# Fully Homomorphic Encryption Using Ideal Lattices

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# Wouldn't it be neat if you could...

## Query encrypted data?

- · Store your encrypted data on an untrusted server
- Query the data i.e., make boolean queries on the data
- Get a useful response from the server, without the server just sending all of the data to you



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## Do both simultaneously?



# Privacy Homomorphism (a.k.a. Fully Homomorphic Encryption)

### Well, here's how:

- Privacy homomorphism: Rivest, Adleman and Dertouzos proposed the concept in 1978. (Rivest, Shamir, and Adleman proposed RSA in 1977, published in 1978.)
- Assume you have public-key encryption scheme that, in addition to algorithms (KeyGen, Enc, Dec), has an efficient algorithm "Evaluate", such that:

```
Evaluate(pk, C, \psi_1, ..., \psi_t) \approx Enc(pk, C(\pi_1, ..., \pi_t))
```

for all pk, all circuits C, all  $\psi_i$  = Encrypt(pk,  $\pi_i$ ).





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#### Query encrypted data:

Encrypt stored data:  $\psi_1, ..., \psi_t$ 

Query: send your circuit C

Response: Eval(pk, C,  $\psi_1$ , ...,  $\psi_t$ )

Decrypt response  $\rightarrow C(\pi_1, ..., \pi_t)$ 





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#### Query data privately:

Send enc. queries  $\psi_i$  = Enc(pk,  $\pi_i$ )

Server uses search circuit  $C_{\text{data}}$ 

Response: Eval(pk,  $C_{data}$ ,  $\psi_1$ , ...,  $\psi_t$ )

Decrypt response  $\rightarrow C_{data}(\pi_1, ..., \pi_t)$ 



# The Quest for Privacy Homomorphisms

# Problem is: We have no such encryption scheme.

- What we have currently:
  - Multiplicatively homomorphic schemes: RSA, ElGamal, etc.
  - Additively homomorphic schemes: GM, Paillier, etc.
  - Quadratic formulas: BGN
  - NC1: SYY
- What we don't have:
  - A fully homomorphic scheme for arbitrary circuits



# Fully Homomorphic Encryption: Construction

#### 3 Steps

Step 1 - Bootstrapping:

Scheme E can evaluate its own decryption circuit

Scheme E\* can evaluate any circuit

- Step 2 Ideal Lattices: Decryption in lattice-based systems has low circuit complexity. *Ideal* lattices used to get + and × ops.
- Step 3 Squashing the Decryption Circuit: the encrypter helps make decryption circuit smaller by starting decryption itself! Like server-aided decryption.

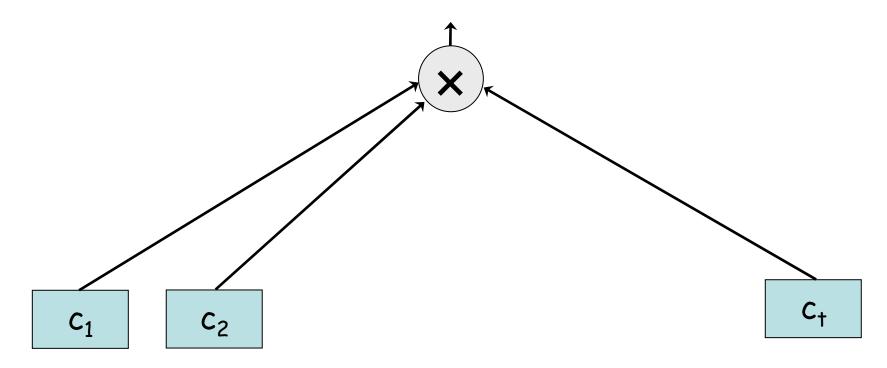


# Step 1: Bootstrapping



# What Circuits can RSA "Evaluate"?

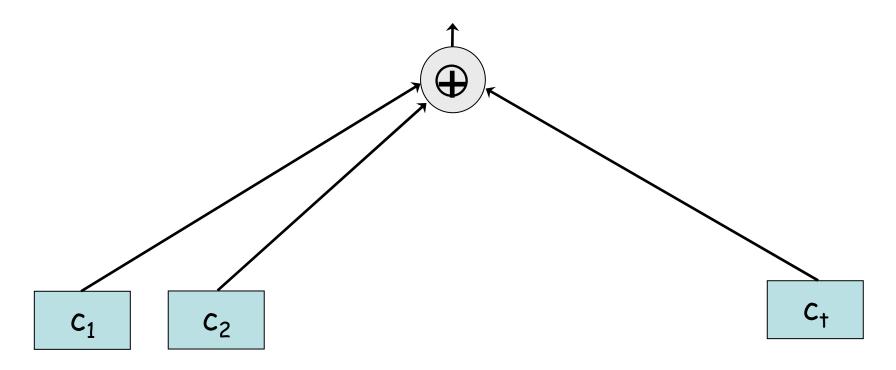




A circuit of multiplication (mod N) gates

## What Circuits can Goldwasser-Micali "Evaluate"?

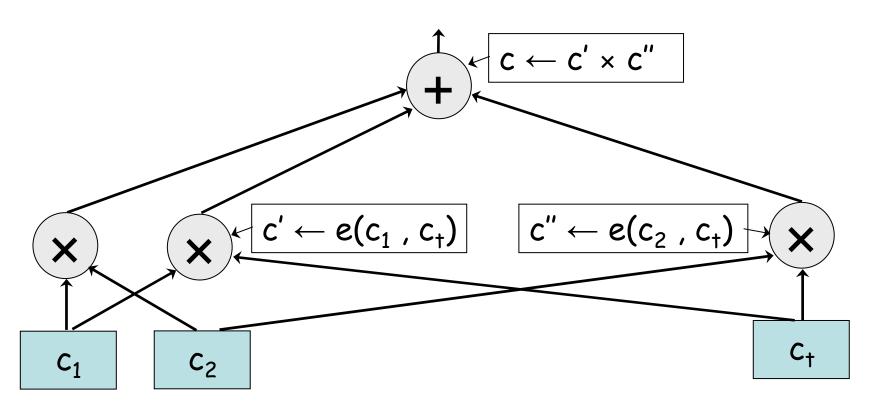
$$c \leftarrow c_1 \times c_2 \mod N$$
,  $c = r^2 \times x^{m_1+m_2} \mod N$ 



A circuit of XOR gates

# What Circuits can Boneh-Goh-Nissim "Evaluate"?

Uses a bilinear map or "pairing":  $e: G \times G \rightarrow G_T$ 



A quadratic formula



# Fully Homomorphic Encryption: Informal Definition

# Can "evaluate" any circuit

A too-strong definition (indistinguishable distributions):

Evaluate(pk, 
$$C$$
,  $\psi_1$ , ...,  $\psi_t$ )  $\approx$  Enc(pk,  $C(\pi_1, ..., \pi_t)$ )

for all circuits C, all (sk,pk), and  $\psi_i$  = Encrypt(pk,  $\pi_i$ ).

- Indistinguishability unnecessary for many apps.
- But we can achieve this...



# Fully Homomorphic Encryption: Informal Definition

# Can "evaluate" any circuit

- What we want:
  - Correctness:

```
Dec(sk, Evaluate(pk, C, \psi_1, ..., \psi_t)) = C(\pi_1, ..., \pi_t)
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# Fully Homomorphic Encryption: Informal Definition

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for all circuits C, all (sk,pk), and  $\psi_i$  = Encrypt(pk,  $\pi_i$ ).

- Compactness:
  - Output of Evaluate is short.
  - The trivial solution doesn't count:

Evaluate(pk, 
$$C$$
,  $\psi_1$ , ...,  $\psi_t$ )  $\rightarrow$   $(C, \psi_1, ..., \psi_t)$ 

 Our requirement: Size of decryption circuit is a fixed polynomial in security parameter



# A "Complete" Set of Circuits?

#### A Steppingstone?

- Given: a scheme E that Evaluates some set S of circuits
- Is 5 complete?: From E, can we construct a scheme that works for circuits of arbitrary depth?



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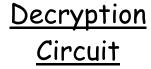
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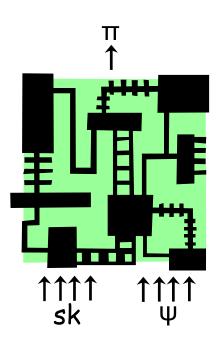
Yes!

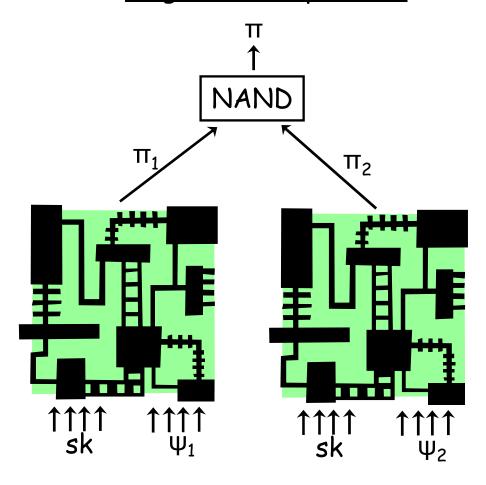




<u>Decryption circuit</u> <u>"augmented" by NAND</u>



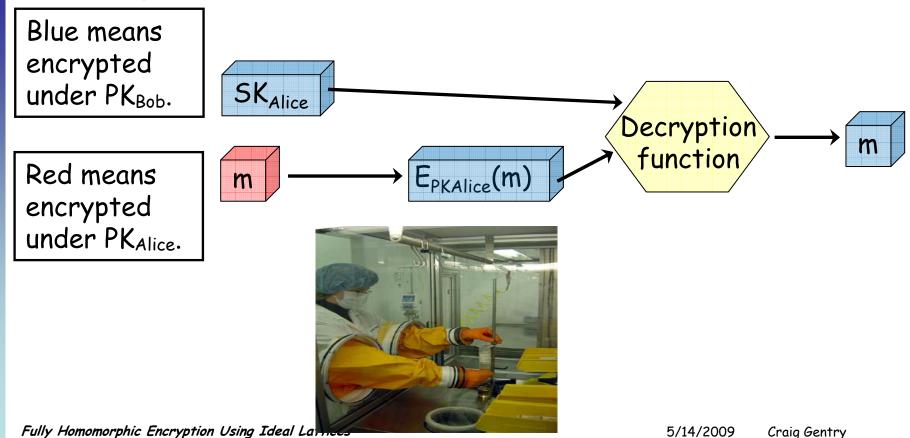






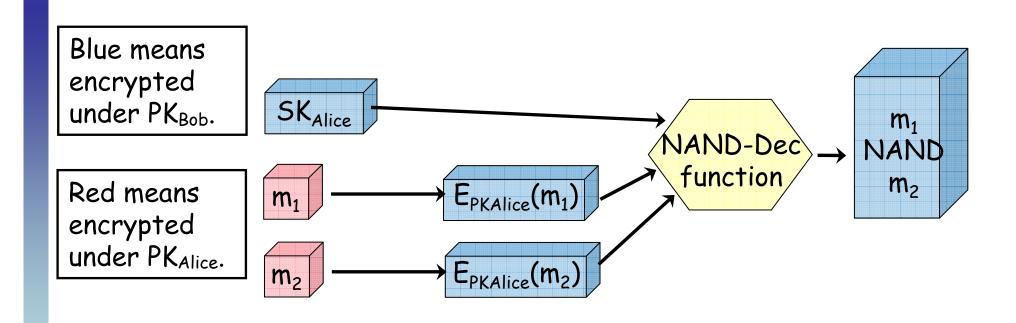
# Why is homomorphically evaluating the decryption circuit so powerful?

• Proxy re-encryption: Alice enables anyone to convert a ciphertext under  $PK_{Alice}$  to one under  $PK_{Bob}$ :





# If you can evaluate NAND-Dec...

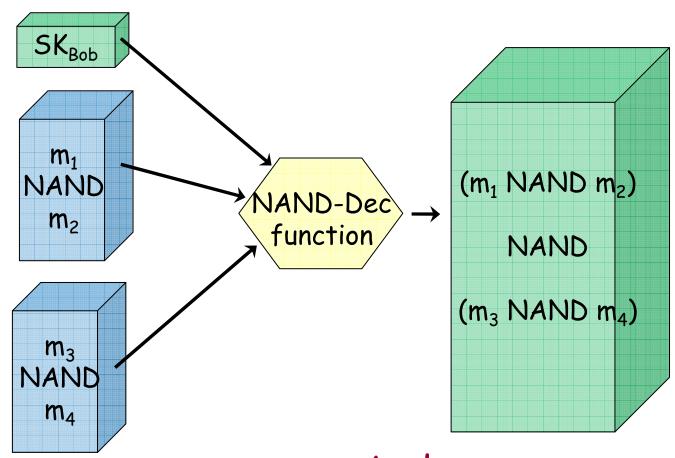






Blue means encrypted under PK<sub>Bob</sub>.

Green means encrypted under PK<sub>Carol</sub>.



And so on...



# Circuits of Arbitrary Depth

#### Theorem (informal):

- Suppose scheme E is bootstrappable i.e., it evaluates its own decryption circuit augmented by gates in Γ.
- Then, there is a scheme  $E_{\delta}$  that evaluates arbitrary circuits of depth  $\delta$  with gates in  $\Gamma$ .
- Ciphertexts: Same size in  $E_{\delta}$  as in E.
- Public key:
  - Consists of  $(\delta+1)$  E pub keys:  $pk_0, ..., pk_{\delta}$
  - Along with  $\delta$  encrypted secret keys: {Enc(pk<sub>i</sub>, sk<sub>(i-1)</sub>)}
  - Linear in δ.
  - Constant in  $\delta$ , if you assume encryption is "circular secure."



# Step 2: Ideal Lattices



### Our Task Now...

Find an encryption scheme E that can evaluate its own decryption circuit, plus some.



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- Don't just maximize the scheme's "evaluative capacity"
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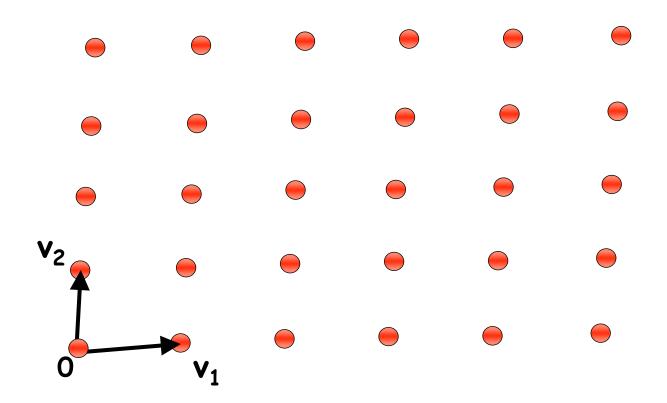
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- · Also minimize the circuit complexity of decryption

#### Where to Look?:

- Not RSA: Exponentiation is highly unparallelizable i.e., it requires deep circuits
- · Maybe schemes based on codes or lattices...
  - "Decoding" is typically an inner product parallelizable!



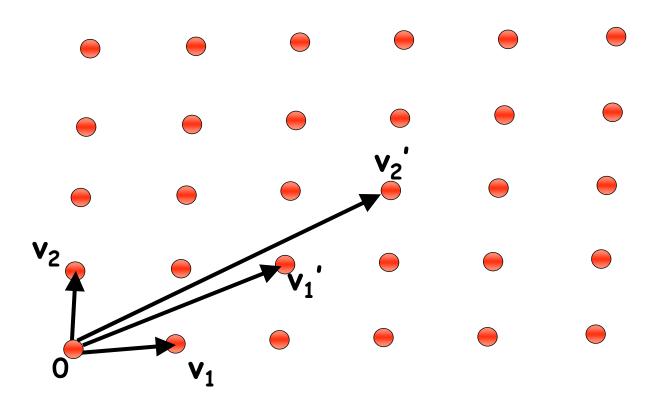




A set of points, or vectors, that looks like this.

## What's a Lattice?

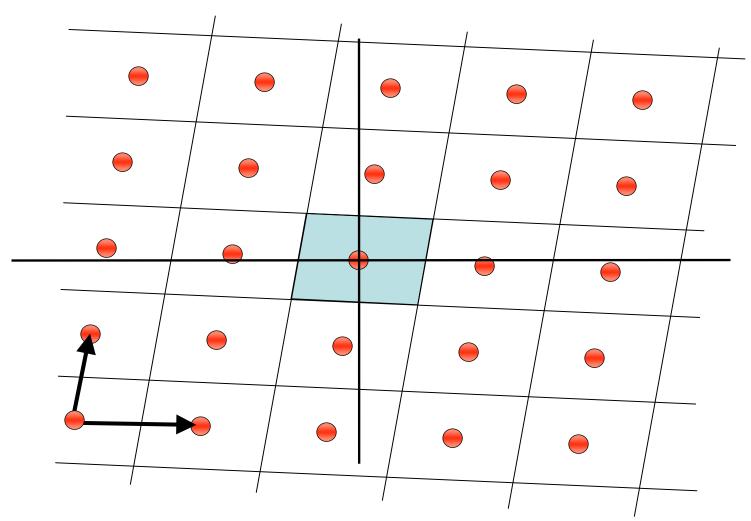




- $(v_1, v_2)$  is a basis of the lattice L, since L =  $\{x_1v_1 + x_2v_2 : x_i \text{ in } Z \text{ (integers)}\}$
- Bases are not unique
- $(v_1, v_2)$  looks like a better basis, don't you think?

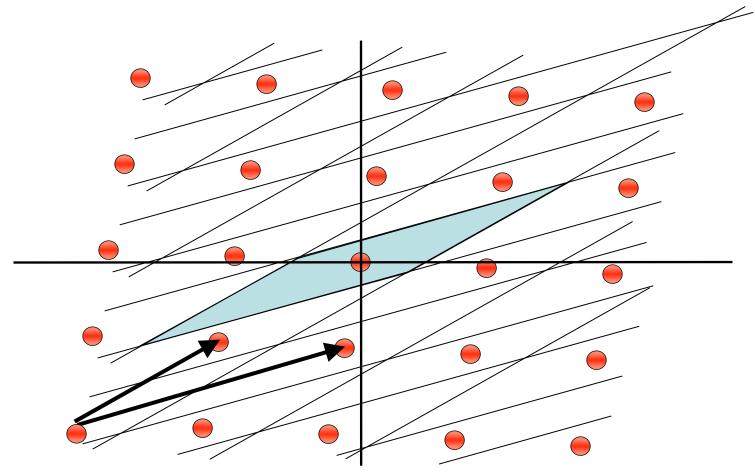
# Parallelepipeds





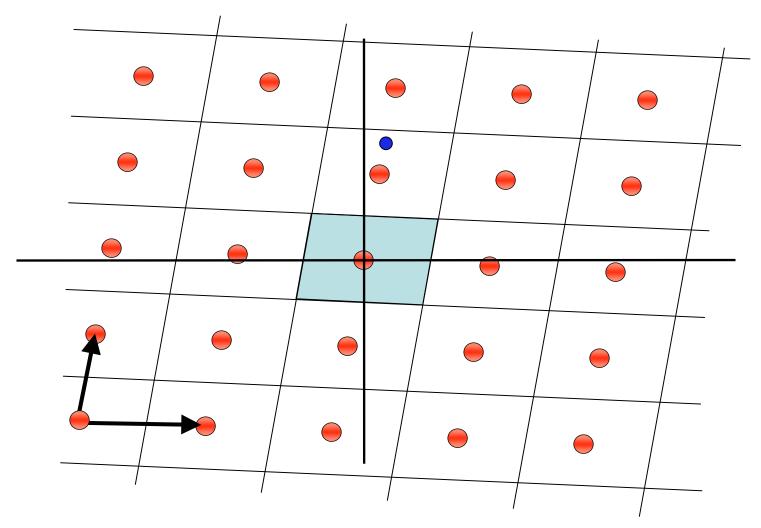






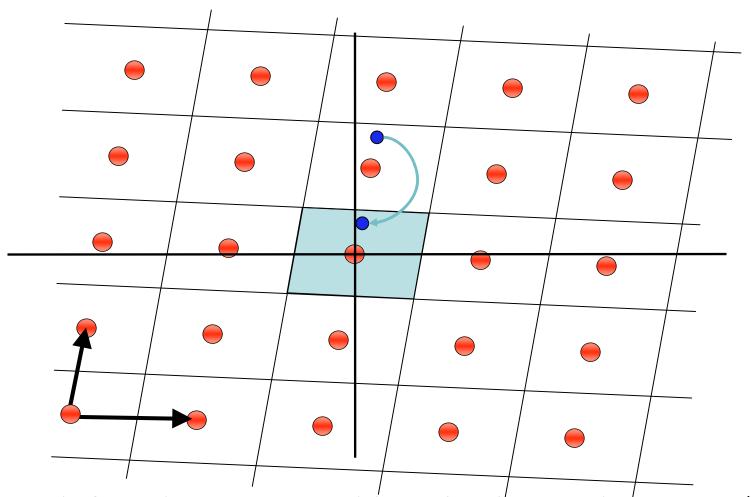
# Good Basis





## Good Basis

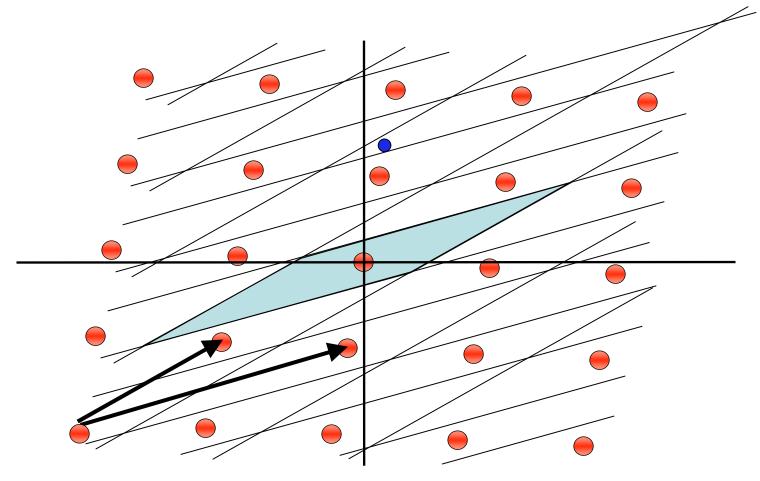




• Formula for reducing a basis modulo  $B = \{v_1, v_2\}$ :  $t \mod B = t - B [B^{-1} t]$ 

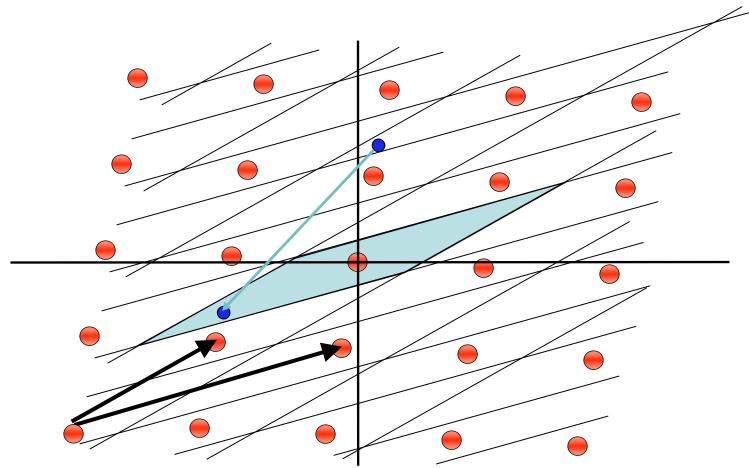






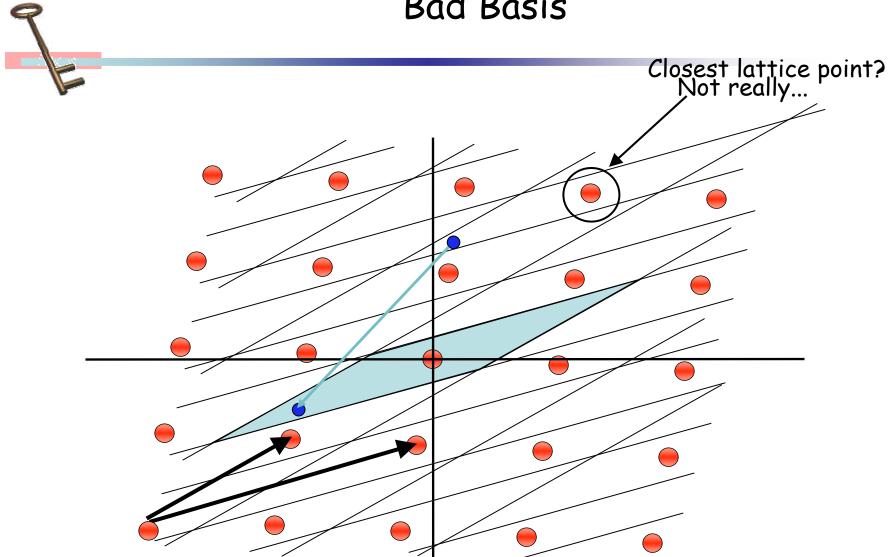
# **Bad Basis**





- Formula for reducing a basis modulo B = {v<sub>1</sub>,v<sub>2</sub>}:
  LLL 2<sup>n</sup>-approximates the best basis.  $t \mod B = t - B [B^{-1} t]$

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#### How Do We Encrypt Using Lattices?

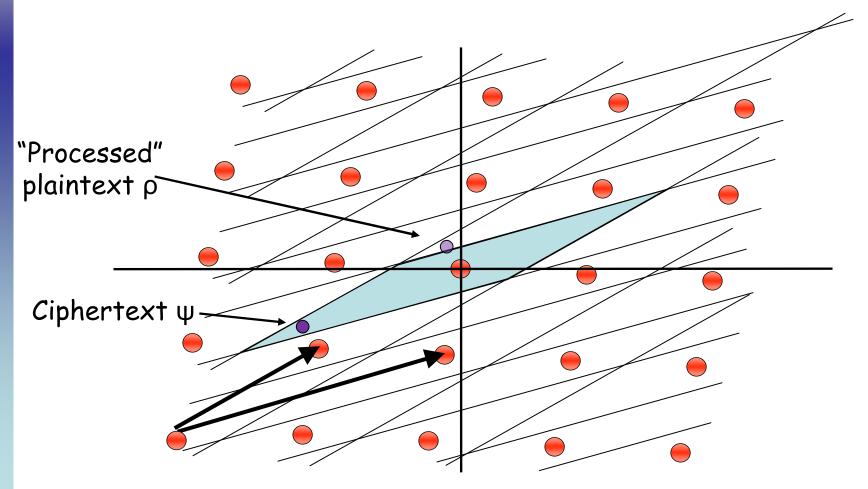
#### Ideas:

- Close / Far: Ciphertext for 0 is close to a lattice point, and a ciphertext for 1 is far.
- Odd / Even:
  - Encryption of 0: vector that differs from closest lattice point by an "even" vector.
  - Encryption of 1: vector that differs from closest lattice point by an "odd" vector.



### A Rough Lattice-Based Encryption Scheme

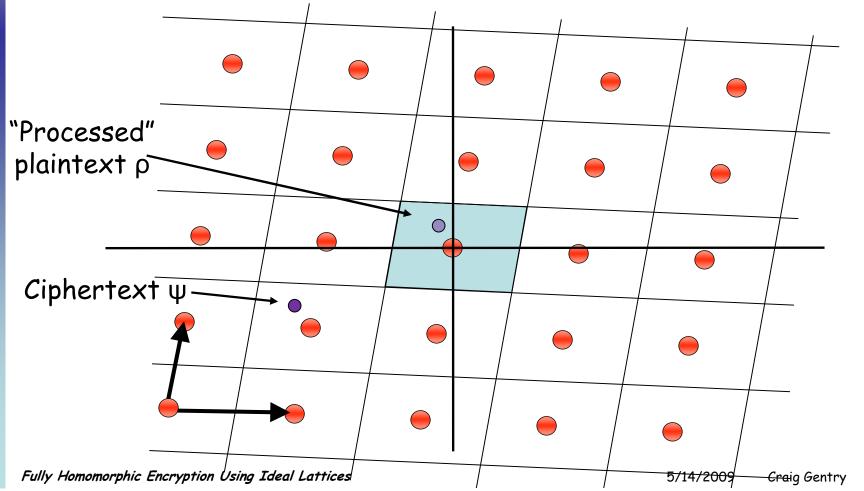
Encryption:  $\psi \leftarrow \rho \mod B_{pk}$  (public basis)





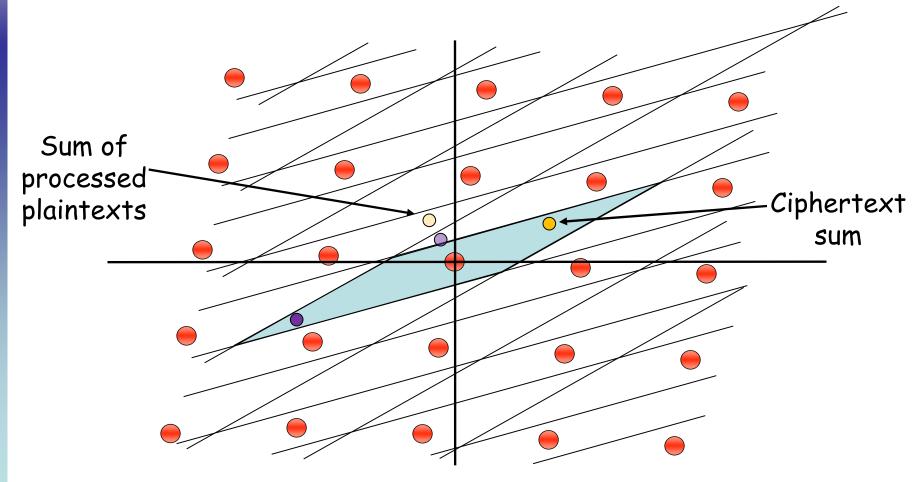
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- Encryption:  $\psi \leftarrow \rho \mod B_{pk}$  (public basis)
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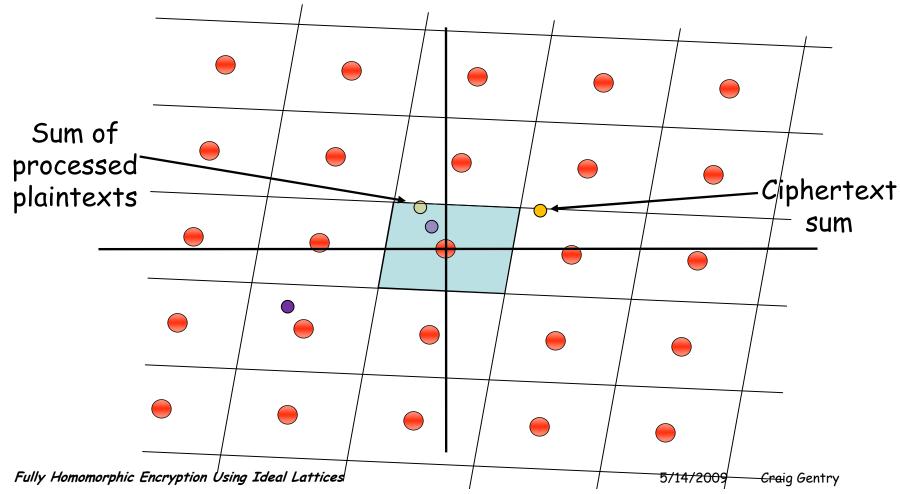
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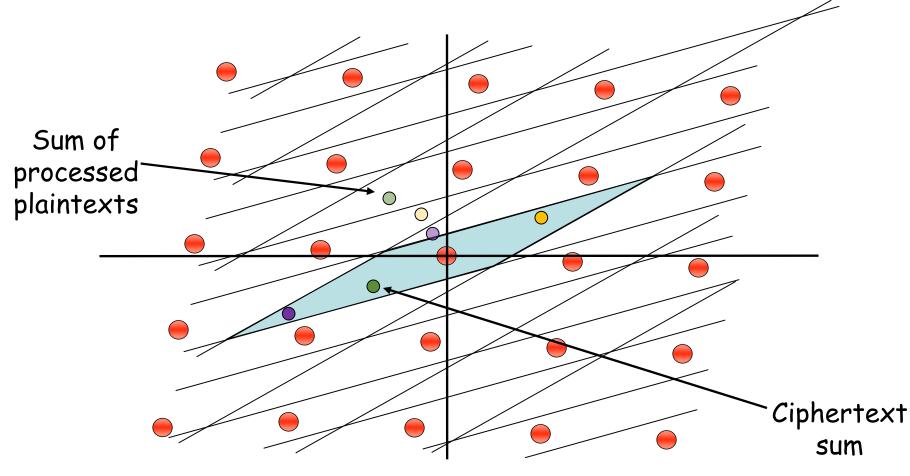


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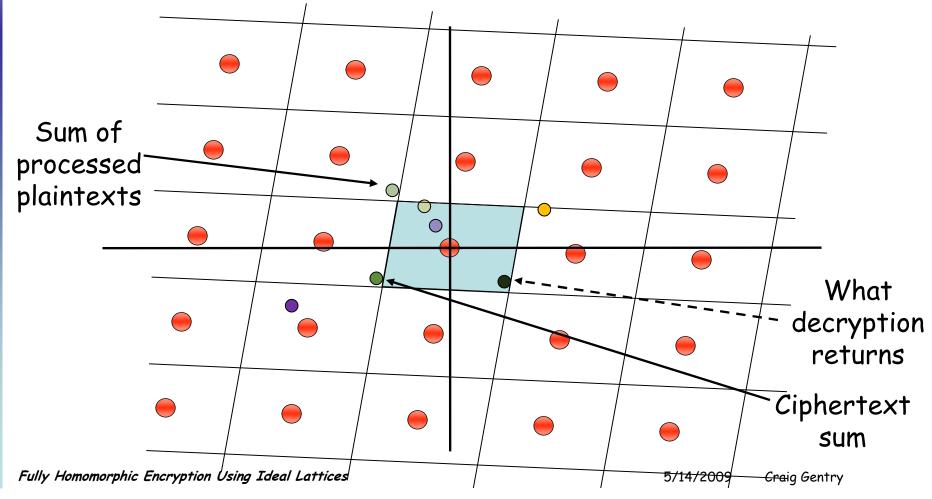


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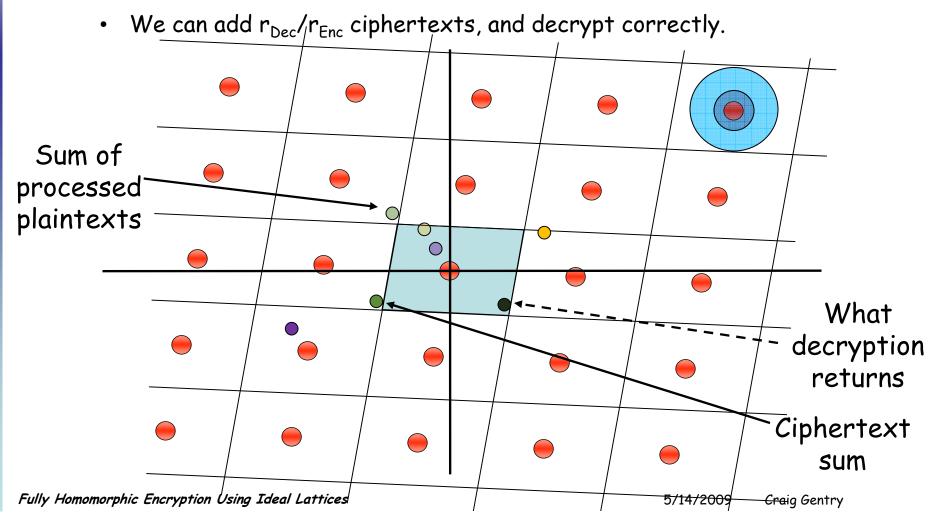


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- Suppose a sphere of radius  $r_{Dec}$  is in private parallelepiped.
  - Suppose a processed plaintext is in  $B(r_{Enc})$ .





#### How many ciphertexts can we add?

- § Fortunately,  $r_{Dec}/r_{Enc}$  can be huge e.g.,  $2^{\sqrt{n}}$  and still secure.
- § LLL can find closest L-vector to t when

$$\lambda_1(L)/dist(L,t) \rightarrow 2^n$$

where  $\lambda_1(L)$  is the shortest nonzero vector in L.

- §  $r_{Dec}$ : can as large as  $\lambda_1(L)$ , up to a small (poly(n)) factor.
- S  $r_{Enc}$ : can be very small, as long as:
  - §  $\lambda_1(L)/r_{Enc}$  is not so large that LLL breaks security (2 $^{\sqrt{n}}$  OK)
  - § There is enough min-entropy in  $B(r_{Enc})$ , roughly speaking.
- § Overall,  $r_{Dec}/r_{Enc}$  can be about  $2^{\sqrt{n}}$ .

#### How Can We Multiply Ciphertexts?



- Ideas:
  - Tensor Product: Would lead to huge ciphertexts
  - Use rings instead of (additive) groups: Good idea!





What is an "ideal"?

A subset J of a ring R that is closed under "+", and also closed under "×" with R.

What is an "ideal lattice"?
One object, both an ideal and a lattice

- Example: Z (integers) is a ring. (2), the even integers, is an ideal.
  - -2
- -1
- 0
- 1
- .
- 3
- 4
- 5
- 6
- 7





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- Example: Z[x]/(f(x)) is a polynomial ring, f(x) monic, deg(f) = n.
- (a(x)) is an ideal  $\{a(x)b(x) \mod f(x) : b(x) \text{ in R }\}$ . Lattice basis below:

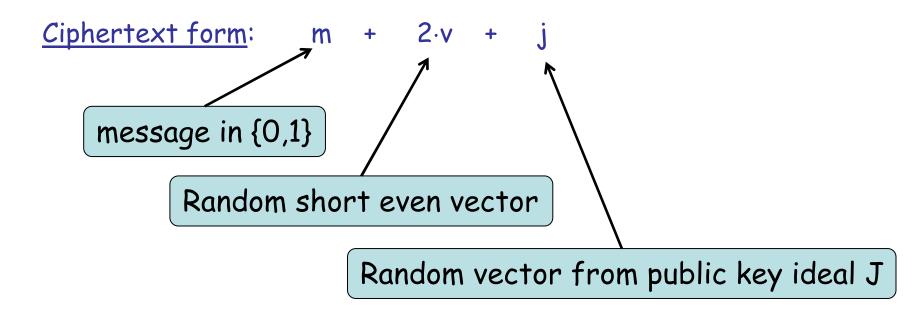
a(x)				
$x \cdot a(x) \mod f(x)$				
•••				
$x^{n-1} \cdot a(x) \mod f(x)$				

$a_0$	$a_1$	$a_2$		a <sub>n-1</sub>
$-a_{n-1}f_0$	$a_0$ - $a_{n-1}$ $f_1$	$a_1$ - $a_{n-1}$ $f_2$	•••	$a_{n-2}-a_{n-1}f_{n-1}$



### Ideal Lattice Scheme: High-Level

Background: CTs live in ring R = Z[x]/f(x), where deg(f) = n. CTs can be added as vectors and multiplied as ring elements.



Multiplication: 
$$(m_1 + 2v_1 + j_1) (m_2 + 2v_2 + j_2)$$
  
=  $m_1 \times m_2 + 2(m_1v_2 + m_2v_1 + 2v_1v_2) + (something in J)$ 



## Ideal Lattice Scheme: More Concretely

- Parameters: Ring R = Z[x]/(f(x)), basis  $B_I$  of "small" ideal lattice I. Radii  $r_{Dec}$  and  $r_{Enc}$  as before. The operations "+" and "×" are in R.
- KeyGen: Output "good" and "bad" bases  $(B_{sk}, B_{pk})$  of a "big" ideal lattice J, which is relatively prime to I i.e., I + J = R. Plaintext space: the cosets of I.
- Encrypt( $B_{pk}$ , m): Set m'  $\leftarrow$ <sup>R</sup> (m+I)  $\cap$  B( $r_{Enc}$ ). Set c  $\leftarrow$  m' mod  $B_{pk}$ .
- Decrypt( $B_{sk}$ , c): Output (c mod  $B_{sk}$ ) mod  $B_I \rightarrow m$
- Add(B<sub>pk</sub>, c<sub>1</sub>, c<sub>2</sub>): Output  $c \leftarrow c_1 + c_2 \mod B_{pk}$
- Mult( $B_{pk}$ ,  $c_1$ ,  $c_2$ ): Output  $c \leftarrow c_1 \times c_2 \mod B_{pk}$ , which is in  $m_1' \times m_2' + J$

The NTRU encryption scheme uses a similar approach with 2 relatively prime ideals.



#### Ideal Lattice Scheme: Correctness

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Correctness: Decryption works on  $Add(B_{pk}, c_1, c_2)$  if  $m'_1+m'_2$  is in the  $B_{sk}$  parallelepiped.



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- Encrypt( $B_{pk}$ , m): Set m'  $\leftarrow^R$  (m+I)  $\cap$  B( $r_{Enc}$ ). Set c  $\leftarrow$  m' mod  $B_{pk}$ .
- Decrypt( $B_{sk}$ , c): Output (c mod  $B_{sk}$ ) mod  $B_I \rightarrow m$
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Correctness: Decryption works on  $Mult(B_{pk}, c_1, c_2)$  if  $m'_1 \times m'_2$  is in the  $B_{sk}$  parallelepiped.



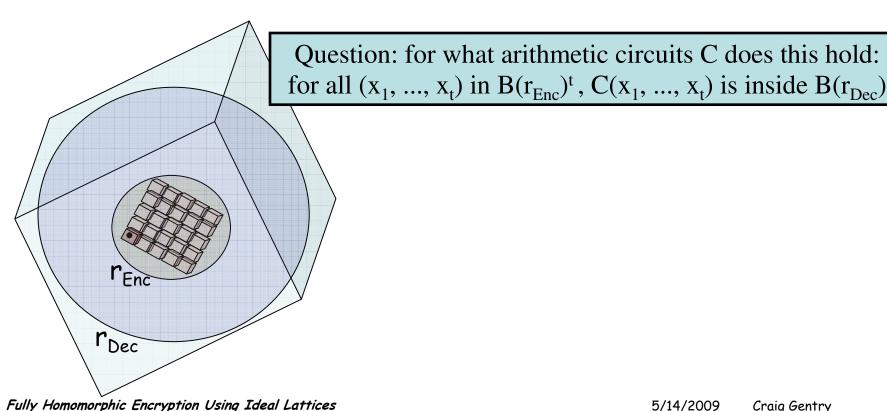
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Correctness: Correct for set S of circuits if  $C(m'_1, ..., m'_t)$  is always in the  $B_{sk}$  parallelepiped..

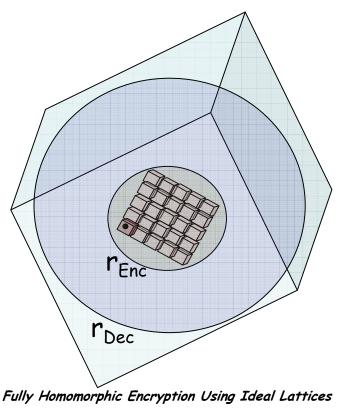


Correctness: Correct for set S of circuits if C(m'<sub>1</sub>, ..., m'<sub>t</sub>) is *always* in the B<sub>sk</sub> parallelepiped.





Question: for what arithmetic circuits C does this hold: for all  $(x_1, ..., x_t)$  in  $B(r_{Enc})^t$ ,  $C(x_1, ..., x_t)$  is inside  $B(r_{Dec})$ 



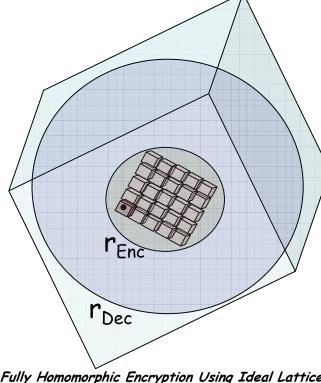
- Add operations:  $|u+v| \le |u| + |v|$  (triangle inequality)
- Mult operations:  $|u \times v| \le \gamma_{\text{Mult}}(R) \cdot |u| \cdot |v|$  for some factor  $\gamma_{\text{Mult}}(R)$  that depends on the ring R, and which can be poly(n).
- Add vs. Mult:
  - Add causes much less expansion than Mult.
  - Constant fan-in Mult is as bad as poly(n) fan-in Add.



Question: for what arithmetic circuits C does this hold: for all  $(x_1, ..., x_t)$  in  $B(r_{Enc})^t$ ,  $C(x_1, ..., x_t)$  is inside  $B(r_{Dec})^t$ 

Add:  $|u+v| \le |u| + |v|$ 

Mult:  $|u \times v| \le \gamma_{\text{Mult}}(R) \cdot |u| \cdot |v|$ 



How much depth can we get?

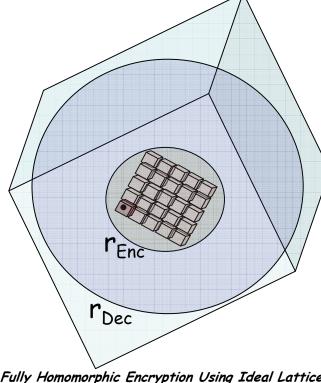
- Let C be a fan-in-2, depth d arithmetic circuit
- Let r<sub>i</sub> be the max radius associated to a gate in C at level i, when  $r_d = r_{Enc}$ .
- $r_i \le \gamma_{\text{Mult}}(R) \cdot r_{i+1}^2$
- Then,  $r_0 \le (\gamma_{\text{Mult}}(R) \cdot r_d)^{2^d}$ .
- $r_0 \le r_{Dec}$  if  $d \le log log r_{Dec} log log (\gamma_{Mult}(R) \cdot r_{Enc})$
- E.g.,  $(c_1-c_2)$  log n depth when  $r_{Dec} = 2^{n^{c_1}}$  and  $\gamma_{\text{Mult}}(R) \cdot r_{\text{Enc}} = 2^{n^{c_2}}$ .
- Bottom line: We get about log n depth.



Question: for what arithmetic circuits C does this hold: for all  $(x_1, ..., x_t)$  in  $B(r_{Enc})^t$ ,  $C(x_1, ..., x_t)$  is inside  $B(r_{Dec})^t$ 

Add:  $|u+v| \le |u| + |v|$ 

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How much depth can we get?

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- E.g.,  $(c_1-c_2) \log n$  depth when  $r_{Dec} = 2^{n^{c_1}}$  and  $\gamma_{\text{Mult}}(R) \cdot r_{\text{Enc}} = 2^{n^{c_2}}$ .
- Bottom line: We get about log n depth.
- Is this enough to bootstrap??



- Intuition: When our ciphertext's "error vector" becomes to long, we want to "refresh" the ciphertext:
  - · Get a new encryption of same plaintext with shorter error.
- How to do it?
  - Decrypt it, then encrypt again!
    - But this requires the secret key...



- Intuition: When our ciphertext's "error vector" becomes to long, we want to "refresh" the ciphertext:
  - Get a new encryption of same plaintext with shorter error.
- How to do it?
  - · Decrypt it, then encrypt again!
    - But this requires the secret key...
  - Homomorphically decrypt it!!!





Decrypt( $B_{sk}$ ,  $\psi$ ) = ( $\psi$  mod  $B_{sk}$ ) mod  $B_{I}$ 

=  $(\psi - B_{sk} \cdot [B_{sk}^{-1} \cdot \psi]) \mod B_{I}$ 

Can simplify this to:

Decrypt $(v_{sk}, \psi) = (\psi - [(v_{sk})^{-1} \times \psi]) \mod (2)$ 

Expensive Step: Computing  $[(v_{sk})^{-1} \times \psi] \mod (2)$ 

Another "tweak": Require  $\psi$  to be within  $r_{Dec}/2$  of a lattice point. Then, the coeffs of  $(v_{sk})^{-1} \times \psi$  will be within  $\frac{1}{4}$  of an integer. Then, we need less precision to ensure correct rounding.



# The Decryption Circuit of the Initial Scheme

Expensive Step: Computing  $[(v_{sk})^{-1} \times \psi] \mod (2)$ 

- · Ring multiplication is like a bunch of parallel inner products
- Each inner product involves an addition of n terms, like this:

```
1.1101... + 0.0101... + 0.1011... + 1.1010... + ...
```

- We have to worry about carry bits -> have high degree in input.
- When vectors are n-dimensional, the shallowest circuit I know of has depth O(log n), and is heavy on the MULTs.



# The Decryption Circuit of the Initial Scheme

Expensive Step: Computing  $[(v_{sk})^{-1} \times \psi] \mod 2$ 

```
1.1101... + 0.0101... + 0.1011... + 1.1010... + ...
```

- When vectors are n-dimensional, the least complex circuit I know of has depth O(log n), and is heavy on the MULTs.
  - "3-for-2" trick: replaces 3 (binary) numbers with 2 numbers having the same sum.
  - c  $\log_{3/2}$  n depth to get 2 numbers with same sum as n numbers.

```
0.1011... + 1.0111...
```

- Normally, depth of adding 2 numbers is log in their bit-lengths
- But, we can use fact that, for valid ciphertexts,  $(v_{sk})^{-1} \times \psi$  is very close to an integer vector -> final sum is constant depth.



# The Decryption Circuit of the Initial Scheme

- Bottom line: Decryption circuit is also O(log n), but for a larger constant than the depth we can Evaluate.
- Blargh...

#### Still Not Bad...



- Boneh-Goh-Nissim does quadratic formulas: arbitrary number of additions, but multiplication depth of 1.
- Our scheme:
  - Essentially arbitrary additions, but with log n multiplication depth.
  - Also, larger plaintext space.



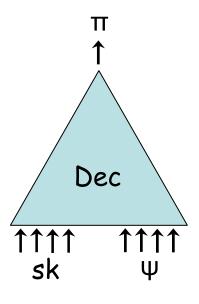
#### Security of the scheme

• We'll discuss this in more detail later if we have time...

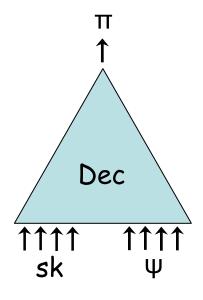


### Step 3: Squashing the Decryption Circuit

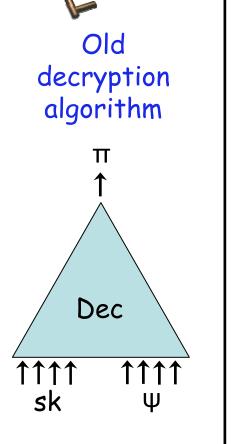
Old decryption algorithm

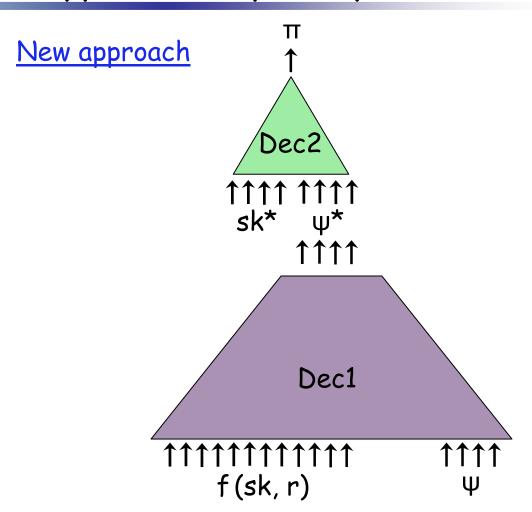


Old decryption algorithm

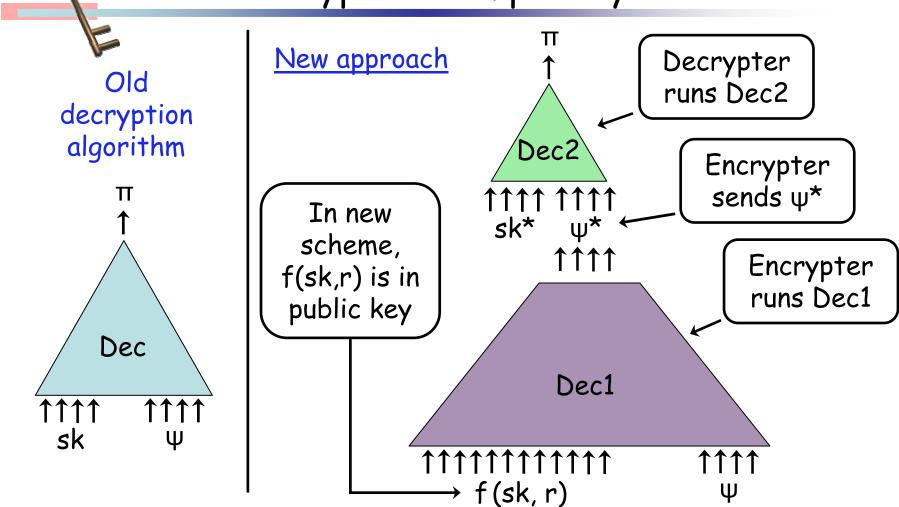


Crazy idea: The <u>encrypter</u> starts decryption, leaving less for the decrypter to do!

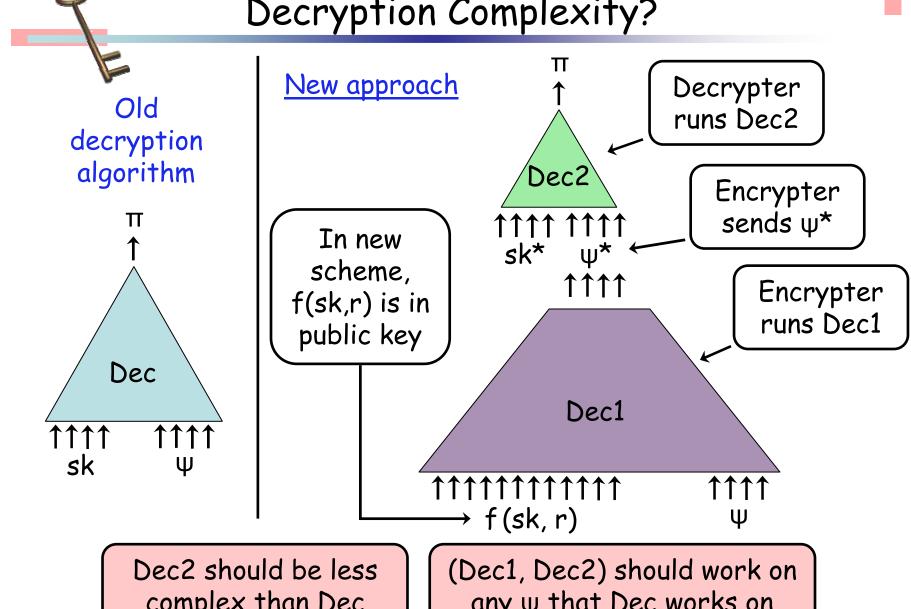




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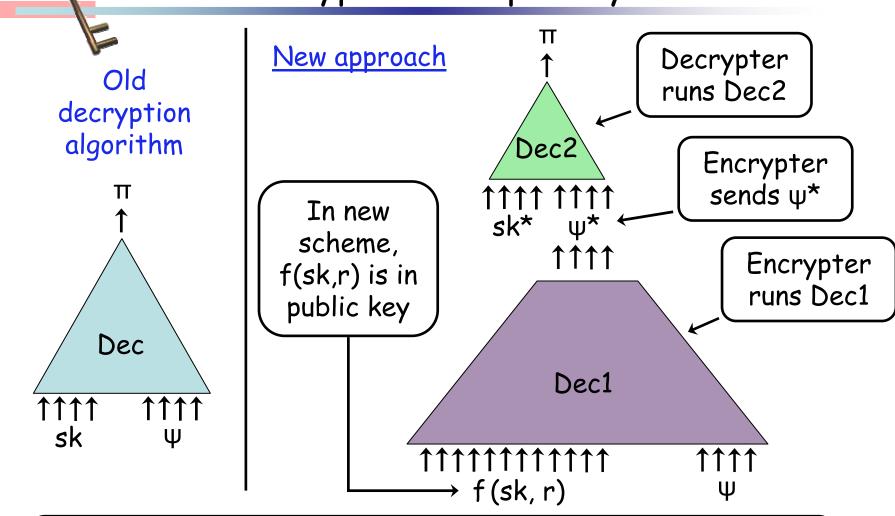


Crazy idea: The <u>encrypter</u> starts decryption, leaving less for the decrypter to do!



complex than Dec

any  $\psi$  that Dec works on



Still semantically secure if f(sk,r) is computationally indistinguishable from random given (pk, sk), but not sk\*.



## Concretely, How Does the Transformation Work?

Decrypt(
$$v_{sk}$$
,  $\psi$ ) =  $(\psi - [(v_{sk})^{-1} \times \psi]) \mod (2)$ 

Expensive Step: Computing 
$$[(v_{sk})^{-1} \times \psi] \mod 2$$

### Remember the Old Circuit...



Expensive Step: Computing  $[(v_{sk})^{-1} \times \psi] \mod 2$ 

```
1.1101... + 0.0101... + 0.1011... + 1.1010... + ...
```

• Dominant computation: "3-for-2 trick" circuit of depth c  $\log_{3/2}$  n

#### Our New Circuit...



Expensive Step: Computing  $[(v_{sk})^{-1} \times \psi] \mod 2$ 

```
1.1101... + 0.0101... + 0.1011... + 1.1010... + ...
```

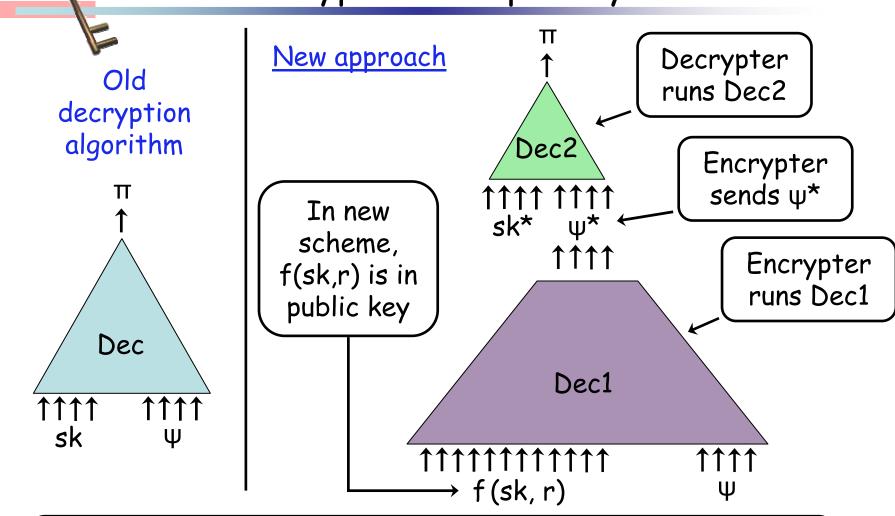
- Dominant computation: "3-for-2 trick" circuit of depth c  $\log_{3/2}$  n
- Goal: Use less depth to get 2 vectors

```
(0.1011..., ..., 1.0110...) + (1.0111..., ..., 1.1000...)
```

whose sum is same (mod 2) as:  $(v_{sk})^{-1} \times \psi$ 

• Strategy: Start with much fewer than n vectors in the first place!

Abstractly, How Can We Lower the Decryption Complexity?



Still semantically secure if f(sk,r) is computationally indistinguishable from random given (pk, sk), but not sk\*.



## Concretely, How Does the New Approach Work?

Expensive Step: Computing  $[(v_{sk})^{-1} \times \psi] \mod 2$ 

What is the "hint" f(sk,r) that we put in the pub key?

- The Hint: a set S of vectors {w<sub>i</sub>} that has a hidden subset T of vectors {x<sub>i</sub>} whose sum is (v<sub>sk</sub>)<sup>-1</sup>.
- $|S| = n^{\beta}$ ,  $\beta > 1$ .  $|T| = \omega(1)$  and o(n).
- Dec1: Encrypter sends ψ and

$$\psi^* = \{c_i = w_i \times \psi \pmod{2}\}\$$
 for all  $w_i$  in S

Dec2: Decrypter sums up the |T| values that are "relevant."
 This takes c log |T| depth with 3-for-2 trick.

## Concretely, How Does the New Approach Work?



- The Hint: a set S of vectors  $\{w_i\}$  that has a hidden subset T of vectors  $\{x_i\}$  whose sum is  $(v_{sk})^{-1}$ .
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Dec2: Decrypter sums up the |T| vectors that are "relevant."
 This takes c log |T| depth with 3-for-2 trick.

In Dec2, how do we cheaply extract |T| vectors that are relevant?

• Decrypter's secret key sk\* consists of |T| 0/1-vectors  $\{y_i\}$  of dimension |S|; each encodes 1 member of |T|.

```
y_1: 0 1 0 0 0 0 0 0 y_2: 0 0 1 0 0 0 0 0 y_3: 0 0 0 0 0 1 0
```

- For each i, it inner-products  $y_i$  with  $\psi^*$ .
- Key point: No carries to worry about in inner product -> We can use a high fan-in add gate (cheap).



## Concretely, How Does the New Approach Work?

Expensive Step: Computing  $[(v_{sk})^{-1} \times \psi] \mod 2$ 

- Bottom line: Dec2 has about log |T| depth,  $|T| = \omega(1)$  and o(n).
- New Assumption: Given set S of vectors  $\{w_i\}$  and vector v, decide whether there exists a low-weight subset  $T = \{x_i\}$  with  $v = \Sigma x_i$ .
- Can pick |S| s.t. there will be many subsets of size, say, |S|/2 whose sum is v.
- Known attacks: Finding T takes time roughly  $n^{|T|}$ .
- To evaluate depth log |T|, original scheme needs  $r_{Dec}/r_{Enc} \approx n^{\Theta(|T|)}$ . This is also basically the approx factor of the lattice problem.
  - Known attacks: Takes time roughly 2<sup>n/|T|</sup>.
  - Optimal: Set  $|T| \approx \sqrt{n}$ .

#### Performance



- Well... a little slow.
- "Evaluating" a circuit homomorphically takes  $\tilde{O}(k^7)$  computation per circuit gate if you want  $2^k$  security against known attacks.
- ... But a full exponentiation in RSA also takes  $\widetilde{O}(k^6)$ ; also, in ElGamal (using finite fields).

## Open Problems



- CCA1 Security
- Improve efficiency
- System using linear codes (wouldn't be so surprising)
- System based on "conventional" crypto assumptions
- "Refreshing" a ciphertext without completely (homomorphically) decrypting it

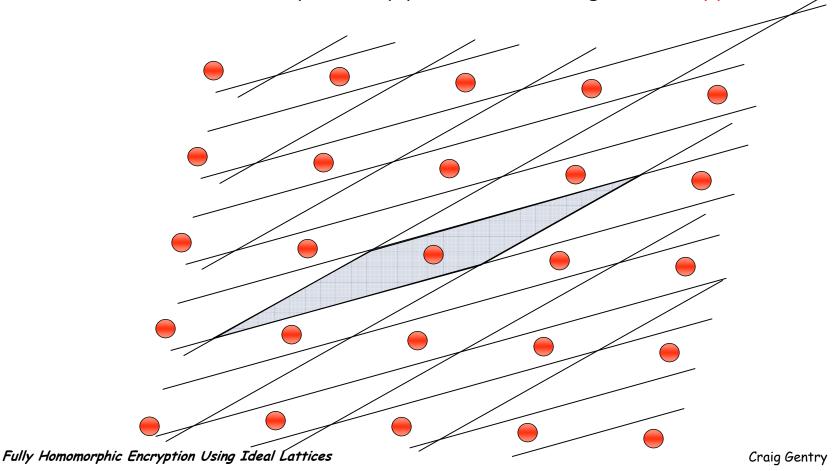
## Thank You! Questions?





Distributional CVP: Generate basis  $B_{pk}$  for ideal lattice J using KeyGen. Set bit b.

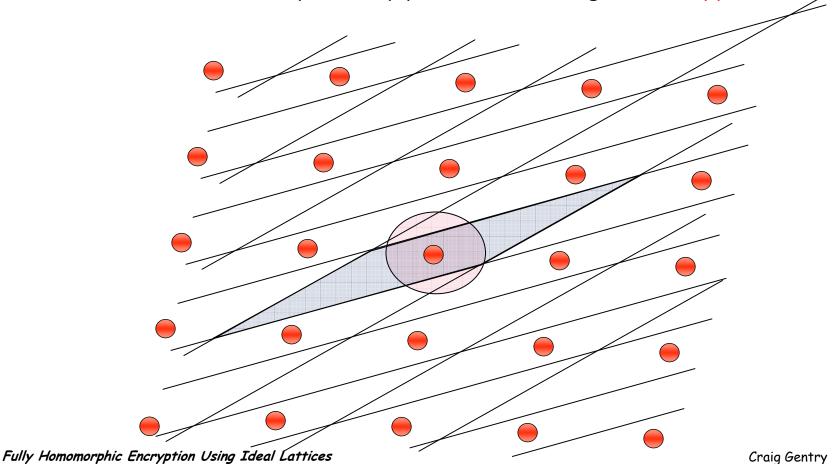
- If b = 0, t is uniform in blue parallelepiped.
- If b = 1, t is in blue parallelepiped, but according to a clumpy distribution.





Distributional CVP: Generate basis  $B_{pk}$  for ideal lattice J using KeyGen. Set bit b.

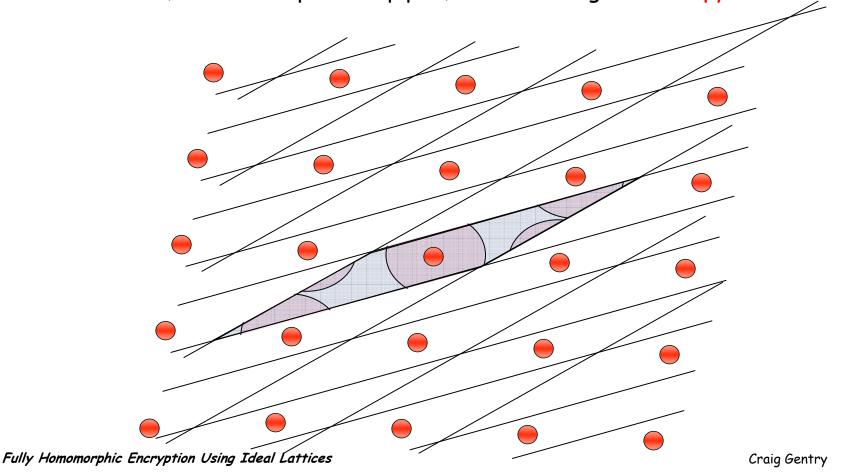
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### Security



- Distributional CVP: Generate basis  $B_{pk}$  for ideal lattice J using KeyGen. Set bit b.
  - If b = 0, t is uniform in blue parallelepiped.
  - If b = 1, t is in blue parallelepiped, but according to a clumpy distribution (say, of radius r).
- Security proof sketch:
  - If b=1, t can be used to validly encrypt m, as follows:
    - Let s be a short vector in I, such that the ideal (s) is relatively prime to the ideal J.
    - Output  $c \leftarrow m + s \times t \mod B_{pk}$ .
  - If b=0, then  $c \leftarrow m + s \times t \mod B_{pk}$  will be random modulo J and independent of m.

### Circuit Privacy



- Algorithm "Randomize":
  - Applied to outputs of Encrypt or Evaluate, it induces statistically equivalent distributions.
  - The Idea: Add a random encryption of 0 whose "error space" is huge in comparison to the "error space" ciphertexts output by Encrypt or Evaluate.
  - New error space for Evaluate is  $B(r_{Dec}/m)$  for super-polynomial m, but no problem...

# Let Us Revisit the Initial Construction to Get a Better Security Result...

- Parameters: Ring R = Z[x]/(f(x)), basis  $B_I$  of "small" ideal lattice I. Radii  $R_{Dec}$  and  $R_{Enc}$  as before. The operations "+" and "×" are in R.
- KeyGen: Output "good" and "bad" bases  $(B_{sk}, B_{pk})$  of a "big" ideal lattice J, which is relatively prime to I i.e., I + J = R. Plaintext space: the cosets of I.
- Encrypt( $B_{pk}$ , m): Set m'  $\leftarrow$ <sup>R</sup> (m+I)  $\cap$  B( $r_{Enc}$ ). Set c  $\leftarrow$  m' mod  $B_{pk}$ .
- Decrypt( $B_{sk}$ , c): Output (c mod  $B_{sk}$ ) mod  $B_I \rightarrow m$
- Add( $B_{pk}$ ,  $c_1$ ,  $c_2$ ): Output  $c \leftarrow c_1 + c_2 \mod B_{pk}$
- Mult( $B_{pk}$ ,  $c_1$ ,  $c_2$ ): Output  $c \leftarrow c_1 \times c_2 \mod B_{pk}$ , which is in  $m_1' \times m_2' + J$

## Let Us Revisit the Initial Construction to Get a Better Security Result...

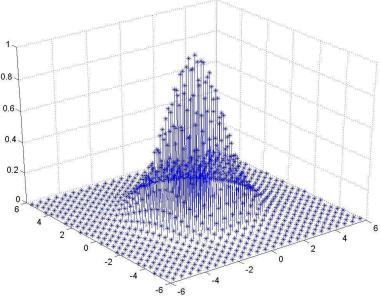
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- Mult( $B_{pk}$ ,  $c_1$ ,  $c_2$ ): Output  $c \leftarrow c_1 \times c_2 \mod B_{pk}$ , which is in  $m_1' \times m_2' + J$

First step: Sample from m+I according to a Gaussian distribution.





- We modify our initial construction to use discrete Gaussian distributions over lattices.
- Sum of 2 discrete Gaussian distribution is statistically equivalent to another discrete Gaussian distribution.



Used without permission of Oded Regev. He'd probably let me if I asked though. Thanks Oded! 5/14/2009 Craig Gentry



## Security Inner Ideal Membership Problem (IIMP)

- The IIMP: Fix R,  $B_I$ , and real  $m_{IIMP}$ . Run  $(B_{sk}, B_{pk}) \leftarrow KeyGen(R, B_I)$ , bases for some ideal J. Set b  $\leftarrow^R \{0,1\}$ .
  - If b=0, one samples  $v \leftarrow Gauss(I, s, 0)$  and sets  $t \leftarrow v \mod B_{pk}$ .
  - If b=1, one samples  $v \leftarrow Gauss(Z^n, s, 0)$  and sets  $t \leftarrow v \mod B_{pk}$ .
  - Given  $(B_{pk}, t)$  and the fixed values, decide b.
- Security proof sketch:
  - Set  $w \leftarrow Gauss(I, s, -m_b)$ . Set  $c \leftarrow m_b + w + v \mod B_{pk}$ .
  - If b=0, (c mod  $B_{sk}$ ) mod  $B_I = (m_b+w+v)$  mod  $B_I = m_b$ .
  - If b=1, (c mod  $B_{sk}$ ) mod  $B_{I}$  = ( $m_b$ +w+v) mod  $B_{I}$  = random.

#### From Modified IIMP



- The MIIMP: Like the IIMP, except  $m_{MIIMP} < m_{IIMP} \cdot \epsilon / (n \cdot |B_I|)$  and
  - If b=0, one sets  $v \leftarrow I$  so that  $|v| < m_{MIIMP}$
  - If b=1, one sets v not in I so that |v| < m<sub>MTIMP</sub>
  - Given  $(B_{pk}, t = v \mod B_{pk})$  and the fixed values, decide b.
- Sketch of reduction to IIMP:
  - · Set u to be very short, but random modulo I.
  - Set  $t' \leftarrow u \times t + Gauss(I, m_{IIMP}, 0) \mod B_{pk}$ .
  - IIMP instance is (B<sub>pk</sub>, t').
  - If b = 0, then indeed t' is "in the inner ideal."
  - If b = 1, t' is uniformly random wrt I.



## From Average-Case CVP Using Hensel Lifting

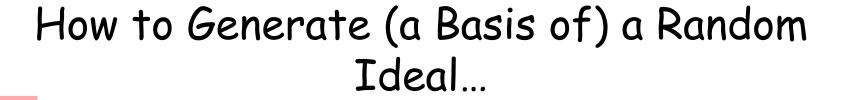
- Average-case CVP: Set  $m_{ACVP} < m_{MIIMP}/(\gamma_{MULT}(R) \cdot \sqrt{n})$ . Set v such that  $|v| < m_{ACVP}$ , and set  $t \leftarrow v \mod B_{pk}$ .
  - Given  $(B_{pk}, t)$ , output v. (This is a search problem!)
- Sketch of reduction to MIIMP:
  - Use MIIMP-oracle to get  $v_1 \leftarrow v \mod B_T$ .
  - Set w to be a short vector in  $I^{-1}$ , and use the MIIMP-oracle to get  $v_2' \leftarrow w \times (v-v_1) \mod B_I$ . This gives  $v_2 \leftarrow v \mod I^2$ .
  - Etc.
  - Given  $v_k = v \mod I^k$ , we know  $v_k v$  is in  $I^k$ . For large enough k, we can use LLL to solve this CVP in poly time (to get v).

## Average-Case / Worst-Case Connection for Ideal Lattices?

- Yes
- · First ac / wc connection where ac problem is for ideal lattices.
- First ac / wc connection where ac lattice has same dimension as wc lattice (usually the ac lattice is larger).
- I need quantum computation for the reduction...

## What is the average-case distribution?

- What is a random ideal?
- Our definition: uniformly random among ideals whose norm (i.e., determinant) is in a fixed interval – e.g., [n<sup>cn</sup>, 2n<sup>cn</sup>].



- Our Technique: Adapt Kalai's technique for generating a random factored number.
- We generate a random factored norm N of an ideal in R.
- It is easy to generate bases for an ideal whose norm is prime.
- We multiply together the bases of the individual primes to get a basis whose norm is N.

## KeyGen



- Goal: Ideal J, together with a good independent set for J-1.
- Generate a random ideal K with norm in [ncn, 2ncn].
- Generate  $v \leftarrow Gauss(K^{-1}, s, t \cdot e_1)$ . I.e., v almost equals  $t \cdot e_1$ .
- Set  $J \leftarrow K \cdot (v)$ .
- Already have a somewhat good independent set for K i.e.,  $\{e_i\}$ .
- Our good independent set for  $J^{-1}$  is  $\{e_i/v\}$ .
- Proving that J has a nice average-case distribution (in a different interval) uses properties of discrete Gaussian distributions.



- Given worst-case CVP instance ( $B_M$ , u), how do we randomize it to obtain average-case instance ( $B_J$ , t), such that solving the ac instance helps us solve the wc instance?
- First, we multiply M by a random ideal K. Intuitively, the shape of MK is essentially independent of M.
- Next, we multiply by  $v \leftarrow Gauss((MK)^{-1}, s, t \cdot e_1)$  to "divide out" the algebraic dependence on M.
- We set  $J \leftarrow MK \cdot (v)$  and  $t \leftarrow u \times w_K \times v$ , where  $w_k$  is a very short vector in K (of length poly(n)).
- But, wait, our method of generating a random K didn't also give a short  $w_{\kappa}$  in K...

# How to Generate a Random Ideal with a Short Vector in It... Quantumly

- Generate the short w first via w ← Gauss(Z<sup>n</sup>, s, t·e<sub>1</sub>)
- Factor the ideal (w) by factoring the norm of (w) using Shor's quantum factoring algorithm.
- Set K to be a random divisor of (w).

## Worst-Case CVP to Independent Vector Improvement Problem (IVIP)

- [Regev]: uses quantum computation
- Superposition 1: Gaussian distribution  $(Z^n, s, 0)$ .
- Superposition 2: Reduce each point in the above distribution modulo a basis  $B_{\rm L}$  for the lattice L.
  - If there is a classical CVP oracle for L that solves it when t is within  $s\sqrt{n}$  of a lattice point, this reduction is *reversible*.
- Superposition 3: Fourier transform to get distribution (L\*, 1/s, 0).
- Measure, to get a point in L\* of length at most  $\sqrt{n/s}$ .



- The SIVP: Generate n linearly independent vectors in a given lattice L, all of length at most  $m_{SIVP} \cdot \lambda_n(L)$ .
- Sketch of reduction to IVIP
  - Given  $M_0$ , use the IVIP oracle to find an independent set of  $M_0^{-1}$  with vectors of length at most  $1/m_{\rm IVIP}$ .
  - Set  $v \leftarrow Gauss(M_0^{-1}, s/m_{IVIP}, (t/m_{IVIP}) \cdot e_1)$  and  $M_1 \leftarrow M_0 \cdot (v)$ .
  - · Recurse.
- Result: Let  $d_{SIVP} = 3^{1/n} \cdot d_{IVIP}$ . If there is an algorithm that solves IVIP for  $m_{IVIP} = 8 \cdot \lambda_{MULT}(R) \cdot n^{2.5} \cdot \log n$  whenever the given ideal has  $det(M)^{1/n} > d_{IVIP}$ , then there is an algorithm that solves SIVP for approximation factor  $d_{SIVP}$ .

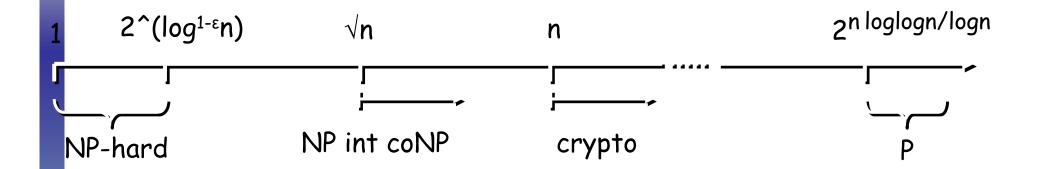
#### Correctness



Correctness: Decryption works on Evaluate( $B_{J,pk}$ , C,  $\psi_1$ , ...  $\psi_t$ ) if  $C(\pi_1+i_1, ..., \pi_t+i_t)$  is the disting. rep. of its coset w.r.t.  $B_{J,sk}$ .

- Ciphertext  $\psi_k = \pi_k + i_k + j_k$ , with i in I and j in J.
- Evaluate( $B_{J,pk}$ , C,  $\psi_1$ , ...,  $\psi_t$ ) =  $C(\pi_1 + i_1 + j_1, ..., \pi_t + i_t + j_t)$
- in  $C(\pi_1 + i_1, ..., \pi_t + i_t)$
- If  $C(\pi_1+i_1, ..., \pi_t+i_t)$  is the disting. rep. of its coset of J w.r.t.  $B_{J,sk}$ , which is true if C(Y, ..., Y) is a subset of R mod  $B_{J,sk}$ , then Decrypt returns  $C(\pi_1+i_1, ..., \pi_t+i_t)$  mod  $B_I = C(\pi_1, ..., \pi_t)$  mod  $B_I$ .

### Cryptographically Hard Problems Over Lattices



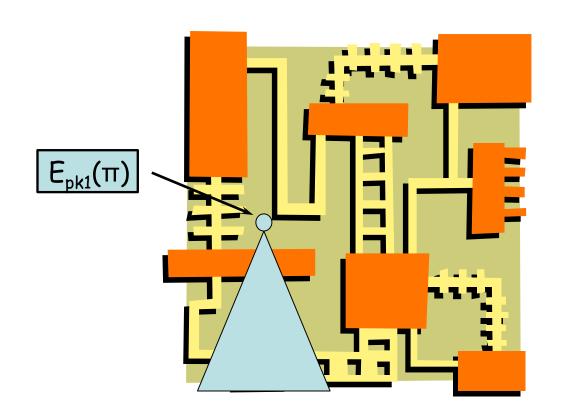
- The LLL algorithm (with Babai's modifications) can approximate CVP to within a factor of about  $2^n$  in polynomial time.
- We do not know how to do better in general.



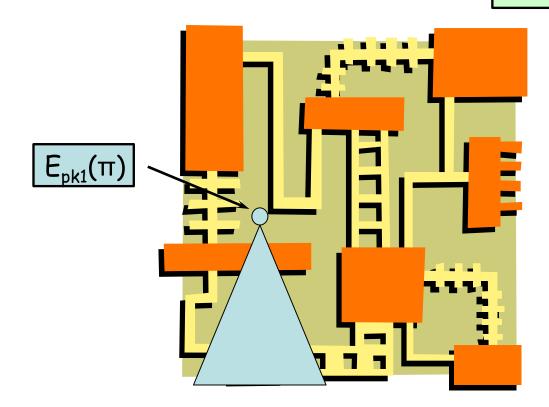
## Let us review our additively homomorphic scheme...

- Solobal Parameters:  $r_{Dec}$ ,  $r_{Enc}$ ,  $Z^n$ , and a basis  $B_H$  of an additive subgroup H of  $Z^n$ . E.g., H could be the vectors with even coefficient sum. Plaintext space is the set of "distinguished reps" of the cosets of H.
- S KeyGen: Secret and public bases  $B_{sk}$  and  $B_{pk}$  of some lattice L, where  $B_{sk}$  circumscribes a ball of radius  $r_{Dec}$ .
- § Encrypt( $B_{pk}$ , m): Set m'  $\leftarrow$ <sup>R</sup> (m+H)  $\cap$  B( $r_{Enc}$ ). Set c  $\leftarrow$  m' mod  $B_{pk}$ .
- S Decrypt( $B_{sk}$ , c): Set  $m \leftarrow (c \mod B_{sk}) \mod B_H$ . Note:  $m' = (c \mod B_{sk})$ .
- S Add( $B_{PK}$ ,  $c_1$ ,  $c_2$ ): Set  $c \leftarrow c_1 + c_2 \mod B_{PK}$ , which is in  $m'_1 + m'_2 + L$ .
- S Correctness: Let C be a mod- $B_H$  circuit that adds at most  $r_{Dec}/r_{Enc}$  plaintexts. Then, Evaluate( $B_{pk}$ , C,  $c_1$ , ...,  $c_t$ ) decrypts correctly since:
  - 1)  $m'_1+...+m'_t = c_1+...+c_t \mod B_{sk}$ , since it is in the secret parallelepiped.
  - 2)  $m_1 + ... + m_t = m'_1 + ... + m'_t \mod B_H$ .

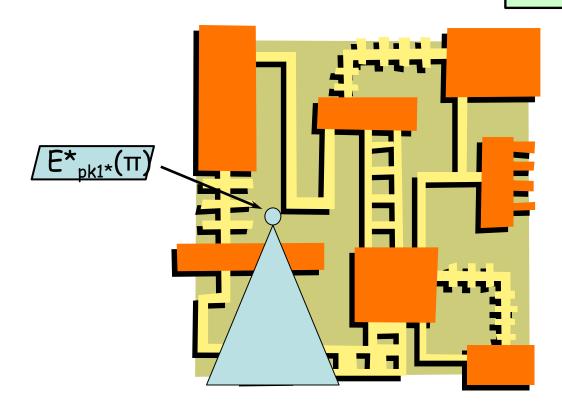




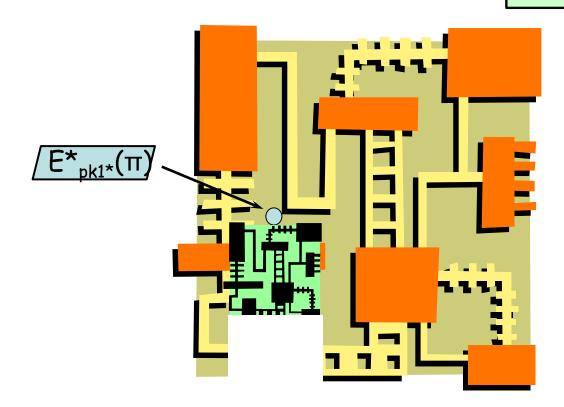




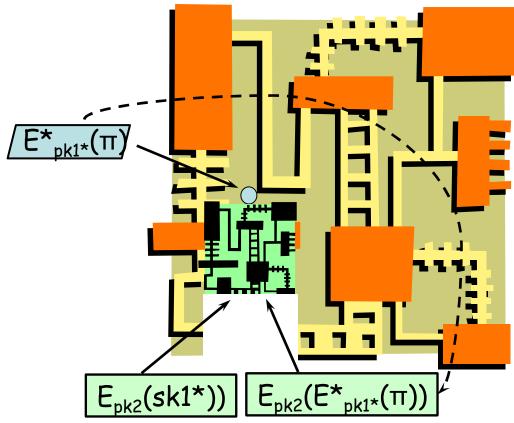




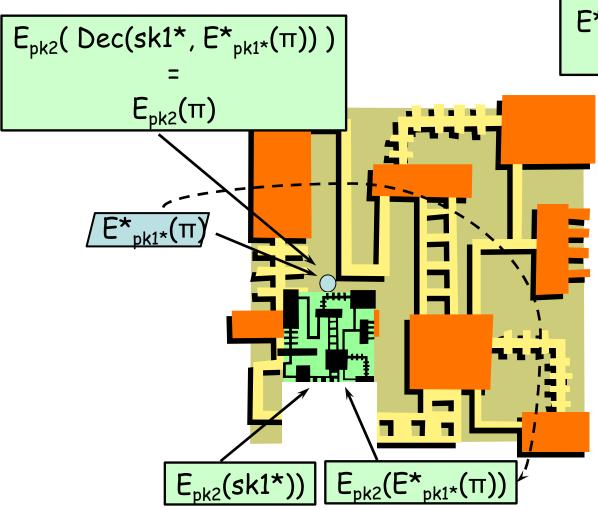




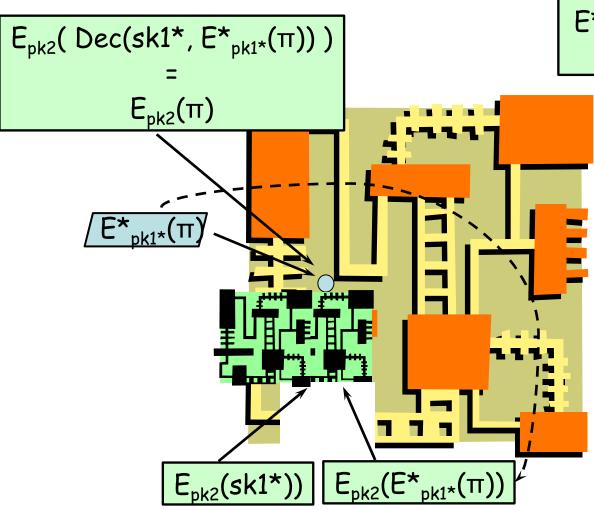




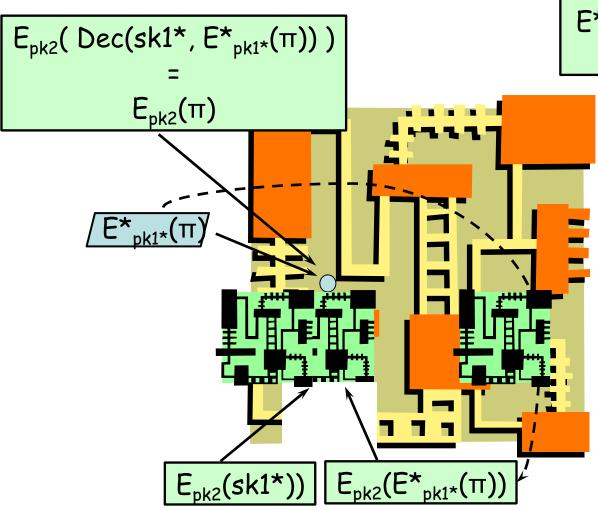




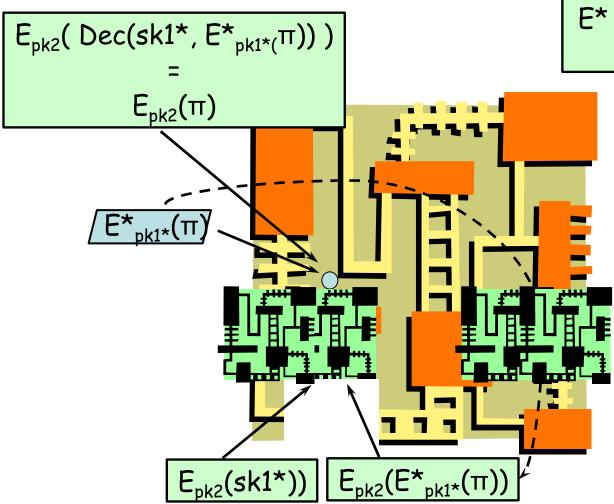




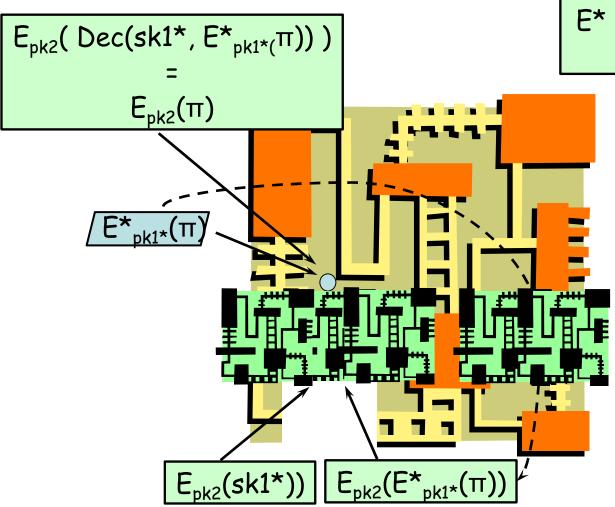


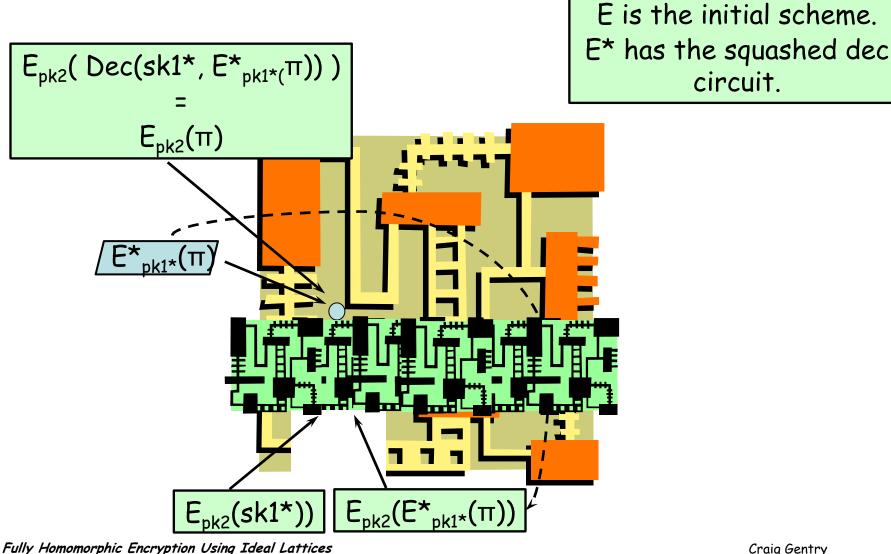












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circuit.

