G(p \rightarrow (q \vee \text{Sum}(u)=5 \wedge \text{Avg}(v)<3))$
  - Branching:  $EF(\text{Avg}(u)<\text{Avg}(v) \wedge AG(p \rightarrow q))$

# Avg $\Leftrightarrow$ Sum

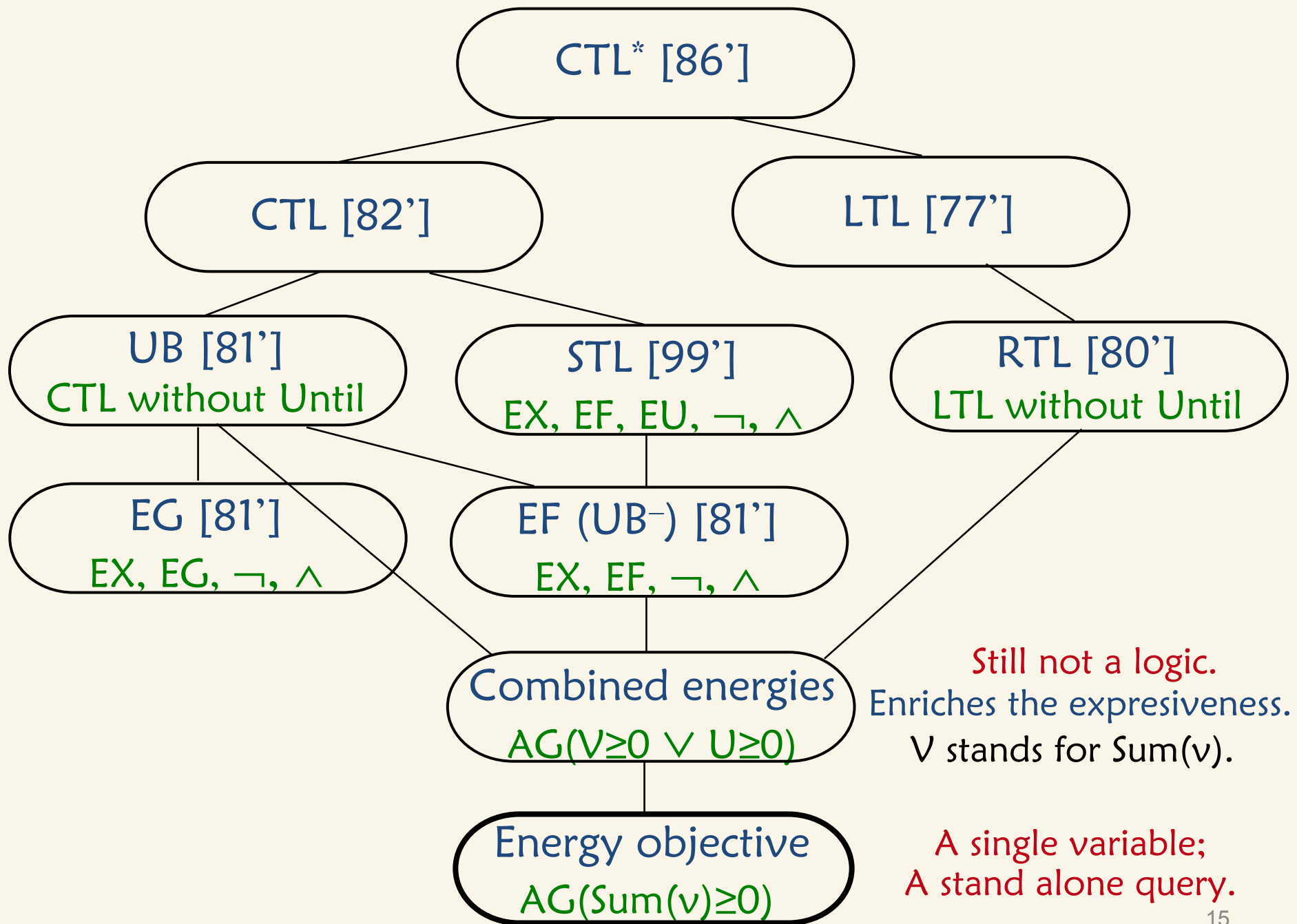
- We can express Avg propositions with Sum propositions and vice versa:
  - $\text{Avg}(v) \geq c$  iff  $\text{Avg}(v') \geq 0$   
for a new variable  $v' = v - c$  in all states.
  - $\text{Avg}(v') \geq 0$  iff  $\text{Sum}(v') \geq 0$
- Comparing between accumulative variables is reduced to comparing against a constant:
  - $\text{Sum}(u) \geq \text{Sum}(v)$  iff  $\text{Sum}(d) \geq 0$   
for a new variable  $d = u - v$  in all states.

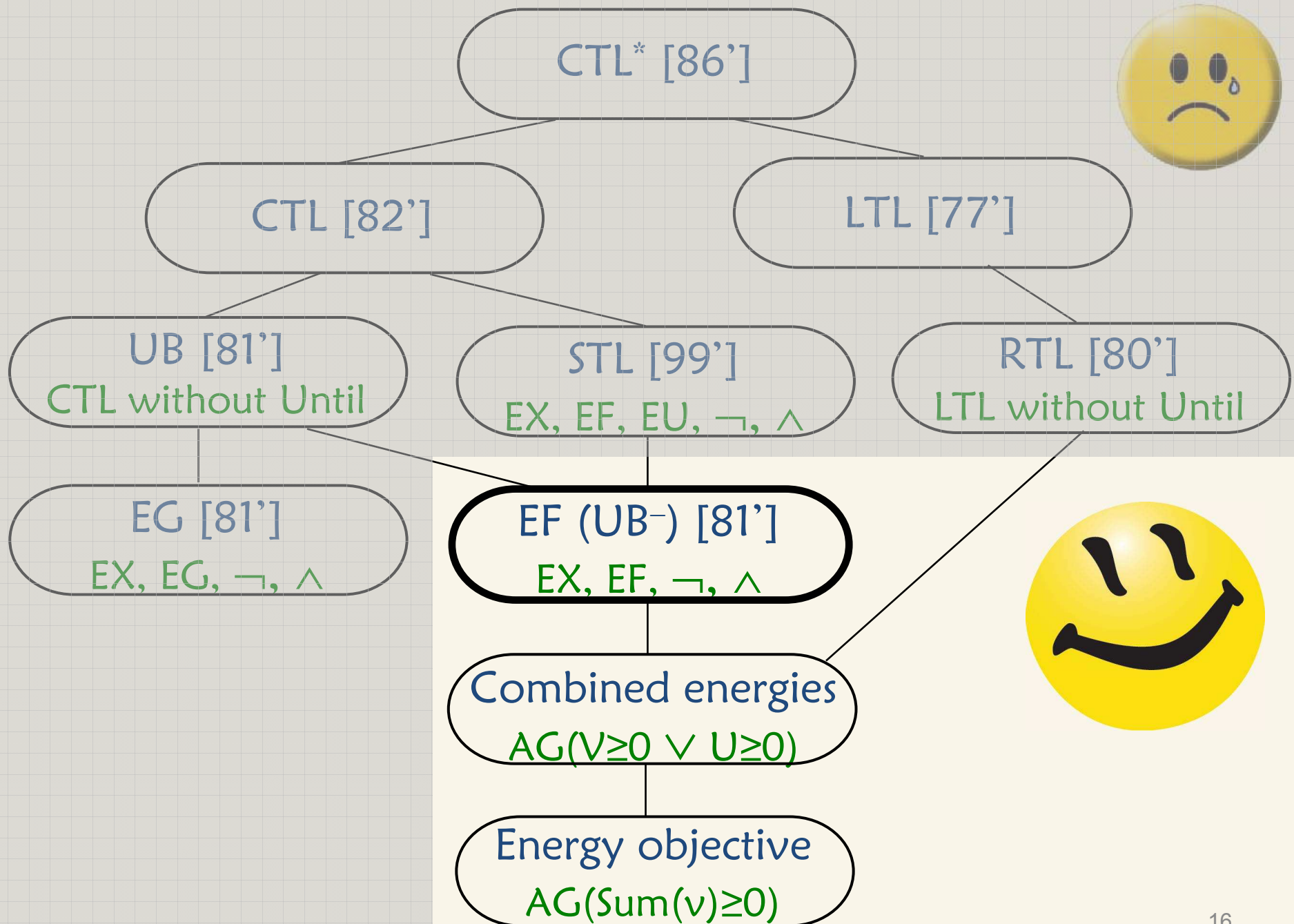
# A Specific Question

- Which linear/branching temporal logic can be enriched with  $\text{Sum}(v) \geq 0$ , while allowing for a decidable model-checking procedure?
  - CTL\* ?
  - LTL ?
  - CTL ?
  - Any standard temporal logic ?
- The question may also refer to a Boolean Kripke structure, adding to the logic the atomic assertion  $\text{Avg}(p) \geq \frac{1}{2}$ .

# Some Hints (or not...)

- Kripke structures with accumulative sums take us from the comfort finite-system zone to the hazardous infinite-system zone.
  - They are almost like counter machines, with the crucial difference of not branching by the sum-values.
  - They are almost like Petri-nets, with the difference that the latter must always have positive sums.
- Basic questions on multiple-counter machines are undecidable [Minsky 67].
- Model checking Petri-nets is undecidable with respect to all relevant temporal logics [Esparza 95].







# Maximal Decidable Temporal Logic

- The EF logic ( $EX$ ,  $EF$ ,  $\neg$ ,  $\wedge$ ) characterizes the temporal logic allowing for a decidable model checking of accumulative properties.
- A logic with any of the other standard temporal operators,  $EG$ ,  $EU$ ,  $ER$  or  $EW$ , is undecidable.

# Controlled Accumulation

- One may wish to control the accumulation.
  - Taking the average value of some variable  $v$  only within “transactions”.
  - Relating to the average *response time* between a “request” and a “grant”.

- In general: 
$$\frac{\text{Sum}(v \mid r_1)}{\text{Sum}(u \mid r_2)} \geq c$$

for numeric variables  $u$  and  $v$ , regular expressions  $r_1$  and  $r_2$ , and constant  $c$ .

- This is decidable with the enriched EF logic!

# Part I - Summary

- Specifications with accumulative propositions are decidable with the EF logic.
- It significantly enriches the currently handled energy objectives and controlled accumulation.
  - $AG(p \rightarrow (q \vee \text{Sum}(u)=5 \wedge \text{Avg}(v)<3))$
  - $EF(\text{Avg}(u)<\text{Avg}(v) \wedge AG(p \rightarrow q))$
  - Average response time  $\leq 5$
- All other temporal operators are undecidable.
  - In particular, EF does not capture the LimAvg (mean-payoff) objectives.

# Agenda

Part I -  $\text{Sum}(v) \geq c$  and  $\text{Avg}(v) \geq c$   
as atomic assertions.

- Proofs

Part II - A different approach,  
handling  $\text{LimAvg}$ .

- Proofs

## Part II

# Temporal logic with LimAvg

# Mean Payoff / LimAvg

What is  $\text{LimAvg}(x)$  or mean-payoff?

- Intuitively, it is the long-run average of  $x$  in an infinite run.
- That is, the limit of  $\text{Avg}(x)$  along the run prefixes.

However, such a limit need not exist.

# LimAvg Need Not Converge



The run  $r$ :

1 visit in  $q$ , 2 visits in  $q'$ , 4 visits in  $q$ , 8 visits in  $q'$ , ...

# LimInfAvg and LimSupAvg

- A possible approach is to use Inf and Sup [CDH08]:

- $\text{Avg}_n(x) = \frac{1}{n} \sum_{i=1}^n x_i$

- $\text{LimInfAvg}(x) = \liminf_{m \rightarrow \infty} \{ \text{Avg}_n(x) \mid n \geq m \}$

- $\text{LimSupAvg}(x) = \limsup_{m \rightarrow \infty} \{ \text{Avg}_n(x) \mid n \geq m \}$

- We shall write LimAvg when speaking of both LimInfAvg and LimSupAvg.

[CDH08] “Quantitative Languages” by Chatterjee, Doyen and Henzinger



# LimAvg In LTL

- LimAvg is a path property.
- Hence, it fits well into an LTL formula.
- We would have liked to add  $\text{LimAvg}(x) \geq c$  as an atomic assertion in LTL.
- Example:
  - $F(p) \rightarrow \text{LimAvg}(x) = 5 \quad \vee \quad G(q) \wedge \text{LimAvg}(y) < 2$

Is it decidable?

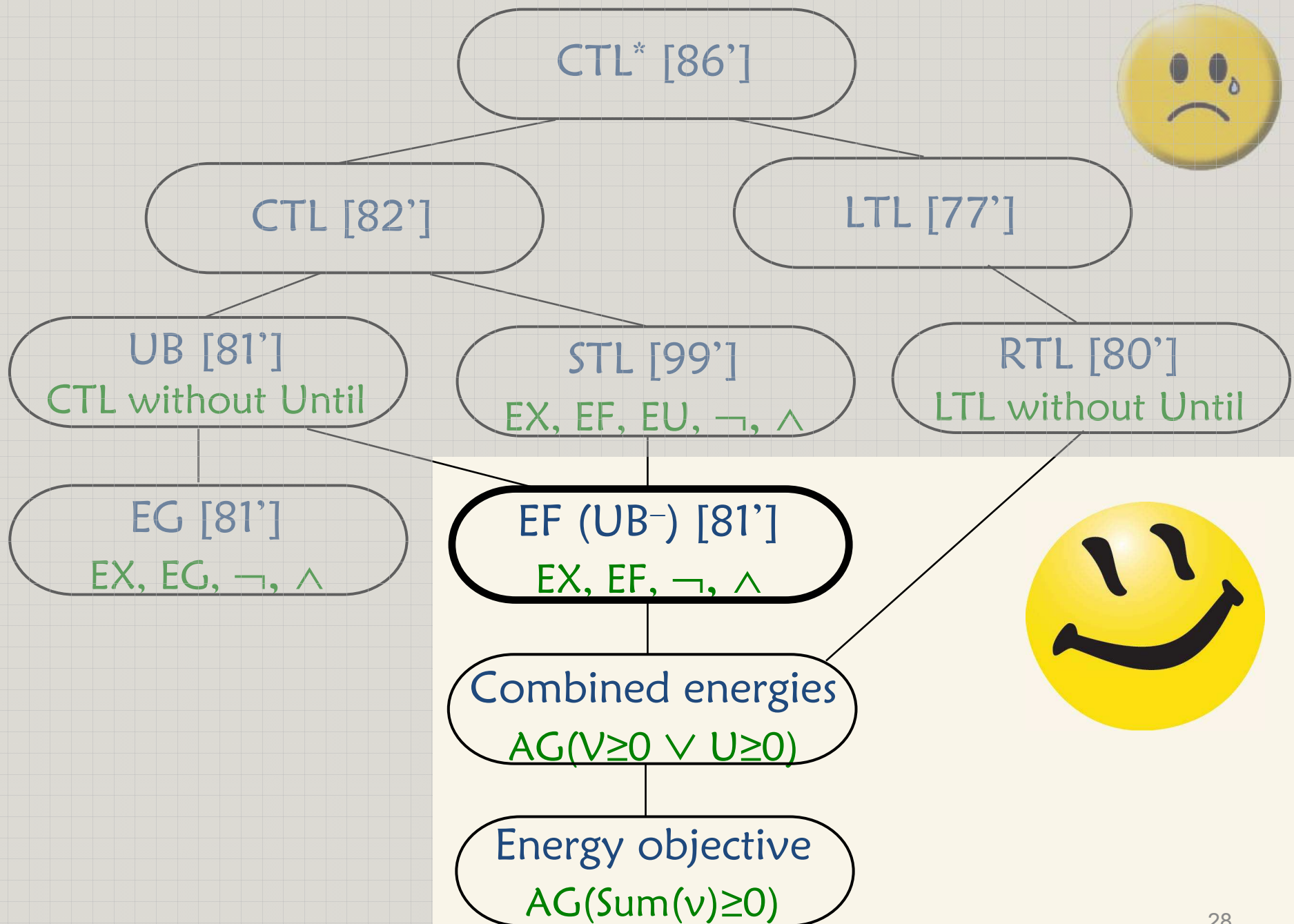
Yes!

# Proofs



Technical  
details

# Proofs of Part I



# Part I - Proofs

- Udecidability proof
  - Reduction of the counter-machine halting problem.
  - Small adaptations to a Petri-net proof [Esparza 95].
  - Nice and simple.
- Decidability proof
  - Formulating the model checking problem in Presburger arithmetic.
  - Nice, ... less simple.

# Counter Machines

- A sequence of uniquely-labeled commands.
- Five command types, as in the following example.

$L_1$ . if  $x=0$  then goto  $l_5$  else goto  $l_2$

$L_2$ .  $x := x-1$

$L_3$ .  $y := y+1$

$L_4$ . goto  $l_1$

$L_5$ . halt

- The above counter machine uses two counters,  $x$  and  $y$ .  
It adds the value of  $x$  to  $y$  and nullifies  $x$ .

# Counter Machines $\rightarrow$ Kripke Structure

- Straightforward, ... except for the conditional jump.

$L_1$ . if  $x=0$  then  $l_5$  else  $l_2$

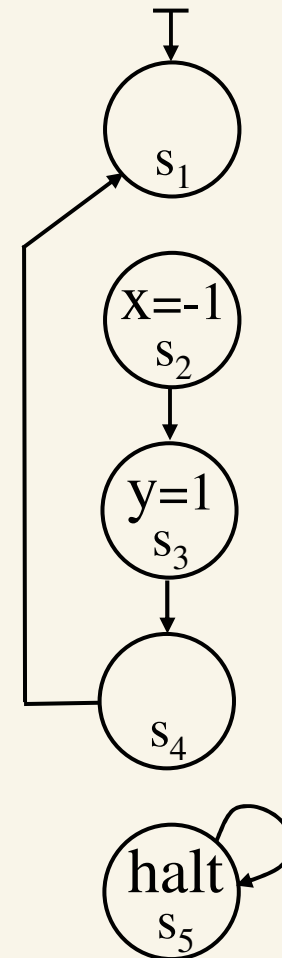
$L_2$ .  $x := x-1$

$L_3$ .  $y := y+1$

$L_4$ . goto  $l_1$

$L_5$ . halt

- A state for every line;  
a variable for each counter.



# Conditional Jump $\neq$ Nondeterminism

- A naïve try would be to use nondeterminism.

$L_1$ . if  $x=0$  then  $l_5$  else  $l_2$

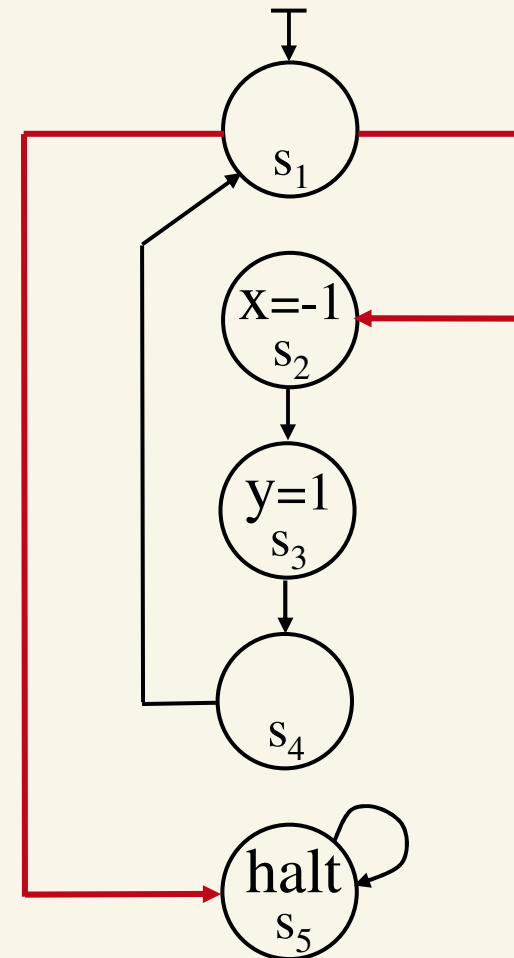
$L_2$ .  $x := x-1$

$L_3$ .  $y := y+1$

$L_4$ . goto  $l_1$

$L_5$ . halt

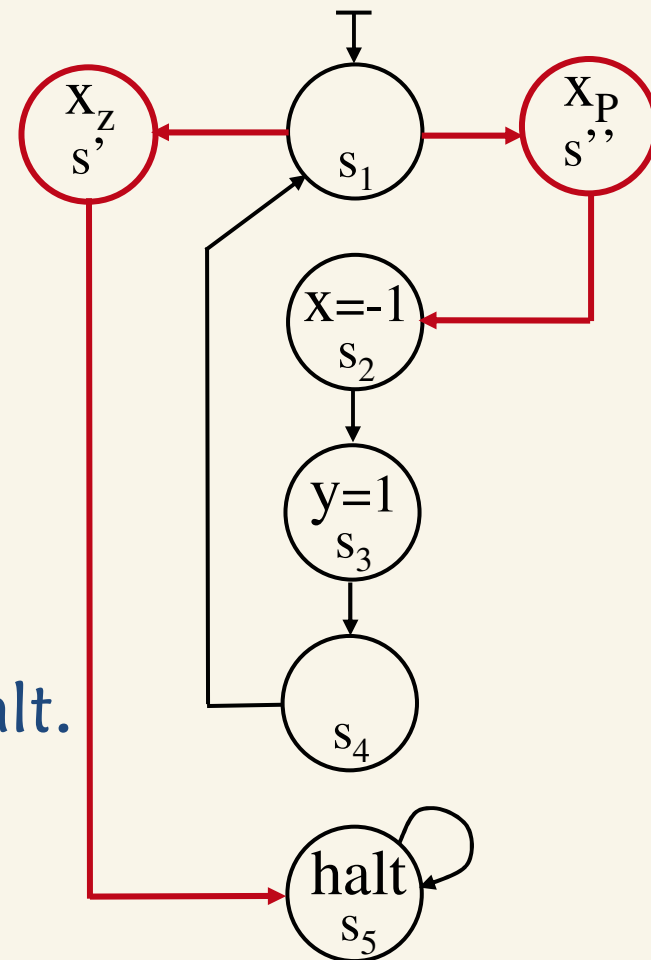
- Which is, of course, wrong.





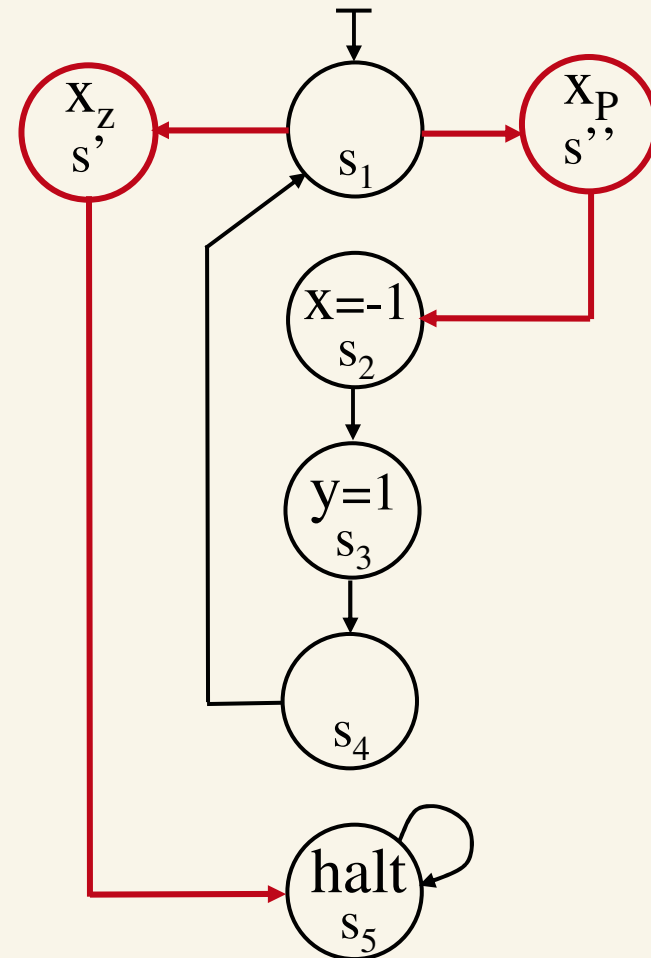
# Conditional Jump = Nondet. + Check

- We only need a specification for a run that **always** makes the proper choices.
  - Proper:  $\neg x_z \vee \text{Sum}(x)=0$   
 $\wedge \neg x_p \vee \text{Sum}(x) \neq 0$
  - Spec:  $\text{EG}(\text{Proper} \wedge \neg \text{halt})$
- The Kripke structure satisfies the specification iff the counter machine does not halt.

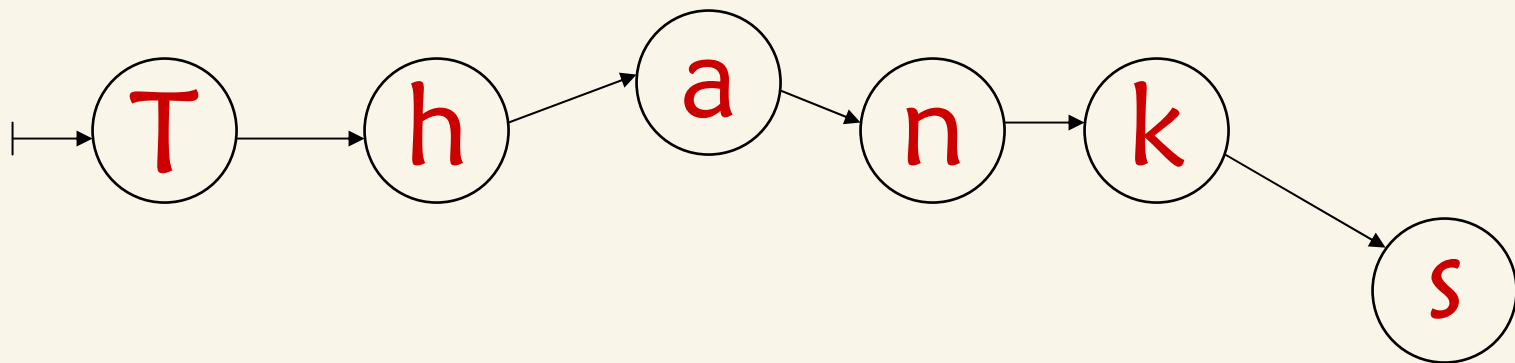


# Other Temporal Operators

- [R]elease and [W]eak-until directly imply [G]lobally.
  - $EG(p) = p \text{ EW False}$   
 $= \text{False ER } p$
- EU does not imply EG.  
 Yet, it is undecidable by the following specification.
  - proper:  $\neg x_z \vee \text{Sum}(x)=0$   
 $\wedge \neg x_p \vee \text{Sum}(x) \neq 0$
  - Spec: proper EU halt
- The Kripke structure satisfies the specification iff the counter machine halts.



GF(Talks end)



# Decidability of the EF Logic (EX, EF, $\neg$ , $\wedge$ )

# Presburger Arithmetic (PA)

- The first-order theory of natural numbers with addition. It has constants 0 and 1 and a binary function +.

Axioms:

- $\neg(0 = x + 1)$
- $(x + 1 = y + 1) \rightarrow x = y$
- $x + 0 = x$
- $(x + y) + 1 = x + (y + 1)$

Induction scheme:

- For every formula  $P(x)$ :  $(P(0) \wedge \forall x(P(x) \rightarrow P(x + 1))) \rightarrow P(y)$

- The theory is consistent, complete and decidable [Presburger 1929].

# Model Checking by PA-Formulation

1. Move the Kripke-structure values to the edges.
2. Define a PA-variable  $x_i$  for every edge  $e_i$ .  
It will stand for the number of times that this edge is taken in a (finite) run that satisfies  $EF(p)$ .
3. Naïvely formulate the specification in PA.
4. Formulate the “segments” of the Kripke structure.
5. Top to bottom, split the formula into a disjunction of sub-formulas, each w.r.t. a specific segment.

# Proofs of Part II

# Model-Checking LTL with LimAvg

- Negate the specification, and solve “exists a run s.t.”
- A LimAvg proposition relates to the run’s suffix. Hence, it has the same truth value in all positions.
- Therefore, we can split the specification into a disjunction of formulas, each having a specific truth value assignments to the LimAvg propositions.
- Solve the conjunction of LTL and LimAvg propositions, by solving the emptiness problem of a fair quan. Kripke structure with LimAvg objectives.
- For the latter, use convex-hull manipulations, along the lines of [ADMW09].

[ADMW09] “On Omega-Languages Defined by Mean-Payoff Conditions”  
by Alur, Degorre, Maler and Weiss



GF(Talks end)

