

# Pairings on Edwards Curves

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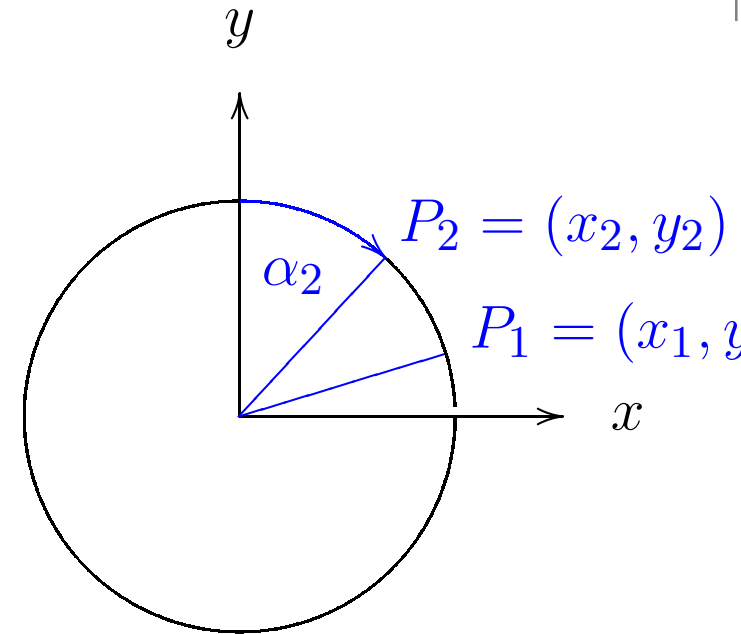
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Joint work with Christophe Arène (IML), Michael Naehrig (TU/e), and  
Christophe Ritzenthaler (IML)

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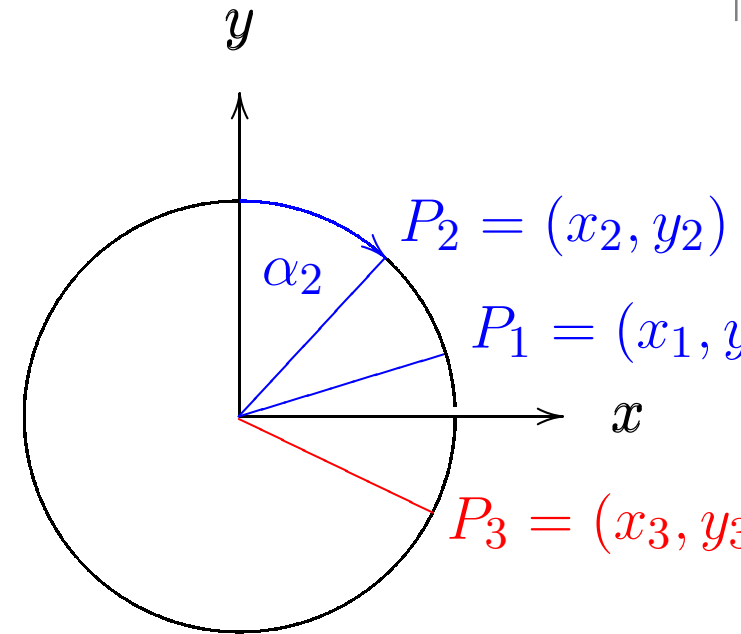


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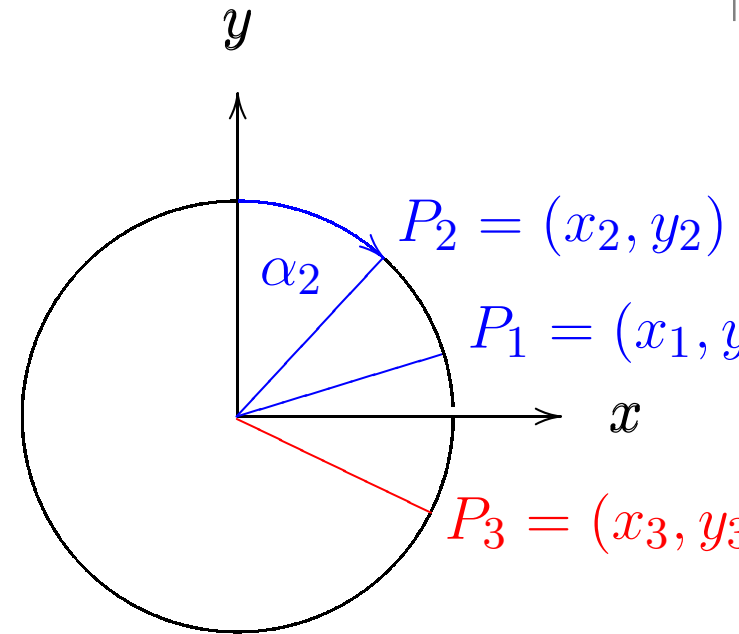
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$$\begin{aligned} x_3 &= \sin(\alpha_1 + \alpha_2) \\ &= \sin(\alpha_1) \cos(\alpha_2) + \cos(\alpha_1) \sin(\alpha_2) \end{aligned}$$

$$\begin{aligned} y_3 &= \cos(\alpha_1 + \alpha_2) \\ &= \cos(\alpha_1) \cos(\alpha_2) - \sin(\alpha_1) \sin(\alpha_2) \end{aligned}$$



Addition of angles defines commutative group law

$(x_1, y_1) + (x_2, y_2) = (x_3, y_3)$ , where

$$x_3 = x_1 y_2 + y_1 x_2 \text{ and } y_3 = y_1 y_2 - x_1 x_2.$$

# Cryptography on the circle

- $(0, 1)$  is at  $\alpha = 0$ . Then  $(0, 1) + Q = Q + (0, 1) = Q$ .
- $R = (0, -1)$  is at angle  $180^\circ$ . Then  $[2]R =$

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- **Negative** of  $(x, y)$  is  $(-x, y)$ .
- These observations are clear from the angles on the circle, e.g.  $(\frac{1}{\sqrt{2}}, \frac{1}{\sqrt{2}})$  is at  $45^\circ$  and has order 8.
- How about  $S = (\frac{3}{5}, \frac{4}{5})$ ?



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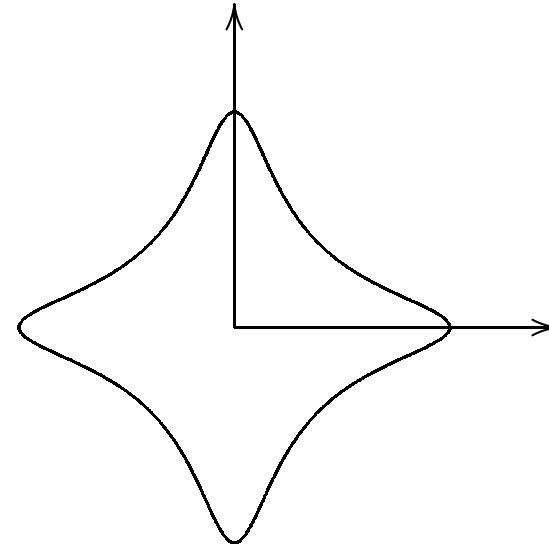
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- How about  $S = (\frac{3}{5}, \frac{4}{5})$ ? Compute  $[2]S$ :  
$$x_3 = \frac{3}{5}\frac{4}{5} + \frac{4}{5}\frac{3}{5} = \frac{24}{25}, \quad y_3 = \frac{4}{5}\frac{4}{5} - \frac{3}{5}\frac{3}{5} = \frac{7}{25}$$
$$[3]S = [2]S + S: \quad x_3 = \frac{24}{25}\frac{4}{5} + \frac{7}{25}\frac{3}{5} = \frac{103}{125}, \quad y_3 = \frac{7}{25}\frac{4}{5} - \frac{24}{25}\frac{3}{5} = \frac{-54}{125}.$$
- For  $p \equiv 3 \pmod{4}$  the clock modulo  $p$  gives  $T_2(\mathbb{F}_p)$ .

# Now add on an elliptic curve

Let  $K$  be a field with  $2 \neq 0$ . Let  $d \in K$  with  $d \neq 0, 1$ .  $y$   
Edwards curve (nice form of elliptic curve):

$$\{(x, y) \in K \times K \mid x^2 + y^2 = 1 + dx^2y^2\}$$

Harold M. Edwards,  
(Bulletin of the AMS, **44**, 393–422, 2007)



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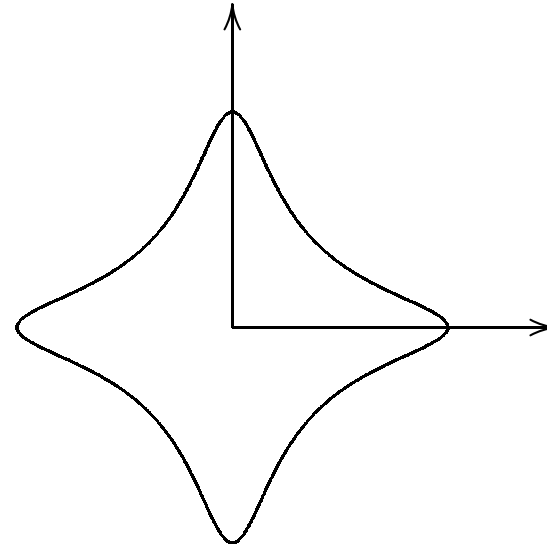
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Associative operation on points

$$(x_1, y_1) + (x_2, y_2) = (x_3, y_3)$$

defined by **Edwards addition law**



$$x_3 = \frac{x_1y_2 + y_1x_2}{1 + dx_1x_2y_1y_2} \text{ and } y_3 = \frac{y_1y_2 - x_1x_2}{1 - dx_1x_2y_1y_2}.$$

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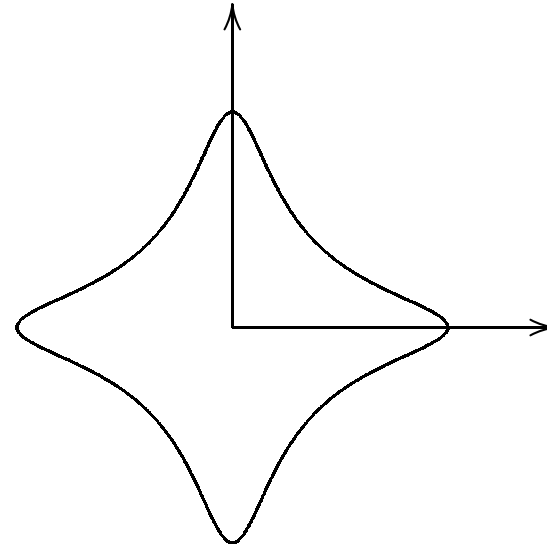
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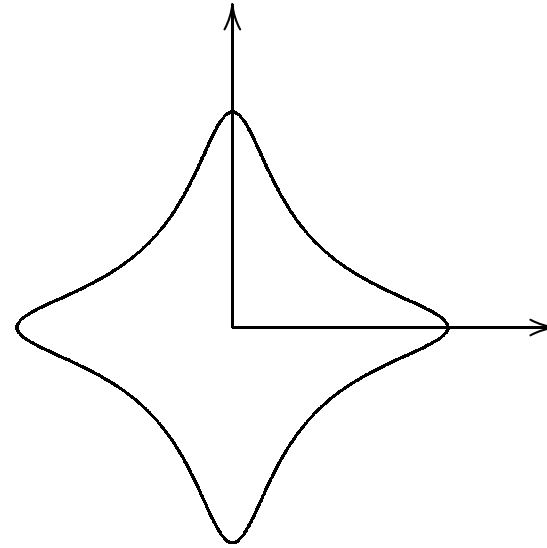
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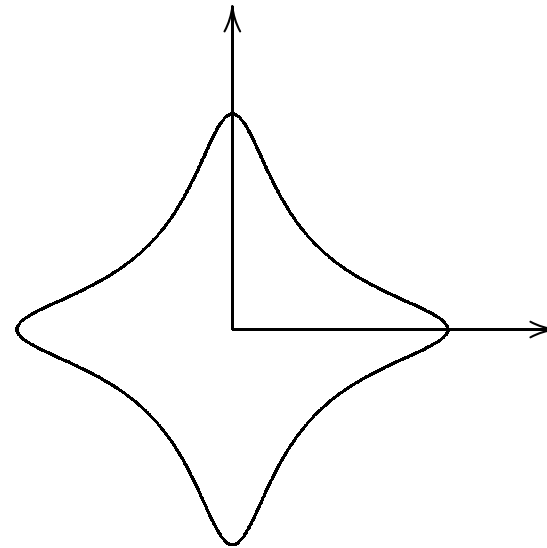
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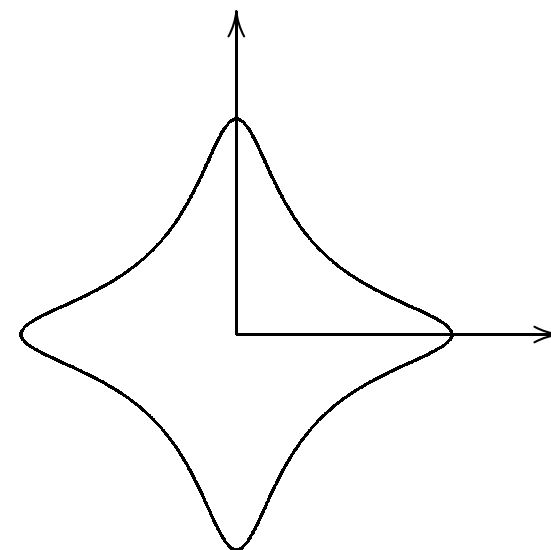
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● Neutral element is  $(0, 1)$  (like on circle).

●  $-(x_1, y_1) = (-x_1, y_1)$  (like on circle).

# Nice features of the addition law

- Neutral element of addition law is affine point, this avoids special routines (for  $(0, 1)$  one of the inputs or the result).
- Addition law is symmetric in both inputs.
- $P + Q = \left( \frac{x_1y_2 + y_1x_2}{1 + dx_1x_2y_1y_2}, \frac{y_1y_2 - x_1x_2}{1 - dx_1x_2y_1y_2} \right).$



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- If  $d$  is not a square in  $K$  the denominators  $1 + dx_1x_2y_1y_2$  and  $1 - dx_1x_2y_1y_2$  are **never** 0; addition law is **complete**.


# Explicit formulas: addition

- $(x_1, y_1) + (x_2, y_2) = \left( \frac{x_1 y_2 + y_1 x_2}{1 + d x_1 x_2 y_1 y_2}, \frac{y_1 y_2 - x_1 x_2}{1 - d x_1 x_2 y_1 y_2} \right).$
- Avoid inversions: Use  $(X_1 : Y_1 : Z_1)$  with  $Z_1 \neq 0$  to represent  $(x_1, y_1) = (X_1/Z_1, Y_1/Z_1)$ , i. e.,  $(X_1 : Y_1 : Z_1) = (\lambda X_1 : \lambda Y_1 : \lambda Z_1)$  for  $\lambda \neq 0$ .
- Addition formulas in projective coordinates:
$$\begin{aligned} A &= Z_1 \cdot Z_2; \quad B = A^2; \quad C = X_1 \cdot X_2; \quad D = Y_1 \cdot Y_2; \\ E &= d \cdot C \cdot D; \quad F = B - E; \quad G = B + E; \\ X_3 &= A \cdot F \cdot ((X_1 + Y_1) \cdot (X_2 + Y_2) - C - D); \\ Y_3 &= A \cdot G \cdot (D - C); \\ Z_3 &= F \cdot G. \end{aligned}$$
- Needs **10M + 1S + 1D + 7A.**

# Faster dedicated doubling



$$\begin{aligned}(x_1, y_1) + (x_1, y_1) &= \left( \frac{x_1 y_1 + y_1 x_1}{1 + d x_1 x_1 y_1 y_1}, \frac{y_1 y_1 - x_1 x_1}{1 - d x_1 x_1 y_1 y_1} \right) \\ &= \left( \frac{2x_1 y_1}{1 + d(x_1 y_1)^2}, \frac{y_1^2 - x_1^2}{1 - d(x_1 y_1)^2} \right)\end{aligned}$$

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Use curve equation  $x^2 + y^2 = 1 + dx^2 y^2$ .

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• Doubling formulas in projective coordinates:

$$\begin{aligned} B &= (X_1 + Y_1)^2; \quad C = X_1^2; \quad D = Y_1^2; \\ E &= C + D; \quad H = Z_1^2; \quad J = E - 2H; \\ X_3 &= (B - E) \cdot J; \quad Y_3 = E \cdot (C - D); \quad Z_3 = E \cdot J. \end{aligned}$$

• Needs **3M + 4S + 6A**.

# Fast addition law

- Very fast point addition  $10M + 1S + 1D$ . Even faster with Inverted Edwards coordinates ( $9M+1S+1D$ ) and Extended Edwards coordinates ( $8M+1S+1D$ ).
- Dedicated doubling formulas need only  $3M + 4S$ .
- Fastest scalar multiplication in the literature.
- For comparison: IEEE standard P1363 provides “the fastest arithmetic on elliptic curves” by using Jacobian coordinates on Weierstrass curves.
  - Point addition  $12M + 4S$ .
  - Doubling formulas need only  $4M + 4S$ .
- For more curve shapes, better algorithms (even for Weierstrass curves) and many more operations (mixed addition, re-addition, tripling, scaling,...) see [www.hyperelliptic.org/EFD](http://www.hyperelliptic.org/EFD).



# Relationship to elliptic curves

- Every elliptic curve with point of order 4 is birationally equivalent to an Edwards curve.
- Let  $P_4 = (u_4, v_4)$  have order 4 and shift  $u$  s.t.  $2P_4 = (0, 0)$ . Then Weierstrass form:

$$v^2 = u^3 + (v_4^2/u_4^2 - 2u_4)u^2 + u_4^2u.$$

- Define  $d = 1 - (4u_4^3/v_4^2)$ .
- The coordinates  $x = v_4u/(u_4v)$ ,  $y = (u - u_4)/(u + u_4)$  satisfy

$$x^2 + y^2 = 1 + dx^2y^2.$$

- Inverse map  $u = u_4(1 + y)/(1 - y)$ ,  $v = v_4u/(u_4x)$ .
- Finitely many exceptional points. Exceptional points have  $v(u + u_4) = 0$ .
- Addition on Edwards and Weierstrass corresponds.

# Exceptional points of the map

- Points with  $v(u + u_4) = 0$  on Weierstrass curve map to points at infinity on desingularization of Edwards curve.
- Reminder:  $d = 1 - (4u_4^3/v_4^2)$ .
- $u = -u_4$  is  $u$ -coordinate of a point iff

$$\begin{aligned} & (-u_4)^3 + (v_4^2/u_4^2 - 2u_4)(u_4)^2 + u_4^2(u_4) \\ &= v_4^2 - 4u_4^3 = v_4^2 d \end{aligned}$$

is a square, i. e., iff  $d$  is a square.

- $v = 0$  corresponds to  $(0, 0)$  which maps to  $(0, -1)$  on Edwards curve and to solutions of  $u^2 + (v_4^2/u_4^2 - 2u_4)u + u_4^2 = 0$ . Discriminant is

$$(v_4^2/u_4^2 - 2u_4)^2 - 4u_4^2 = v_4^4 d,$$

i. e., points defined over  $K$  iff  $d$  is a square.

# Complete addition law

- Previous slide shows that for  $d \neq \square$  in  $K$  all points of the Weierstrass curve map to the affine part of the Edwards curve; where we extend the map by  $P_\infty \mapsto (0, 1)$  and  $(0, 0) \mapsto (0, -1)$ .
- Geometric description: The other missing points from the Weierstrass curve correspond to the blow-ups of  $(1 : 0 : 0)$  and  $(0 : 1 : 0)$  on the Edwards curve. They blow up to two points each on the desingularization of the curve. On both the Weierstrass and the Edwards side these points are defined over  $K(\sqrt{d})$ .
- Attention: Having no  $K$ -rational points at infinity does not guarantee that the formulas are complete:

$$(x_3, y_3) = ((x_1 y_1 + x_2 y_2) / (x_1 x_2 + y_1 y_2), (x_1 y_1 - x_2 y_2) / (x_1 y_2 - y_1 x_2))$$

is addition on Edwards curve ... and fails for doublings.

# Twisted Edwards curves

$$E_{a,d} : ax^2 + y^2 = 1 + dx^2y^2,$$

with  $a, d \in K^*$ ,  $a \neq d$ .

- Isomorphic to plain Edwards curve  $E_{1,d/a}$  for  $a = \square$ .
- Set of twisted Edwards curves invariant under quadratic twists.
- Addition formulas very similar to Edwards curves

$$x_3 = \frac{x_1y_2 + y_1x_2}{1 + dx_1x_2y_1y_2} \text{ and } y_3 = \frac{y_1y_2 - ax_1x_2}{1 - dx_1x_2y_1y_2}.$$

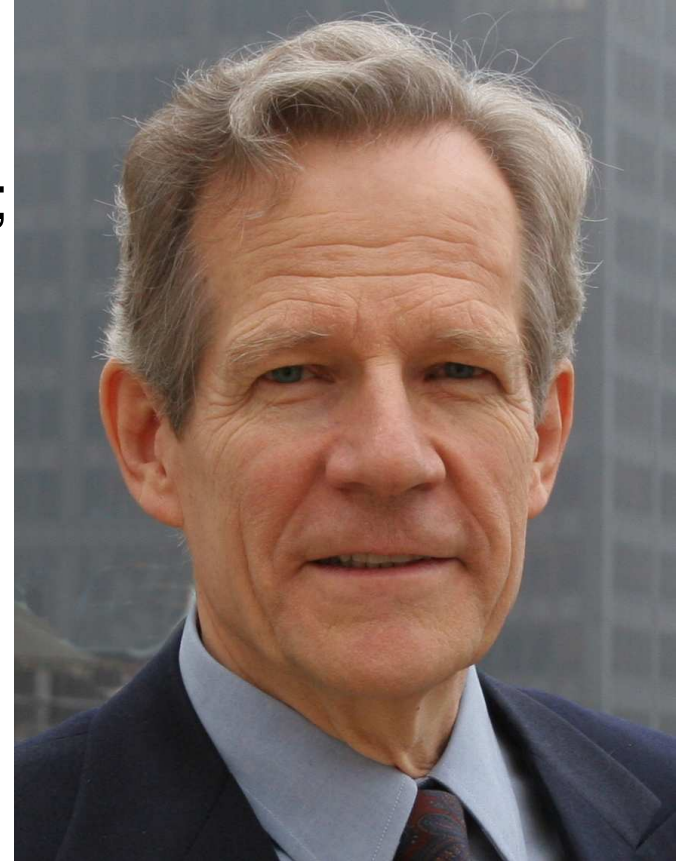
- Arithmetic complete only for  $a = \square, d \neq \square$ .
- Operation count same as Edwards (except for 1A in DBL and ADD).

# Generality of twisted Edwards curves

- Edwards curves require point of order 4; this happens for about  $1/3$  of all isomorphism classes if  $p \equiv 1 \pmod{4}$  and for about  $3/8$  if  $p \equiv 3 \pmod{4}$
- Twisted Edwards curves have order divisible by 4.
- For  $p \equiv 1 \pmod{4}$  twisted Edwards curves cover all curves with order divisible by 4, i.e. curves with subgroups isomorphic to  $\mathbb{Z}/2 \times \mathbb{Z}/2$  or  $\mathbb{Z}/4$ .
- For  $p \equiv 3 \pmod{4}$  twisted Edwards curves cover exactly the same as Edwards curves, i.e. they require  $\mathbb{Z}/4$ .
- Montgomery curves are birationally equivalent to twisted Edwards curves.
- Use 2-isogenies to cover **all** curves with  $4 \mid \#E(\mathbb{F}_p)$ .
- (Upcoming preprint: complete addition for all curves.)

# Understanding Edwards addition

- The Gauss/Euler example ( $d = -1$ ) is mentioned in some books.
- Edwards generalized this single example to whole class of curves;
- showed how to do arithmetic on this curve;
- gives several proofs of the addition law, e.g. algebraically; via holomorphic differentials; via algebraic variations.
- does not give any geometric interpretation.
- But does have much more! Bulletin of the AMS, 44, 393–422, 2007

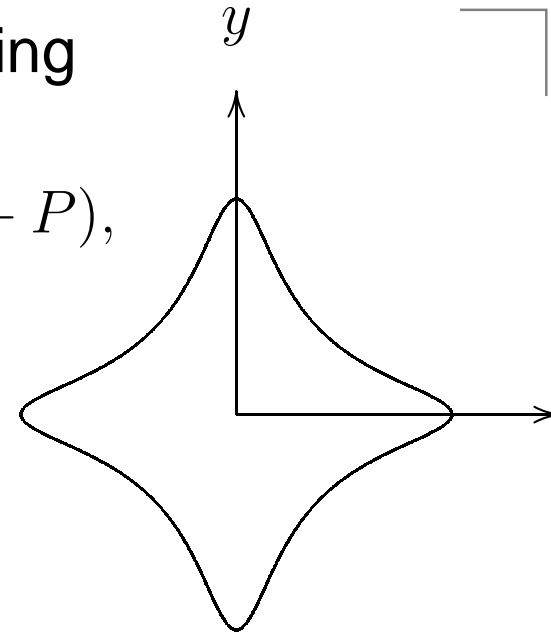


# Geometric addition law

- Would like to find function  $g_{R,P}$  depending on two input points  $P, R$  such that

$$\operatorname{div}(g_{R,P}) = \frac{f_1}{f_2} = R + P - \mathcal{O} - (R + P),$$

where  $\mathcal{O} = (0, 1)$  and  $R + P$  is the Edwards sum of  $R + P$ .



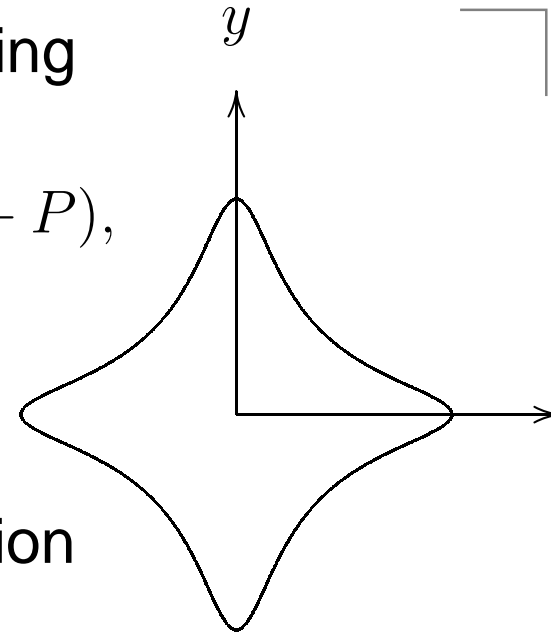
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- Equation has degree 4, so expect  $4 \deg(f)$  intersection points by intersection with function  $f$ .
- Functions  $f_i$  cannot be linear generically (would have 4 intersection points; need to eliminate 2 out of each).
- Quadratic functions  $f_i$  could offer enough freedom of cancellation (8 intersection points).
- Problem: conic is determined by 5 points; not enough control over intersection points.





# Conic sections

- Solution: observe that points at infinity  $\Omega_1 = (1 : 0 : 0)$  and  $\Omega_2 = (0 : 1 : 0)$  are singular and have multiplicity 2.
- Conic determined by passing through the 5 points  $R, P, (0, -1), \Omega_1$ , and  $\Omega_2$  has only **one more** intersection point  $Q$ ; then  $Q = -(R + P)$ .
- Use  $f_2$  to “replace”  $(0, -1)$  by  $(0, 1)$  and  $-(R + P)$  by  $R + P = (X_3 : Y_3 : Z_3)$ , i.e. put

$$f_2 = l_1 \cdot l_2, \text{ with } l_1 = Z_3Y - Y_3Z \text{ and } l_2 = X.$$

- Conic through  $(0, -1), \Omega_1$ , and  $\Omega_2$  has shape

$$C : c_{Z^2}(Z^2 + YZ) + c_{XY}XY + c_{XZ}XZ = 0,$$

where  $(c_{Z^2} : c_{XY} : c_{XZ}) \in \mathbb{P}^2(K)$ .

# Theorem

(a) If  $P_1 \neq P_2$ ,  $P_1 \neq \mathcal{O}'$  and  $P_2 \neq \mathcal{O}'$ , then

$$\begin{aligned}c_{Z^2} &= X_1X_2(Y_1Z_2 - Y_2Z_1), \\c_{XY} &= Z_1Z_2(X_1Z_2 - X_2Z_1 + X_1Y_2 - X_2Y_1), \\c_{XZ} &= X_2Y_2Z_1^2 - X_1Y_1Z_2^2 + Y_1Y_2(X_2Z_1 - X_1Z_2).\end{aligned}$$

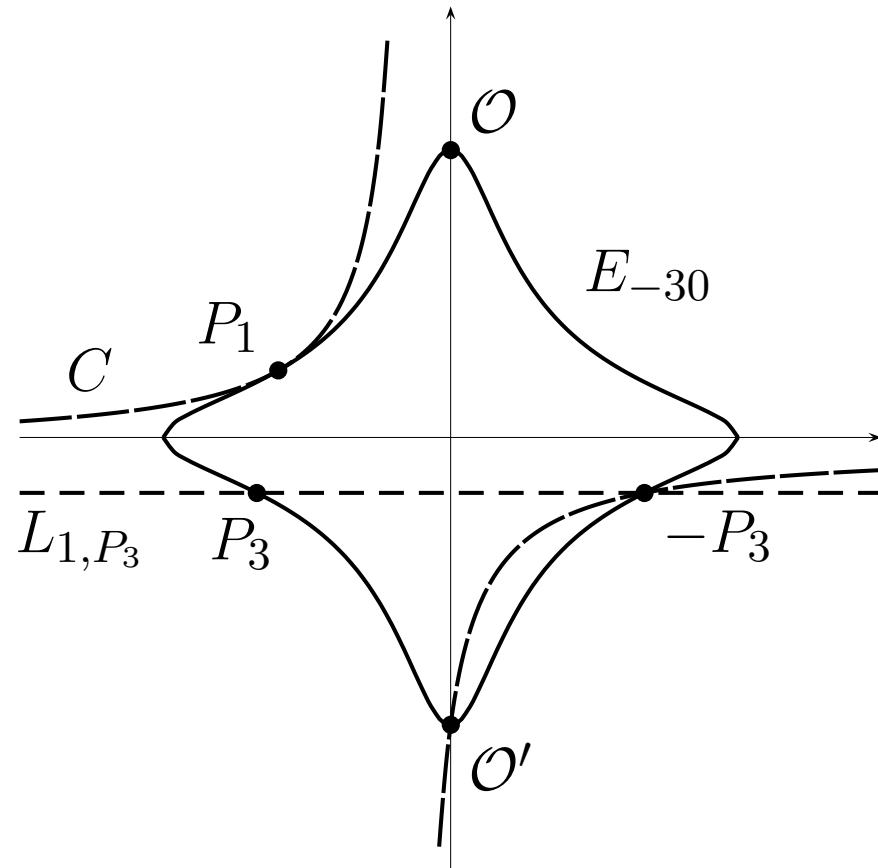
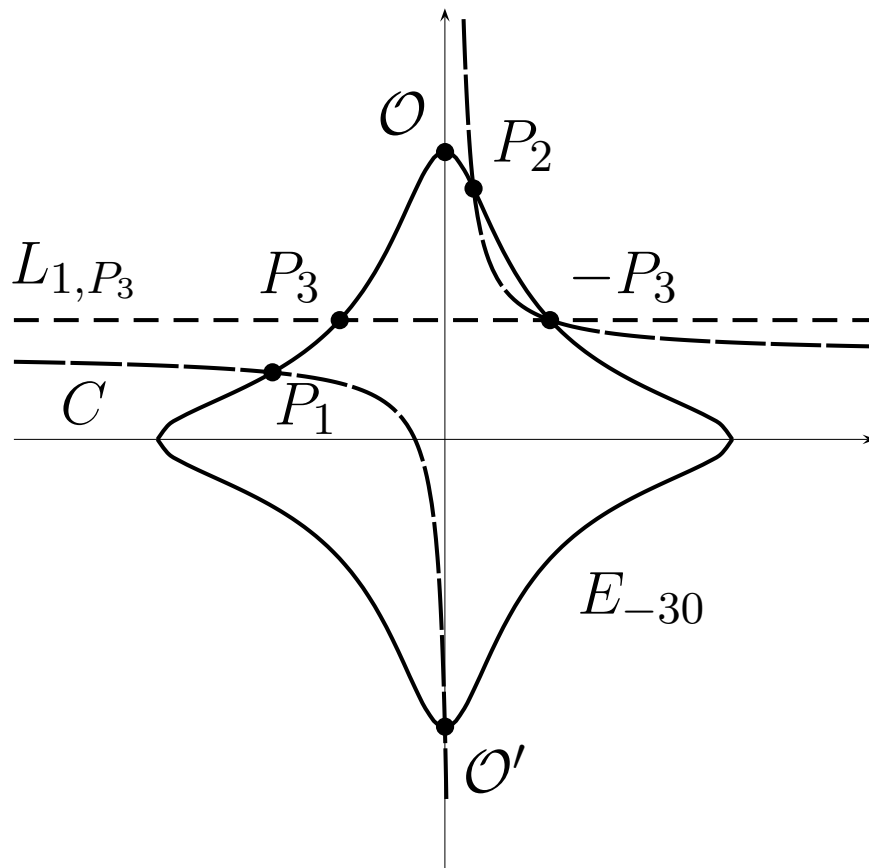
(b) If  $P_1 \neq P_2 = \mathcal{O}'$ , then

$$c_{Z^2} = -X_1, \quad c_{XY} = Z_1, \quad c_{XZ} = Z_1.$$

(c) If  $P_1 = P_2$ , then

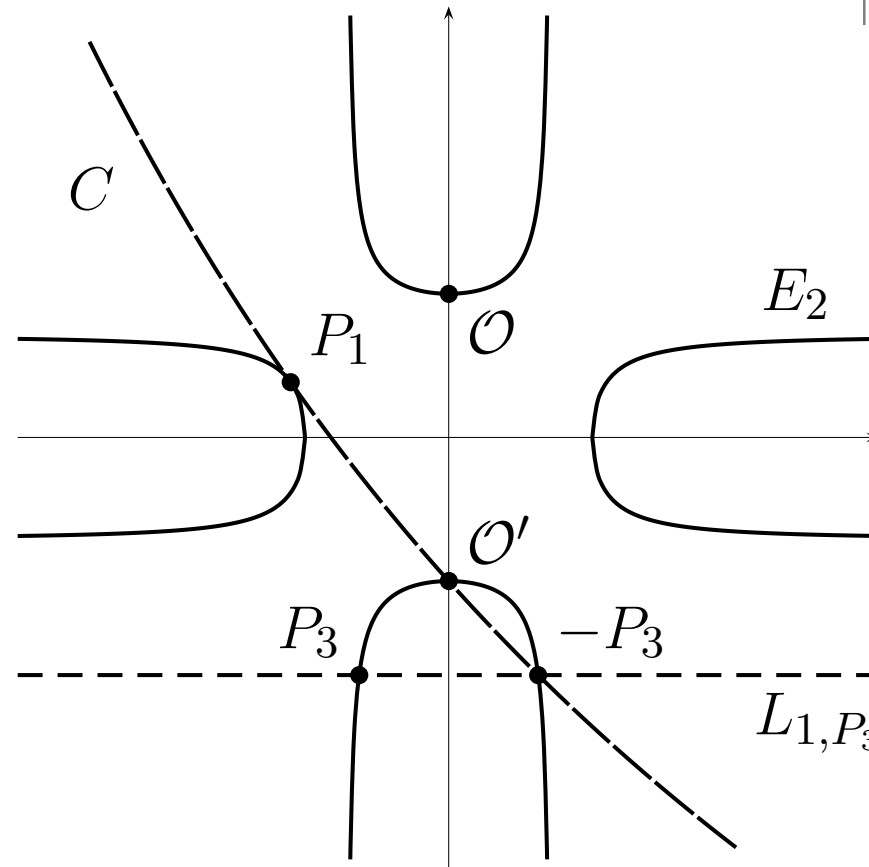
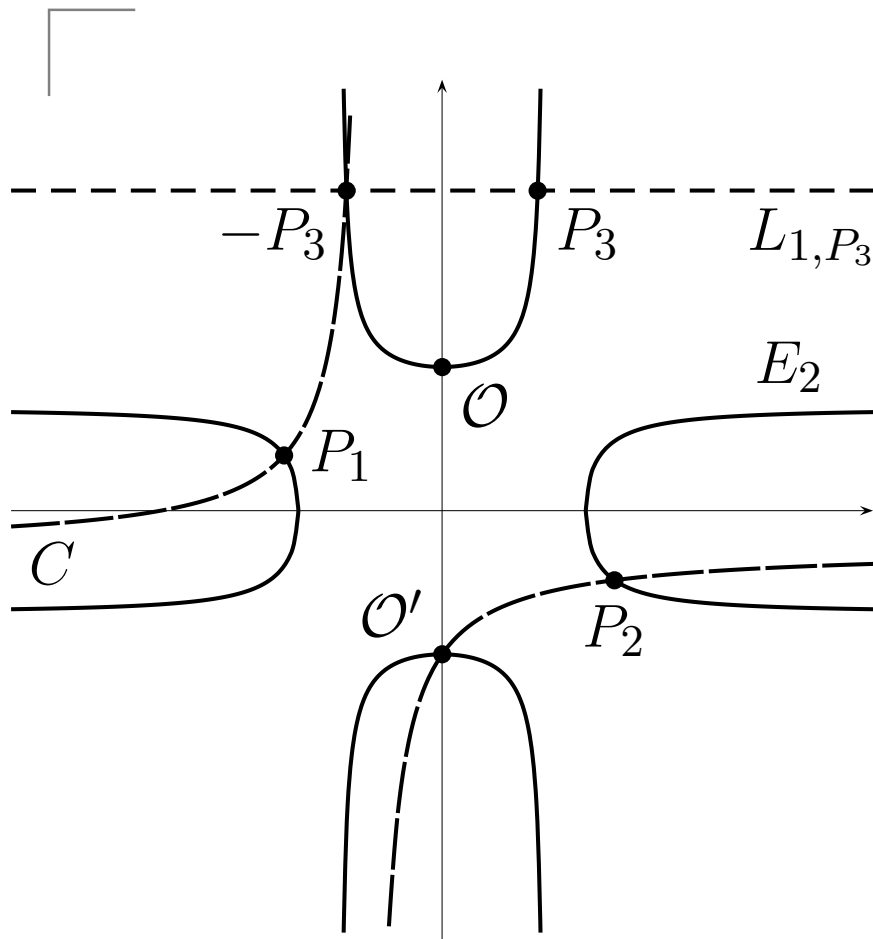
$$\begin{aligned}c_{Z^2} &= X_1Z_1(Z_1 - Y_1), \\c_{XY} &= dX_1^2Y_1 - Z_1^3, \\c_{XZ} &= Z_1(Z_1Y_1 - aX_1^2).\end{aligned}$$

# Pictures I



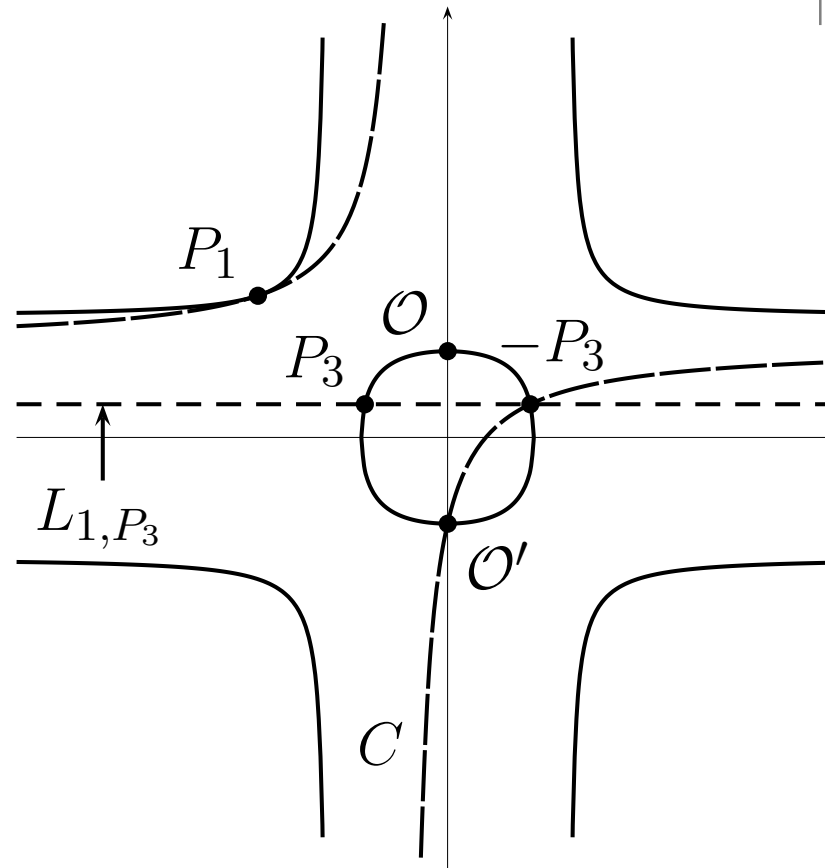
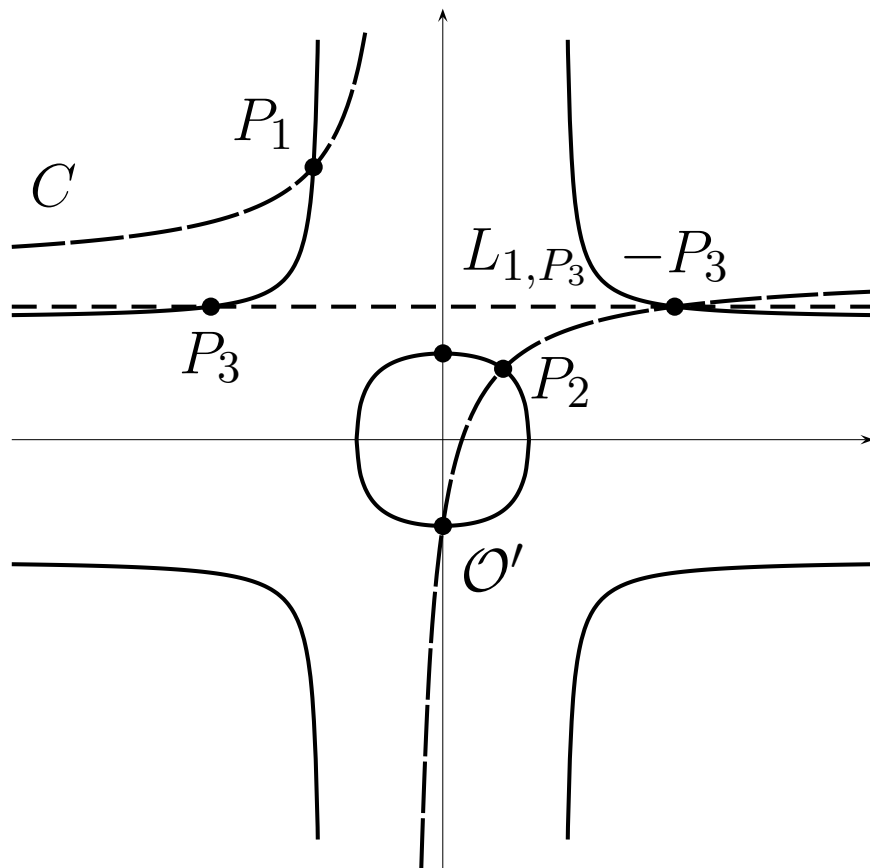
Addition and doubling over  $\mathbb{R}$  for  $d < 0$ .

# Pictures II



Addition and doubling over  $\mathbb{R}$  for  $d > 1$ .

# Pictures III



Addition and doubling over  $\mathbb{R}$  for  $0 < d < 1$ .

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- Understanding the addition law.
- Efficient arithmetic – not really.
- Addition procedures are **not** complete. (Conic for addition is independent of curve while that for doubling needs tangent.)
- Pairings! Tate pairing:

$$(P, Q) \mapsto f_P(Q)^{(p^k-1)/r},$$

where  $P \in E(\mathbb{F}_p)[r]$ ,  $E$  has embedding degree  $k$  with respect to  $r$ , and  $\text{div}(f_P) = rP - r\mathcal{O}$ .

- Miller's algorithm computes  $f_P(Q)$  iteratively using  $g_{R,P}$ .
- All sorts of tricks available to speed up computation of Tate pairing.

# Previous attempts

Das, Sarkar [Pairing 2008]:

- Map points to a curve in Weierstrass form using birational map and compute pairing there.
- Express functions  $g_{R,R}$  and  $g_{R,P}$  in the Miller loop by transformation to Montgomery form.
- Explicit formulas for supersingular curves with  $k = 2$ .

Ionica, Joux [Indocrypt 2008]:

- Compute Miller functions on a curve

$$v^2u = (1 + du)^2 - 4u.$$

- Actually compute 4th power of the Tate pairing.
- Explicit formulas for even  $k$ .

# Miller's algorithm

Let  $k > 1$  be the embedding degree of  $E$  w.r.t.  $r$ ,

$P \in E(\mathbb{F}_p)[r]$ ,  $Q \in E(\mathbb{F}_{p^k})$ ,

$r = (r_{l-1}, \dots, r_1, r_0)_2$ .

Compute the Tate pairing as:

1.  $R \leftarrow P$ ,  $f \leftarrow 1$

2. for  $i = l - 2$  to 0 do

(a)  $f \leftarrow f^2 \cdot g_{R,R}(Q)$ ,  $R \leftarrow 2R$

//doubling step

(b) if  $r_i = 1$  then

$f \leftarrow f \cdot g_{R,P}(Q)$ ,  $R \leftarrow R + P$

//addition step

3.  $f \leftarrow f^{(p^k-1)/n}$

# Miller function on twisted Edwards curves

Assume an even embedding degree  $k$ .

- Represent  $\mathbb{F}_{p^k} = \mathbb{F}_{p^{k/2}}(\alpha)$  where  $\alpha^2 = \delta \in \mathbb{F}_{p^{k/2}}$ .
- Use quadratic twist  $E_{\delta a, \delta d}(\mathbb{F}_{p^{k/2}})$  to represent second pairing argument  $Q = \psi(Q')$ :

$$\begin{aligned}\psi : E_{\delta a, \delta d}(\mathbb{F}_{p^{k/2}}) &\longrightarrow E_{a, d}(\mathbb{F}_{p^k}), \\ Q' = (x_0, y_0) &\longmapsto (x_0 \alpha, y_0).\end{aligned}$$

- Here  $y_0 \in \mathbb{F}_{p^{k/2}}$  lies in a proper subfield of  $\mathbb{F}_{p^k}$ .
- In Miller's algorithm compute  $f^2 \cdot g_{R,R}(\psi(Q'))$  (doubling step) and  $f \cdot g_{R,P}(\psi(Q'))$  (addition step).

# Miller function on twisted Edwards curves

• Compute

$$\begin{aligned}\frac{h_1}{l_1 l_2}(x_0 \alpha, y_0) &= \frac{c_{Z^2}(1 + y_0) + c_{XY}x_0 \alpha y_0 + c_{XZ}x_0 \alpha}{(Z_3 y_0 - Y_3)x_0 \alpha} \\ &= \frac{c_{Z^2} \frac{1+y_0}{x_0 \delta} \alpha + c_{XY} y_0 + c_{XZ}}{Z_3 y_0 - Y_3},\end{aligned}$$

where  $(X_3 : Y_3 : Z_3)$  are the coord. of  $[2]R$  or  $R + P$ ,

• in  $2(k/2)\mathbf{m}$  over  $\mathbb{F}_p$  given the coefficients  $c_{Z^2}, c_{XY}, c_{XZ}$  and precomputed  $\eta = \frac{1+y_0}{x_0 \delta}$ .

• Note that  $Z_3 y_Q - Y_3 \in \mathbb{F}_{p^{k/2}}$ . Discard it since final exponentiation maps it to 1 anyway.

# Pairing-friendly Edwards curves

How to get Edwards curves with small embedding degree?

- Construct pairing-friendly curves in Weierstrass form and then transform to Edwards or twisted Edwards form.
- Only requirement is that the group order is a multiple of 4.
- If have a point of order 4, get plain Edwards curve.
- If not, get twisted Edwards curve. Can be transformed to plain Edwards form by using 2-isogenies.

# Pairing-friendly Edwards curves

- Need curves with  $4 \mid \#E(\mathbb{F}_p)$ .
- Use generalized MNT construction for curves with cofactor 4 as done by Galbraith, McKee, Valença.
- Parameterizations for embedding degree  $k = 6$  and cofactor 4.

Case	$q(\ell)$	$t(\ell)$	$n(\ell)$
1	$16\ell^2 + 10\ell + 5$	$2\ell + 2$	$4\ell^2 + 2\ell + 1$
2	$112\ell^2 + 54\ell + 7$	$14\ell + 4$	$28\ell^2 + 10\ell + 1$
3	$112\ell^2 + 86\ell + 17$	$14\ell + 6$	$28\ell^2 + 18\ell + 3$
4	$208\ell^2 + 30\ell + 1$	$-26\ell - 2$	$52\ell^2 + 14\ell + 1$
5	$208\ell^2 + 126\ell + 19$	$-26\ell - 8$	$52\ell^2 + 38\ell + 7$

# Pairing-friendly Edwards curves

- First solve the norm equation

$$t(\ell)^2 - 4q(\ell) = -Dv^2.$$

- Case 1 in the table:

$$t(\ell) = 2\ell + 2, \quad q(\ell) = 16\ell^2 + 10\ell + 5$$

Transform equation into corresponding Pell equation by completing the square:

$$t(\ell)^2 - 4q(\ell) = -Dy^2 \iff x^2 - 15Dy^2 = -44,$$

where  $x = 15\ell + 4$ .



# Pairing-friendly Edwards curves

- Constructed curves over  $\mathbb{F}_p$  have order

$$\#E(\mathbb{F}_p) = 4hr$$

- for a prime  $r$  and cofactor  $h$ .
- Since embedding degree is fixed to 6, balance the DLPs; ECRYPT report on key sizes suggests the following bitsizes:

$r$	$p$	$p^6$	$h$
160	208	1248	46
192	296	1776	102
224	405	2432	179
256	541	3248	283
512	2570	15424	2056

# Examples

$$\begin{aligned} & \boxed{D = 1, \lceil \log(n) \rceil = 363, \lceil \log(h) \rceil = 7, \lceil \log(p) \rceil = 371} \\ p &= 32428903728427434871960638456028409162281939582432575945 \\ & \quad 30632153559402628010019946681624958973937239637420169141, \\ n &= 11105788948091587284918026868502879850096554651518005460 \\ & \quad 623832064312035897815509951488907964532000965993787241, \\ h &= 73, \\ d &= 16214451864213717435980319228014204581140969791216287972 \\ & \quad 65316076779701314005009973340812479486968619818710084571. \end{aligned}$$

$$\begin{aligned} & D = 7230, \lceil \log(n) \rceil = 165, \lceil \log(h) \rceil = 34, \lceil \log(p) \rceil = 201 \\ p &= 205161366376812960609358343287588739841530196222749018750880 \\ n &= 44812545413308579913957438201331385434743442366277, \\ h &= 7 \cdot 733 \cdot 2230663, \\ d &= 889556570662354157210639662153375862261205379822879716332449 \end{aligned}$$

**Toy example in Barreto, Lynn, Scott with  $k = 12$ ,  $D = 13188099$ .**

# Explicit formulas

- Use explicit formulas with extended Edwards coordinates by Hisil, et. al. [Asiacrypt 2008] for point doubling and addition in Miller's algorithm.
- Can reuse large parts of the computation for coefficients of the conic.
- Use even embedding degree and quadratic twist to represent second pairing argument  $Q$ , i.e. multiplications with coordinates  $x_Q$  and  $y_Q$  cost  $k/2$  multiplications in  $\mathbb{F}_p$ .
- Compute conic coefficients in doubling step with  $6m + 5s + 1m_a$ , in addition step with  $14m + 1m_a$  (mixed addition  $12m + 1m_a$ ).

# Comparison

	DBL	mADD	ADD
$\mathcal{J}$	$1\mathbf{m} + 11\mathbf{s} + 1\mathbf{m}_{\mathbf{a}_4}$	$9\mathbf{m} + 3\mathbf{s}$	—
$\mathcal{J}, a_4 = -3$	$7\mathbf{m} + 4\mathbf{s}$	$9\mathbf{m} + 3\mathbf{s}$	—
$\mathcal{J}, a_4 = 0$	$6\mathbf{m} + 5\mathbf{s}$	$9\mathbf{m} + 3\mathbf{s}$	—
$\mathcal{E}$	$8\mathbf{m} + 4\mathbf{s} + 1\mathbf{m}_{\mathbf{d}}$	$14\mathbf{m} + 4\mathbf{s} + 1\mathbf{m}_{\mathbf{d}}$	—
$\mathcal{E}$ , this paper	$6\mathbf{m} + 5\mathbf{s} + 1\mathbf{m}_{\mathbf{a}}$	$12\mathbf{m} + 1\mathbf{m}_{\mathbf{a}}$	$14\mathbf{m} + 1\mathbf{m}_{\mathbf{a}}$

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$\mathcal{J}$	$1\mathbf{m} + 11\mathbf{s} + 1\mathbf{m}_{\mathbf{a}_4}$	$9\mathbf{m} + 3\mathbf{s}$	—
this paper	$1\mathbf{m} + 11\mathbf{s} + 1\mathbf{m}_{\mathbf{a}_4}$	$6\mathbf{m} + 6\mathbf{s}$	$15\mathbf{m} + 6\mathbf{s}$
$\mathcal{J}, a_4 = -3$	$7\mathbf{m} + 4\mathbf{s}$	$9\mathbf{m} + 3\mathbf{s}$	—
this paper	$6\mathbf{m} + 5\mathbf{s}$	$6\mathbf{m} + 6\mathbf{s}$	$15\mathbf{m} + 6\mathbf{s}$
$\mathcal{J}, a_4 = 0$	$6\mathbf{m} + 5\mathbf{s}$	$9\mathbf{m} + 3\mathbf{s}$	—
this paper	$3\mathbf{m} + 8\mathbf{s}$	$6\mathbf{m} + 6\mathbf{s}$	$15\mathbf{m} + 6\mathbf{s}$
$\mathcal{E}$	$8\mathbf{m} + 4\mathbf{s} + 1\mathbf{m}_{\mathbf{d}}$	$14\mathbf{m} + 4\mathbf{s} + 1\mathbf{m}_{\mathbf{d}}$	—
$\mathcal{E}$ , this paper	$6\mathbf{m} + 5\mathbf{s} + 1\mathbf{m}_{\mathbf{a}}$	$12\mathbf{m} + 1\mathbf{m}_{\mathbf{a}}$	$14\mathbf{m} + 1\mathbf{m}_{\mathbf{a}}$

# Thank you for your attention!



$d < 0$ , non-square!

Explicit formulas and more curve examples in preprint

<http://eprint.iacr.org/2009/155>