

Fast arithmetics for Artin-Schreier extensions

Luca De Feo

Éric Schost

Tanc project

ORCCA

École polytechnique

UWO

Artin-Schreier

Artin-Schreier polynomials

- if \mathbb{K} a finite field of characteristic p and α is in \mathbb{K} ,

$$X^p - X - \alpha$$

is an **Artin-Schreier** polynomial.

Artin-Schreier extensions

- if P an irreducible Artin-Schreier polynomial and

$$\mathbb{L} = \mathbb{K}[X]/P,$$

\mathbb{L}/\mathbb{K} is an **Artin-Schreier extension**.

Artin-Schreier towers

Starting from $\mathbb{U}_0 = \mathbb{F}_p[X_0]/Q(X_0)$

$\deg(Q) = d$

- take a_1 in \mathbb{U}_0 and let

$$P_1 = X_1^p - X_1 - a_1, \quad \mathbb{U}_1 = \mathbb{U}_0[X_1]/P_1$$

- take a_2 in \mathbb{U}_1 and let

$$P_2 = X_2^p - X_2 - a_2, \quad \mathbb{U}_2 = \mathbb{U}_1[X_2]/P_2$$

- continuing up to k , we get the **tower** $(\mathbb{U}_0, \dots, \mathbb{U}_k)$.

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Needed

- basic algorithms
- culminating with an isomorphism algorithm (Couveignes 00)

Motivation

- p -torsion points of elliptic curves,
- for isogeny computation (Couveignes 96).

Complexity issues

Questions:

- \mathbb{F}_p -basis for \mathbb{U}_i ?
- cost of arithmetic operations in this basis?
- cost of going up and down between \mathbb{U}_i and \mathbb{U}_{i+1} ?

Size of the problem

- $\dim_{\mathbb{F}_p}(\mathbb{U}_i) = \delta_i$, with $\delta_i = p^i d$
- we want algorithms of cost linear in δ_i .

We **almost** achieve this, using the ideas of (Couveignes 00).

Choosing a basis

Multivariate basis

One can see \mathbb{U}_i as

$$\mathbb{U}_i = \mathbb{F}_p[X_0, \dots, X_i]/I,$$

with I generated by

$$\left| \begin{array}{l} P_i = X_i^p - X_i - A_{i-1}(X_0, \dots, X_{i-1}) \\ \vdots \\ P_1 = X_1^p - X_1 - A_0(X_0) \\ Q_0(X_0) \end{array} \right.$$

Consequence: multivariate basis for \mathbb{U}_i

$$\{X_0^{e_0} X_1^{e_1} \cdots X_i^{e_i} \mid e_0 < d, \ e_1 < p, \ \dots, \ e_i < p\}.$$

Pros and cons

Pros: going up /down is easy

- insert zeros / remove zeros

Cons: multiplication is slow

- **direct approach**: expand and reduce
 - after expansion, we have the monomials

$$\{X_0^{e_0} X_1^{e_1} \cdots X_i^{e_i} \mid e_0 < 2d - 1, e_1 < 2p - 1, \dots, e_i < 2p - 1\}$$

- so roughly $d(2p - 1)^i$ coefficients, e.g. $p = 2, d = 1: 2^i \rightarrow 3^i$
 - **not linear** in δ_i

- **indirect approach**

(Bostan *et al.*)

- homotopy techniques and evaluation / interpolation
 - successful on some patterns
 - but not on this one: the cost is $d(2p - 1)^i$ as well

Univariate bases

At level i

- if we find a **generator** y_i of $\mathbb{U}_i/\mathbb{F}_p$
- then $1, y_i, \dots, y_i^{\delta_i-1}$ is a basis of \mathbb{U}_i

Pros: arithmetic is fast

- let $M(n)$ be a **multiplication time**
Schönhage-Strassen's FFT
- multiplication in \mathbb{U}_i
- inversion in \mathbb{U}_i

$$M(n) \in O(n \log(n) \log \log(n))$$

$$O(M(\delta_i))$$

$$O(M(\delta_i) \log(\delta_i))$$

Cons:

- going up /down is not obvious anymore

Primitive towers

Primitive towers

Primitive tower

- a tower is primitive if $\mathbb{U}_i = \mathbb{F}_p[x_i]$
- in this case, Q_i is its minimal polynomial over \mathbb{F}_p

$$\deg(Q_i) = \delta_i$$

Remark: not always the case

- $P_1 = X_1^p - X_1 - 1$.

Theorem (extends a result in (Cantor '89))

If $\text{Tr}_{\mathbb{U}_0/\mathbb{F}_p}(x_0) \neq 0$, the tower defined by

$$\left| \begin{array}{lcl} P_1 & = & X_1^p - X_1 - X_0 \\ P_i & = & X_i^p - X_i - X_{i-1}^{2p-1} \end{array} \right. \quad i > 1$$

is primitive.

From now on, we work in this specific tower

Setup: finding Q_i

Algorithm essentially in (Cantor '89)

Low levels

- $Q_0 = Q$ easy
- $Q_1 = Q_0(X^p - X)$ easy

Higher levels: ω is a $2p - 1$ -th root of unity

- $q_i(X^{2p-1}) = \prod_{j=0}^{2p-2} Q_{i-1}(\omega^j X)$ not too hard
- $Q_i = q_i(X^p - X)$ easy

Cost

- $O(M(p^{i+1}d) \log p)$
- Up to logs, this is $O(p^{i+1}d)$

Univariate and bivariate

Univariate basis

- the basis $1, x_i, \dots, x_i^{\delta_i-1}$
- computations done modulo $Q_i(X_i)$
- $v \dashv \mathbb{U}_i$ indicates that v is written on this basis

Bivariate basis

- if we see \mathbb{U}_i as $\mathbb{U}_{i-1}[X_i]/P_i$, any v in \mathbb{U}_i can be written as

$$v = v_0(x_{i-1}) + \dots + v_{p-1}(x_{i-1})x_i^{p-1},$$

with $v_i \dashv \mathbb{U}_{i-1}$.

- computations done modulo

$$\left| \begin{array}{l} P_i(X_{i-1}, X_i) = X_i^p - X_i - X_{i-1}^{2p-1} \\ Q_{i-1}(X_{i-1}) \end{array} \right.$$

Push-down and Lift-up

Push-down

- **Input:** $v \dashv \mathbb{U}_i$
- **Output:** $v_0, \dots, v_{p-1} \dashv \mathbb{U}_{i-1}$ such that $v = v_0 + \dots + v_{p-1}x_i^{p-1}$

Lift-up

- **Input:** $v_0, \dots, v_{p-1} \dashv \mathbb{U}_{i-1}$
- **Output** $v \dashv \mathbb{U}_i$ such that $v = v_0 + \dots + v_{p-1}x_i^{p-1}$

Theorem

- Both operations can be done in time

$$\mathsf{L}(i) = O(p\mathsf{M}(p^i d) + p^{i+1}d \log_p(p^i d)^2)$$

- Up to logs, this is $O(p^{i+1}d)$.

Easy direction: push-down

We want to reduce $v(X_i)$ modulo

$$\left| \begin{array}{l} P_i(X_{i-1}, X_i) = X_i^p - X_i - X_{i-1}^{2p-1} \\ Q_{i-1}(X_{i-1}) \end{array} \right.$$

Algorithm: reduction modulo P_i

Example with $p = 2$, we work modulo $X_i^2 - X_i - X_{i-1}^3$

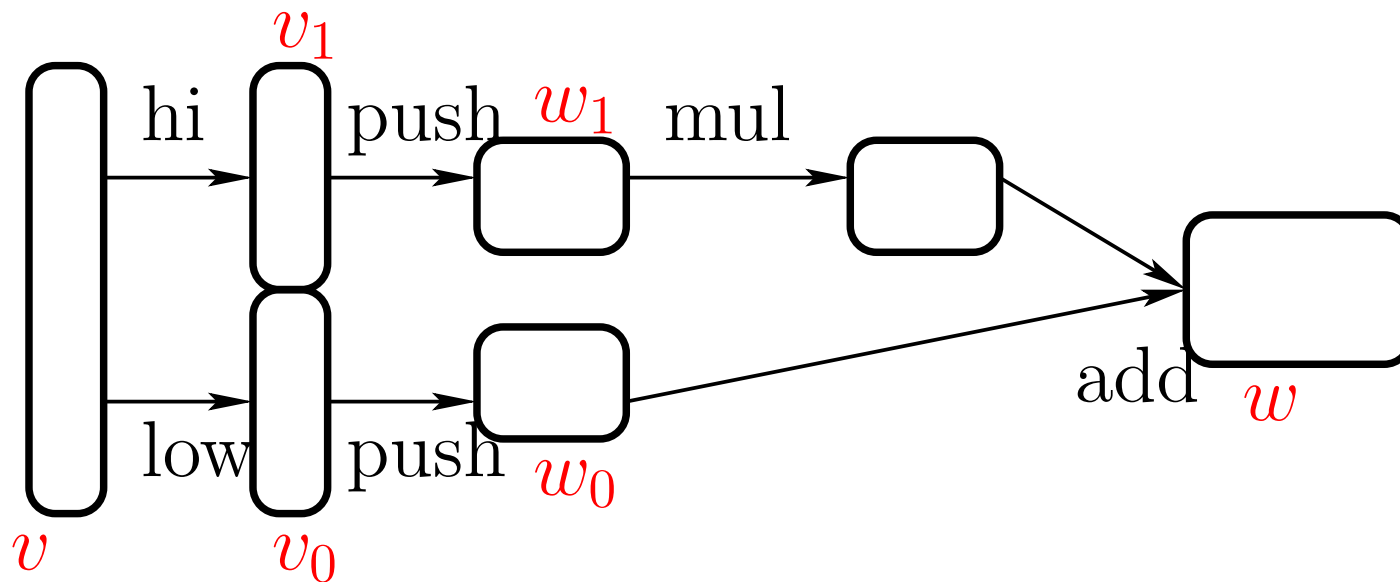
- assume $\deg(v) < 2^n$
- write $v = v_0(X_i) + X_i^{2^{n-1}} v_1(X_i)$
- process recursively v_0 and v_1 , getting w_0 and w_1
- remark that $X_i^{2^{n-1}} = X_i + X_{i-1}^3 + X_{i-1}^6 + \cdots + X_{i-1}^{3 \cdot 2^{n-2}} \pmod{P_i}$
- return $w_0 + (X_i + X_{i-1}^3 + X_{i-1}^6 + \cdots + X_{i-1}^{3 \cdot 2^{n-2}})w_1 \pmod{P_i}$

Easy direction: push-down

We want to reduce $v(X_i)$ modulo

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Algorithm: reduction modulo P_i



Harder direction: lift-up

Using trace formulas

Given $w(X_{i-1}, X_i)$, we want to find $v(X_i)$ such that $w = v$ modulo

$$\left| \begin{array}{l} P_i(X_{i-1}, X_i) = X_i^p - X_i - X_{i-1}^{2p-1} \\ Q_{i-1}(X_{i-1}) \end{array} \right.$$

Trace formulas: (Rouillier 99)

- let Tr' be the linear form $a \mapsto \text{Tr}(aw)$,
- then given the values of Tr' on the univariate basis $1, x_i, \dots, x_i^{\delta_i-1}$,
- one can recover v using a few more operations.

How: the generating series

$$\sum_{j \geq 0} \text{Tr}'(x_i^j) X_i^j$$

is rational; its denominator is (essentially) Q_i and its numerator is (essentially) v .

Duality

Multiplication-by- w

- from the **bivariate** basis to itself

Transposed multiplication-by- w

- From the **dual-bivariate** basis to itself
- concretely:
 - **input:** the values of a linear form ℓ on the bivariate basis,
 - **output:** the values of ℓ' on the univariate basis, with $\ell' : a \mapsto \ell(aw)$.

Starting from Tr , this gives us the values of Tr' on the bivariate basis.

Duality, cont.

Push-down

- change-of-basis from **univariate** to **bivariate**

Transposed push-down

- change-of-basis from **dual-bivariate** to **dual-univariate**
- concretely:
 - **input:** the values of a linear form ℓ on the bivariate basis,
 - **output:** the values of ℓ on the univariate basis.

Starting from Tr' on the bivariate basis, this gives us Tr' on the univariate basis.

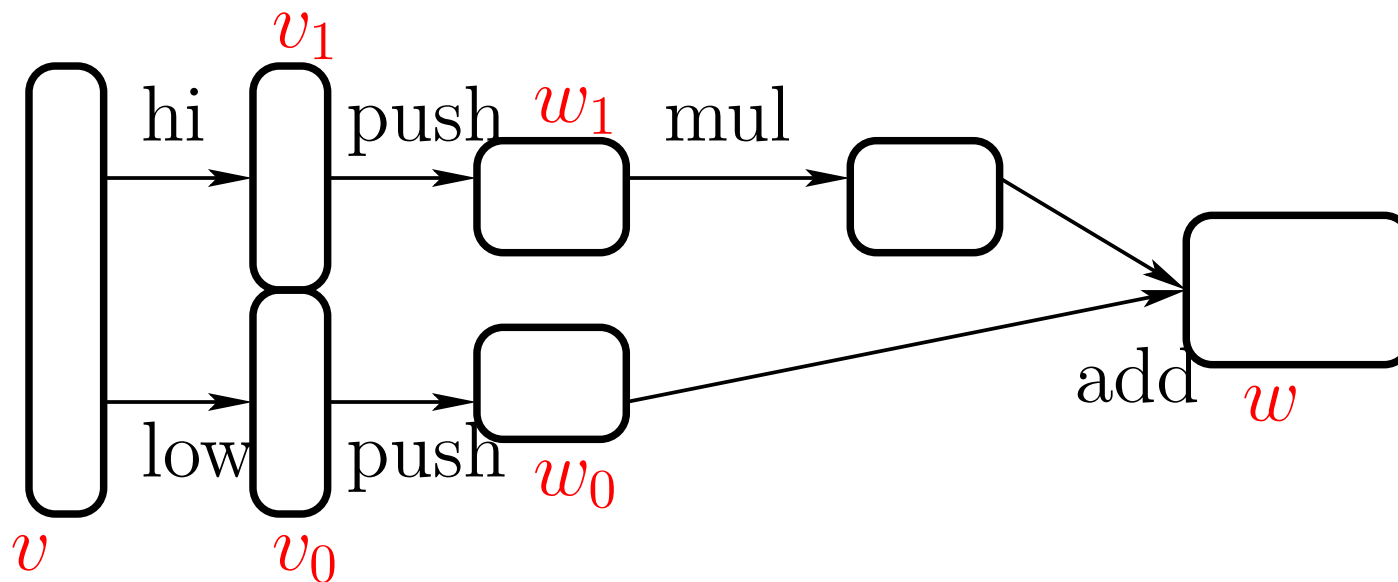
Transposition principle

Given a **linear algorithm** computing a linear application, we can deduce another **linear algorithm** computing the transpose application in **the same cost**.

Fiduccia, Kaminski et al., Shoup-Kaltofen, ...

Reverse the “flow” of the program

- order of the iterations are reversed
- basic subroutine: transposed multiplication



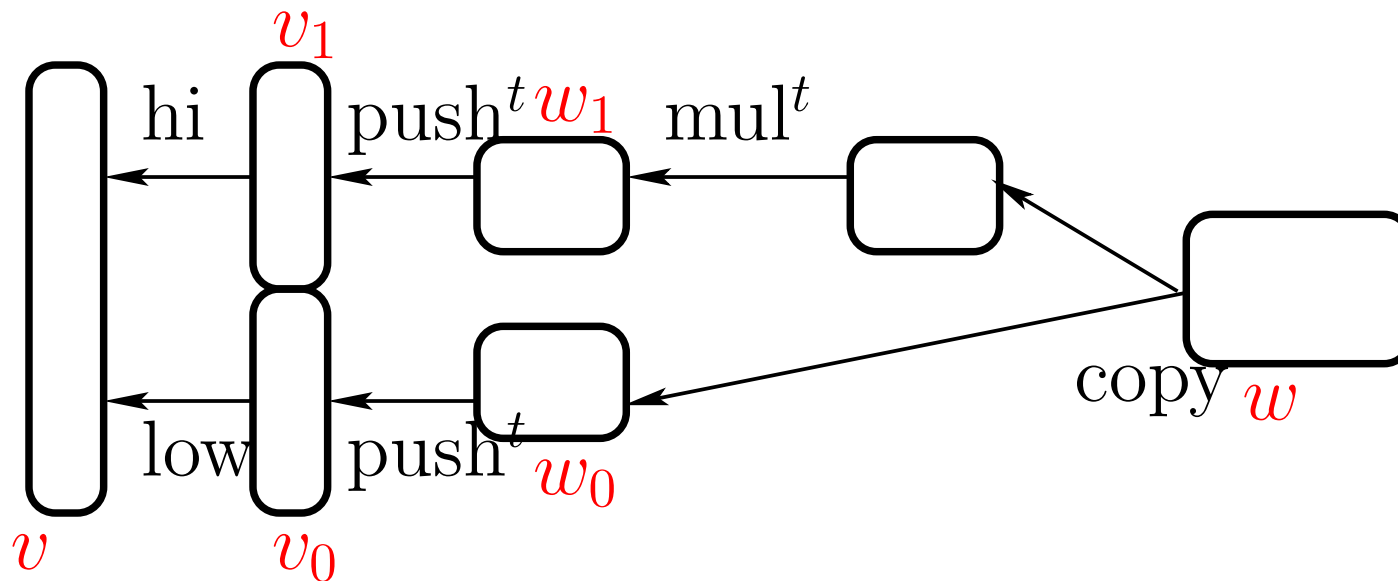
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Experiments and applications

Speeding up more operations

Divide and conquer

- push-down the operands;
- recursively solve p instances in \mathbb{U}_{i-1} ;
- combine the results;
- lift-up.

Where it works (Couveignes 00)

- trace, p -th roots, inverse, iterated Frobenius, ...
- isomorphism

Theorem

- One can apply an isomorphism (and its inverse) between any Artin-Schreier towers of height i in time $O(p^{i+1}d)$ (up to logs).

Example: iterated Frobenius

Wanted: $v \mapsto v^{p^{p^j d}}$

- $v \in \mathbb{U}_j \Rightarrow v^{p^{p^j d}} = v,$
- $x_i^{p^{p^j d}} = x_i + \beta_{i-1,j}$ where $\beta_{i-1,j} = \sum_{h=0}^{p^j d - 1} (x_{i-1}^{2p-1})^{p^h},$
- $v^{p^{p^j d}} = \sum_{h=0}^{p-1} v_h^{p^{p^j d}} (x_i + \beta_{i-1,j})^h$

IterFrobenius

Input: v, i, j with $v \dashv \mathbb{U}_i$ and $j \geq 0.$

Output: $v^{p^{p^j d}} \dashv \mathbb{U}_i.$

- If $i \leq j$, return v
- Let $v_0 + v_1 x_i + \dots + v_{p-1} x_i^{p-1} = \text{Push-down}(v),$
- for $h \in [0, \dots, p-1],$ let $t_h = \text{IterFrobenius}(v_h, i-1, j)$
- let $w = \sum_{h=0}^{p-1} t_h (x_i + \beta_{i-1,j})^h$
- return $\text{Lift-up}(w)$

Implementation

Implementation in NTL

- GF2: $p = 2$, FFT, bit optimisations (gf2x Brent et al.)
- zz_p: $p < 2^{53}$, FFT, no bit-tricks,
- ZZ_p: generic p , like zz_p but slower.

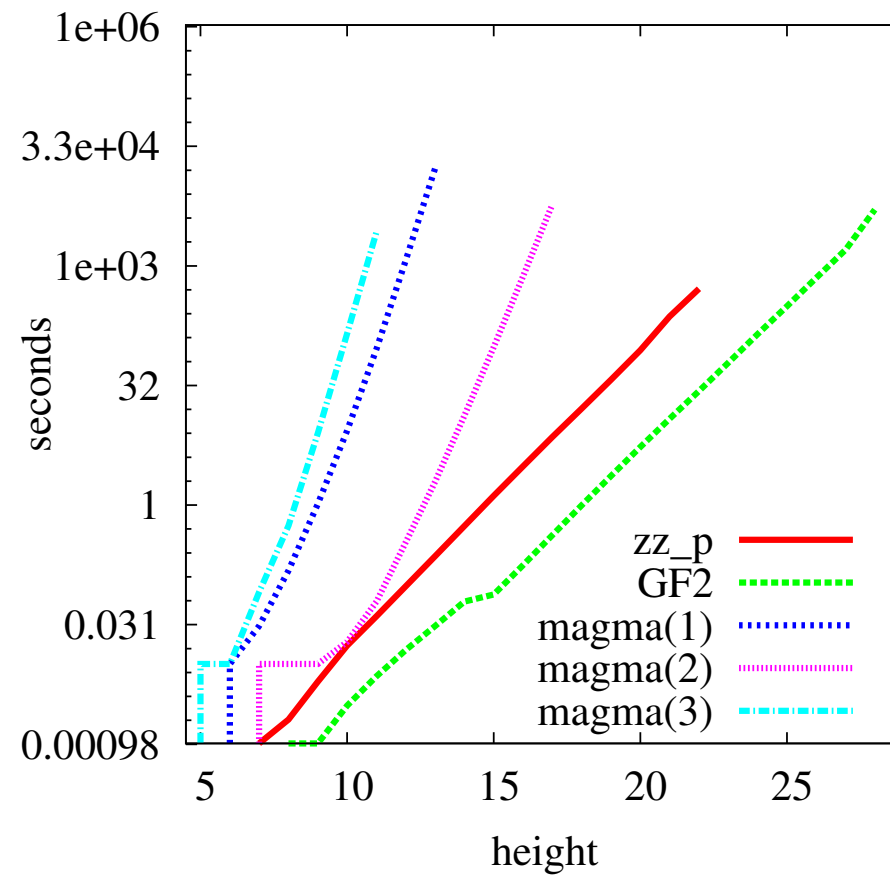
Comparison to Magma

1. quo<U|P>: quotient of polynomial ring
2. ext<k|P>: field extension by $X^p - X - \alpha$
3. ext<k|p>: field extension of degree p

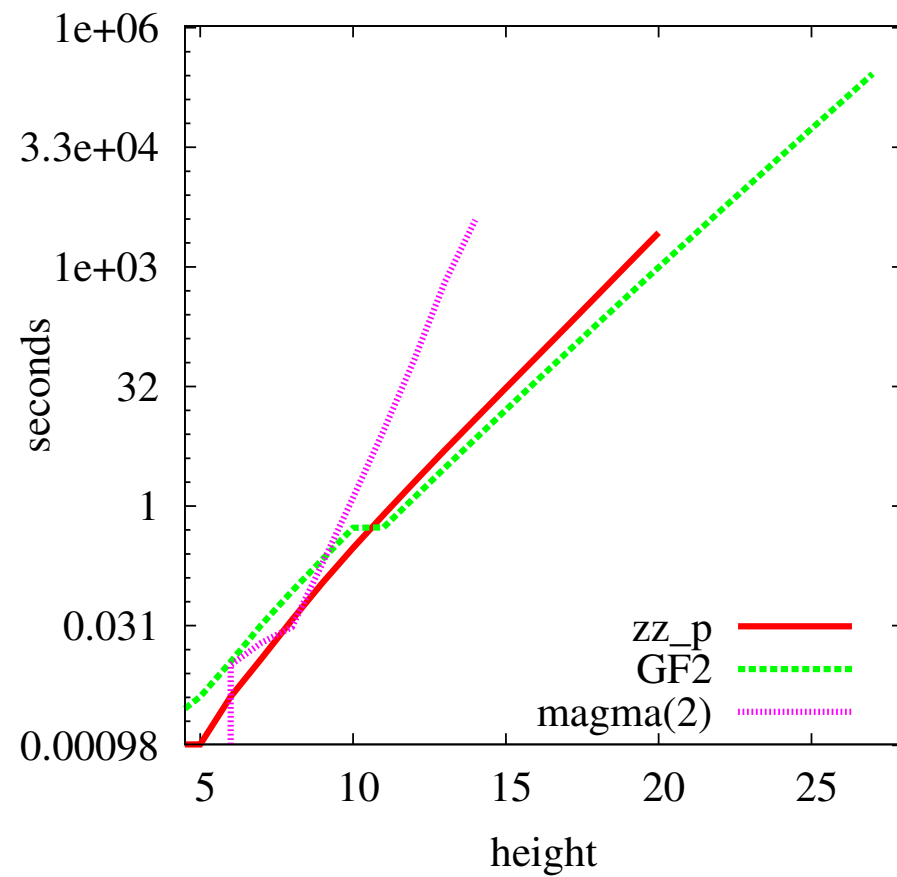
Benchmarks (AMD Opteron 2500)

- $p = 2$, $d = 1$, height varying,

Benchmark: building the tower



Benchmark: constructing an isomorphism



Couveignes' isogeny algorithm

In a nutshell

- to find an ℓ -isogeny between elliptic curves \mathcal{E} and \mathcal{E}'
- build p^k -torsion for \mathcal{E} and \mathcal{E}'
 - two Artin-Schreier towers
 - $p^k \simeq \ell$
- set-up an isomorphism between them
- find the isogeny by interpolation, by trial-and-error

Improvements by De Feo.

Benchmark: isogenies

