

# Cellular Automata with **Memory**

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## Standard CA

Standard Cellular Automata (CA) are ahistoric (memoryless): i.e., the new state of a cell depends on the neighborhood configuration only at the preceding time step.

$$\sigma_i^{(T+1)} = \phi(\sigma_j^{(T)} \in \mathcal{N}_i)$$

|                                |
|--------------------------------|
| CA with <b>memory in cells</b> |
|--------------------------------|

$$\sigma_i^{(T+1)} = \phi(\mathbf{s}_j^{(T)} \in \mathcal{N}_i)$$

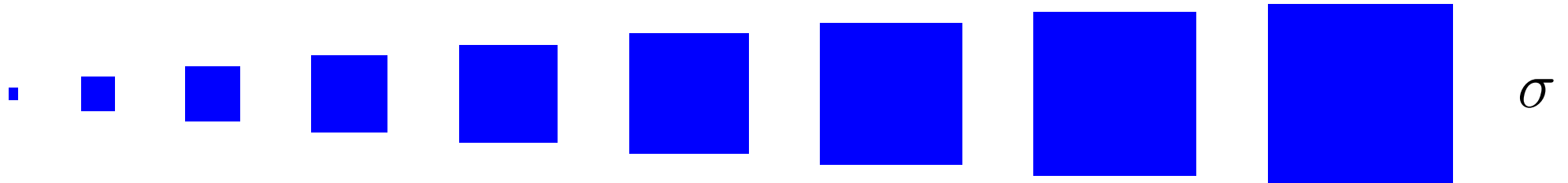
$$\mathbf{s}_j^{(T)} = \mathbf{s}(\sigma_j^{(1)}, \dots, \sigma_j^{(T-1)}, \sigma_j^{(T)})$$

We consider here an extension to the standard framework of CA by implementing memory capabilities in cells. Thus in CA with memory here: **while the update rules of the CA remain unaltered, historic memory of all past iterations is retained by featuring each cell (and link) by a summary of its past states.**

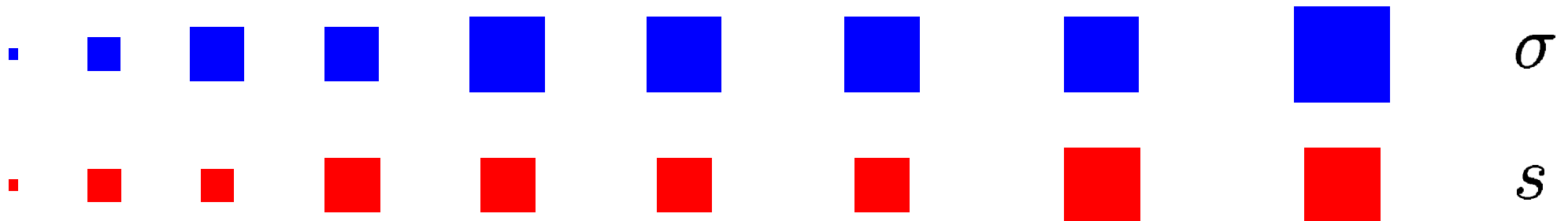
## Example

$\phi$ : cell alive if any cell in its neighborhood is alive.

*Ahistoric (speed of light)*



*Mode (most frequent) memory*



$$s_i^{(T)} = \text{mode}(\sigma_i^{(1)}, \dots, \sigma_i^{(T)})$$

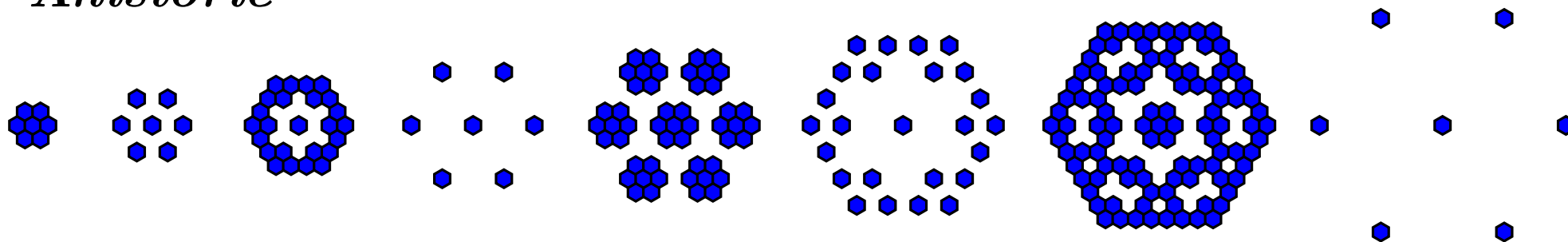
$$s_i^{(T)} = \sigma_i^{(T)} \text{ if } \#0 = \#1$$

**INERTIAL EFFECT**

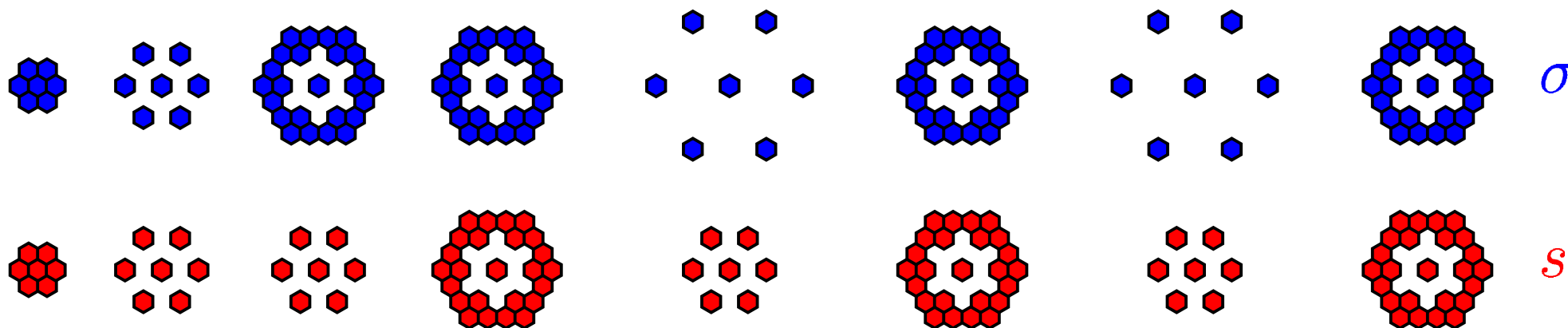
## Parity rule

$\phi$ : cell alive iff odd number of alive cells in its neighborhood.

*Ahistic*



*Mode (most frequent) memory*



$$\sigma_i^{(T+1)} = \sum_{j \in \mathcal{N}_i} \sigma_j^{(T)} \bmod 2 \rightarrow \sum_{j \in \mathcal{N}_i} s_j^{(T)} \bmod 2$$

## Weighted memory (unlimited trailing)

$$m_i^{(T)}(\sigma_i^{(1)}, \dots, \sigma_i^{(T)}) = \frac{\sigma_i^{(T)} + \sum_{t=1}^{T-1} \alpha^{T-t} \sigma_i^{(t)}}{1 + \sum_{t=1}^{T-1} \alpha^{T-t}} \equiv \frac{\omega_i^{(T)}}{\Omega(T)}$$

$$\begin{array}{c} \boxed{\sigma_i^{(1)}} \times \alpha^{T-1} \\ \dots\dots\dots \\ \boxed{\sigma_i^{(T-2)}} \times \alpha^2 \\ \boxed{\sigma_i^{(T-1)}} \times \alpha \\ \boxed{\sigma_i^{(T)}} \times 1 \end{array}$$

The choice of the **memory factor**  $0 \leq \alpha \leq 1$  simulates the long-term or remnant memory effect: the limit case  $\alpha = 1$  corresponds memory with equally weighted records (*full* memory model, *mode* if  $k = 2$ ), whereas  $\alpha \ll 1$  intensifies the contribution of the most recent states and diminishes the contribution of the past ones (*short* type memory). The choice  $\alpha = 0$  leads to the ahistoric model.

If  $\sigma \in \{0, 1\}$ , the rounded weighted mean state ( $s$ ) will be obtained by comparing the weighted mean ( $m$ ) to 0.5, so that :

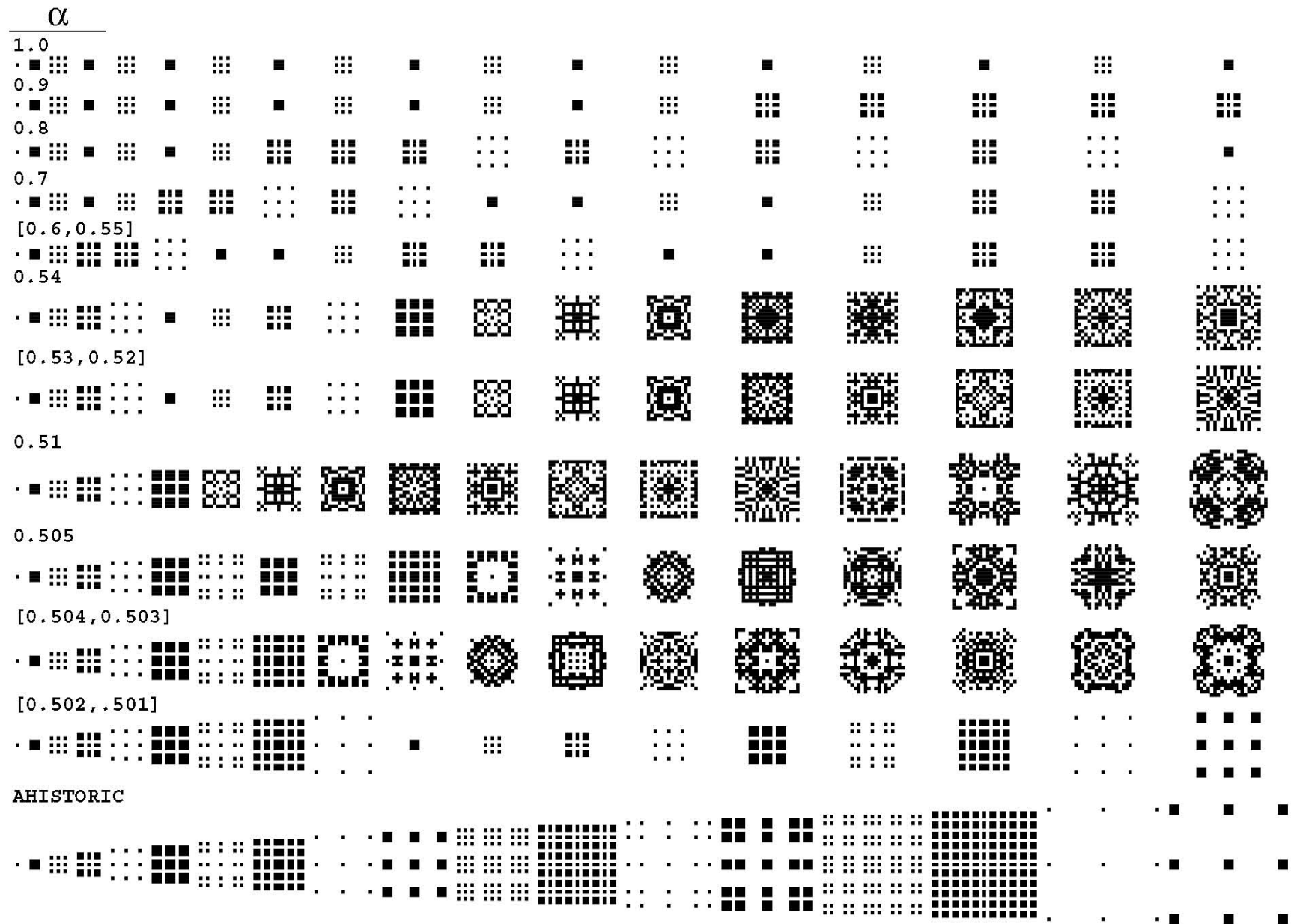
$$s_i^{(T)} = \begin{cases} 1 & \text{if } m_i^{(T)} > 0.5 \\ \sigma_i^{(T)} & \text{if } m_i^{(T)} = 0.5 \\ 0 & \text{if } m_i^{(T)} < 0.5 \end{cases} \quad s_i^{(1)} = \sigma_i^{(1)} \quad , \quad s_i^{(2)} = \sigma_i^{(2)}$$

## Implementation

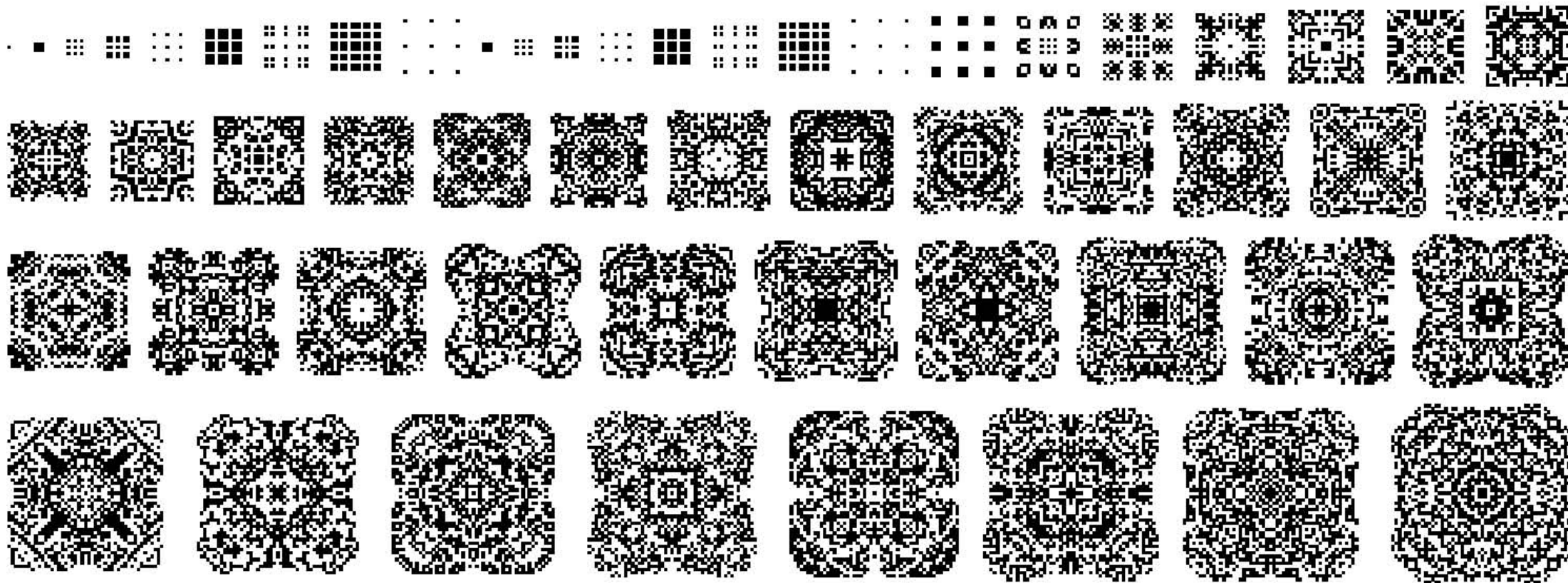
$$\omega_i^{(T)} = \alpha \omega_i^{(T-1)} + \sigma_i^{(T)} \rightarrow \{\sigma_i^{(t)}\} \text{ NO NEEDED}$$

$k = 2$  :  **$\alpha$ -MEMORY EFFECTIVE** if  $\alpha > 0.5$

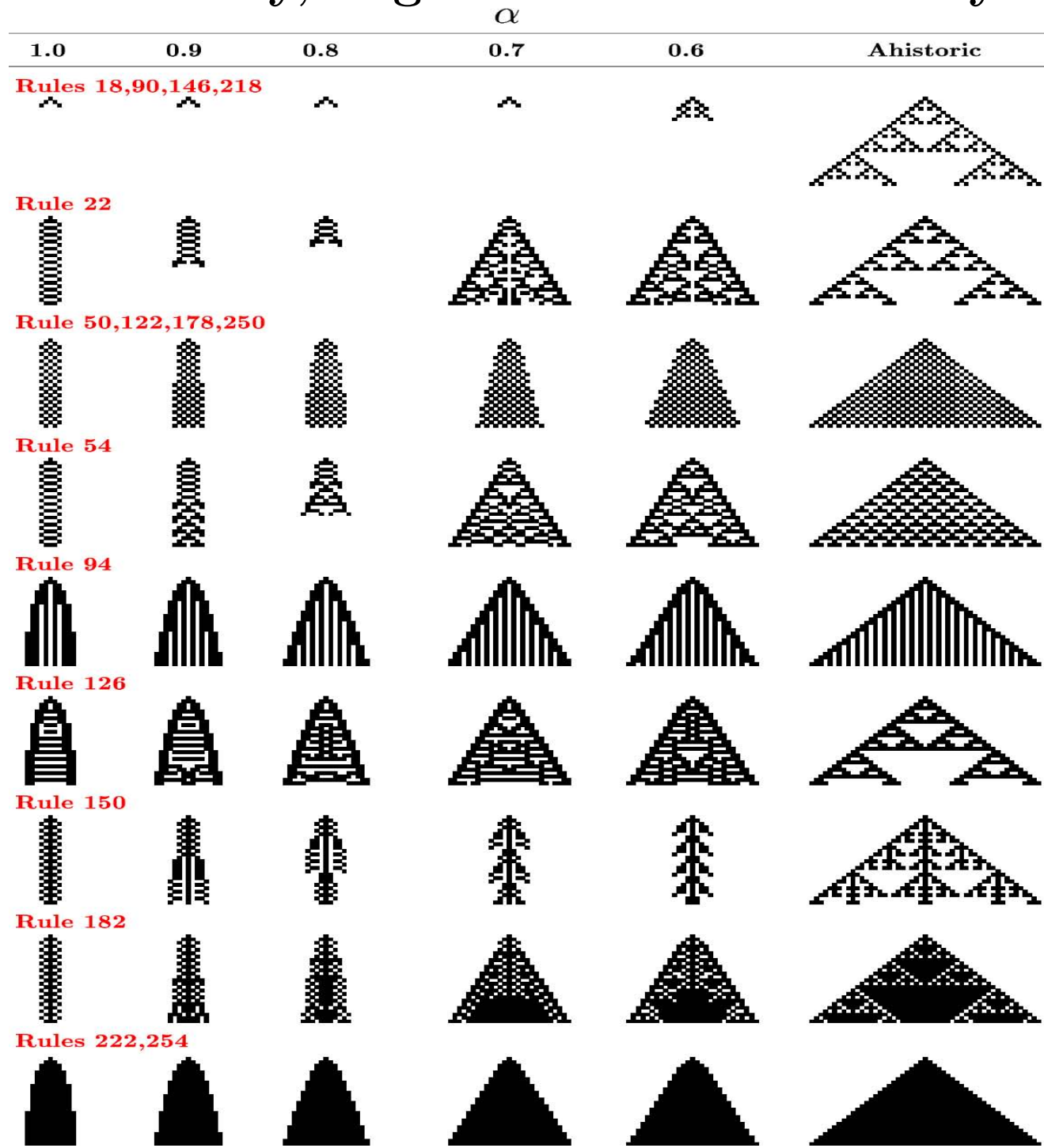
# The 2D PARITY rule with Memory. Moore N. [19]



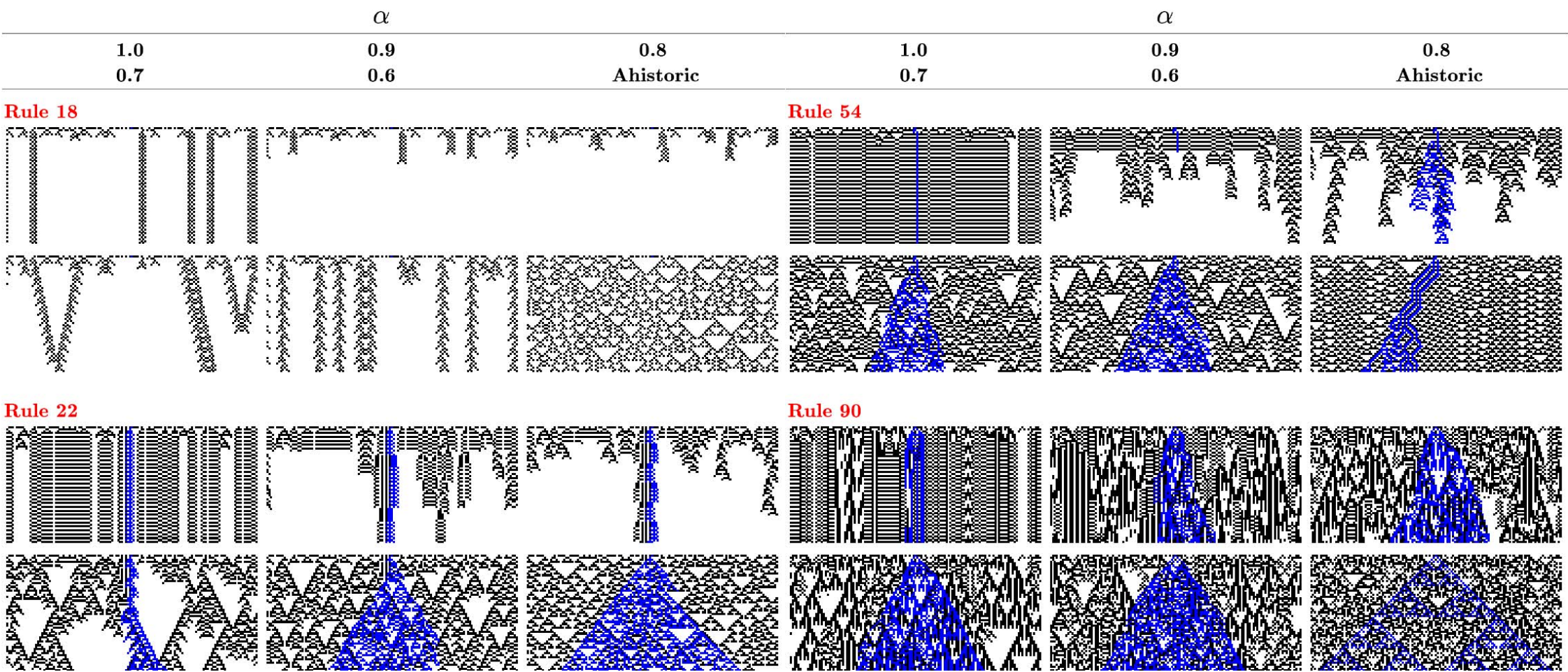
The 2D PARITY rule with **minimal memory**:  $\alpha = 0.501$



# Elementary, Legal Rules with Memory [16]

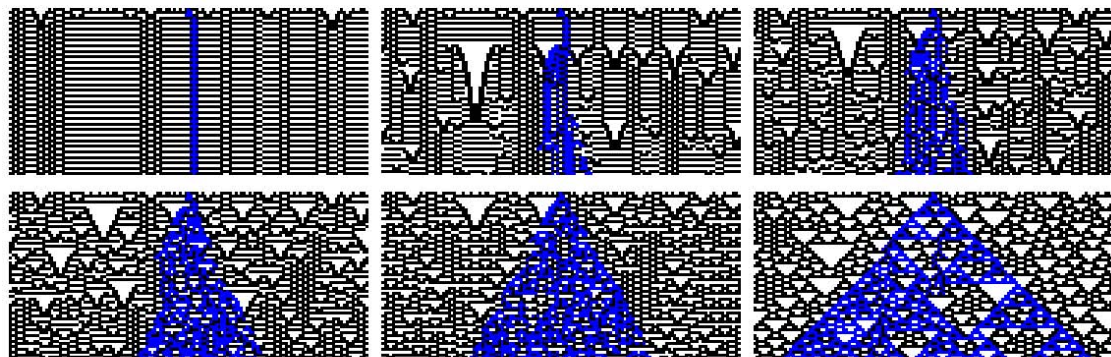


# Elementary, Legal Rules with Memory [16]

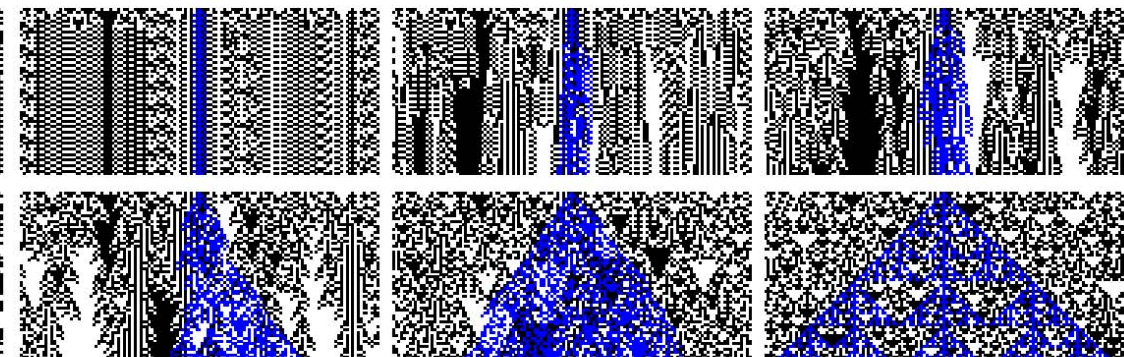


|  | $\alpha$ |     |           |  | $\alpha$ |     |           |
|--|----------|-----|-----------|--|----------|-----|-----------|
|  | 1.0      | 0.9 | 0.8       |  | 1.0      | 0.9 | 0.8       |
|  | 0.7      | 0.6 | Ahistoric |  | 0.7      | 0.6 | Ahistoric |

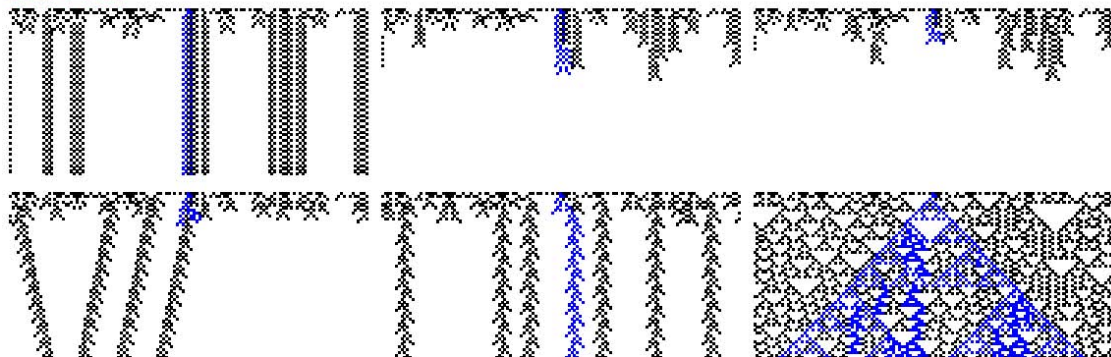
Rule 126



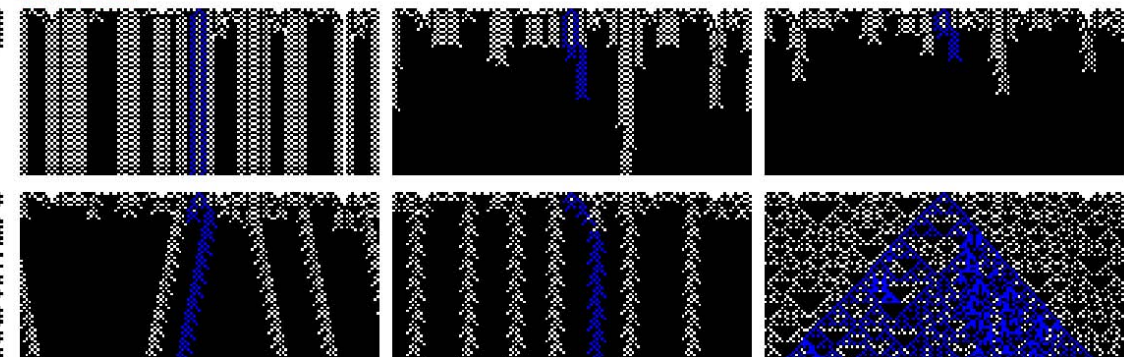
Rule 150



Rule 146

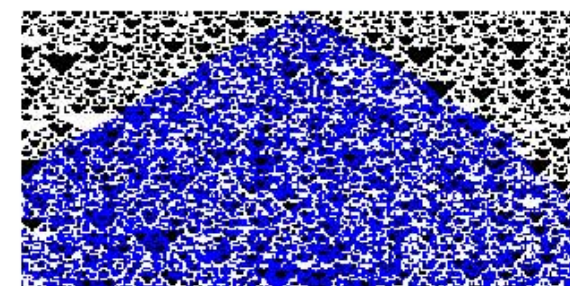
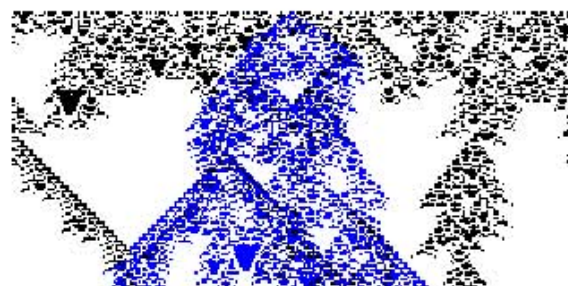
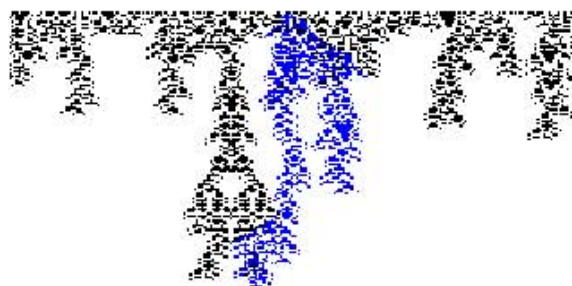
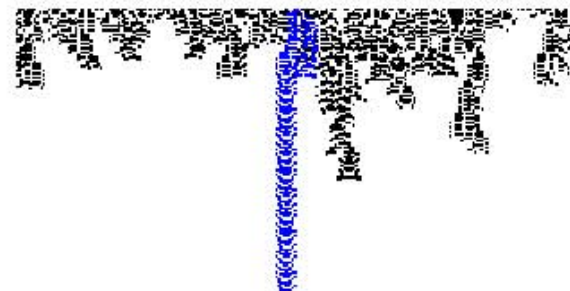
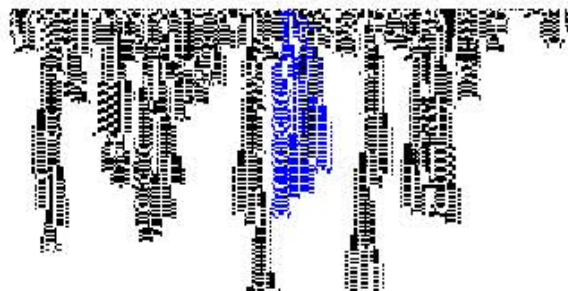
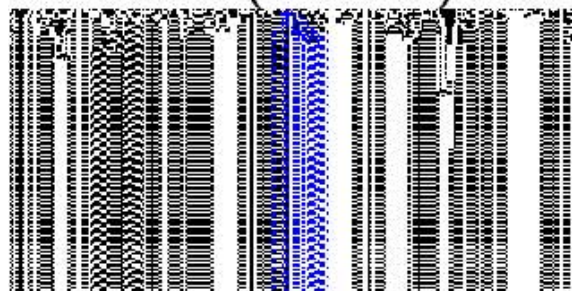


Rule 182

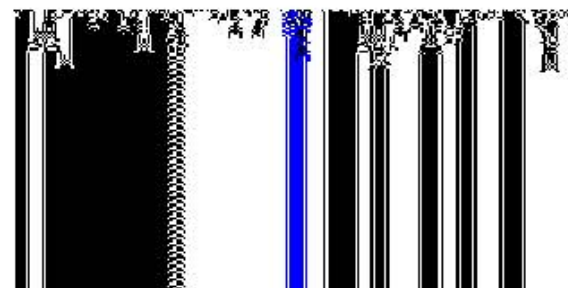
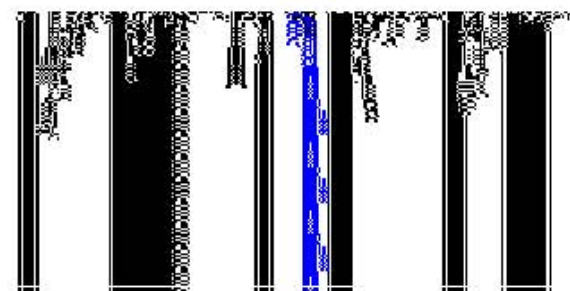
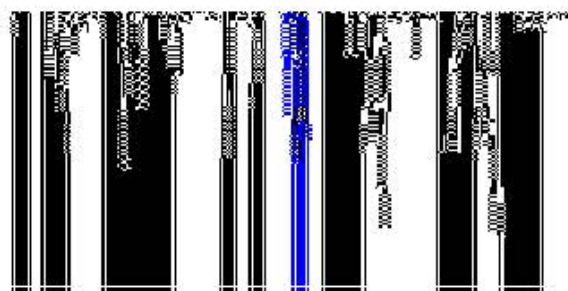
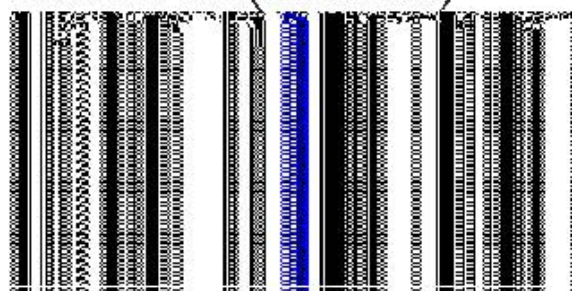


$r=2$  [12]

RULE 50(110010)



RULE 52(110100)



## Average-like memory mechanisms

$$m_i^{(T)} = \frac{\sum_{t=1}^T \delta(t) \sigma_i^{(t)}}{\sum_{t=1}^T \delta(t)} \equiv \frac{\omega_i^{(T)}}{\Omega(T)}$$

- **exponential** :  $\delta(t) = e^{-\beta(T-t)} \quad \beta \in \mathbb{R}^+$   
 $\alpha = e^{-\beta}$
- **inverse**:  $\delta(t) = \alpha^{t-1} \quad \delta(t) > \delta(t+1)$
- **integer-based (à la CA)**:  $c \in \mathbb{N}$  [17]

$$\begin{aligned} \delta(t) = t^c &\rightarrow \omega_i^{(T)} = \omega_i^{(T-1)} + T^c \sigma_i^{(T)} \\ \delta(t) = c^t &\rightarrow \omega_i^{(T)} = \omega_i^{(T-1)} + c^T \sigma_i^{(T)} \end{aligned}$$

## Limited trailing ( $\tau$ states)

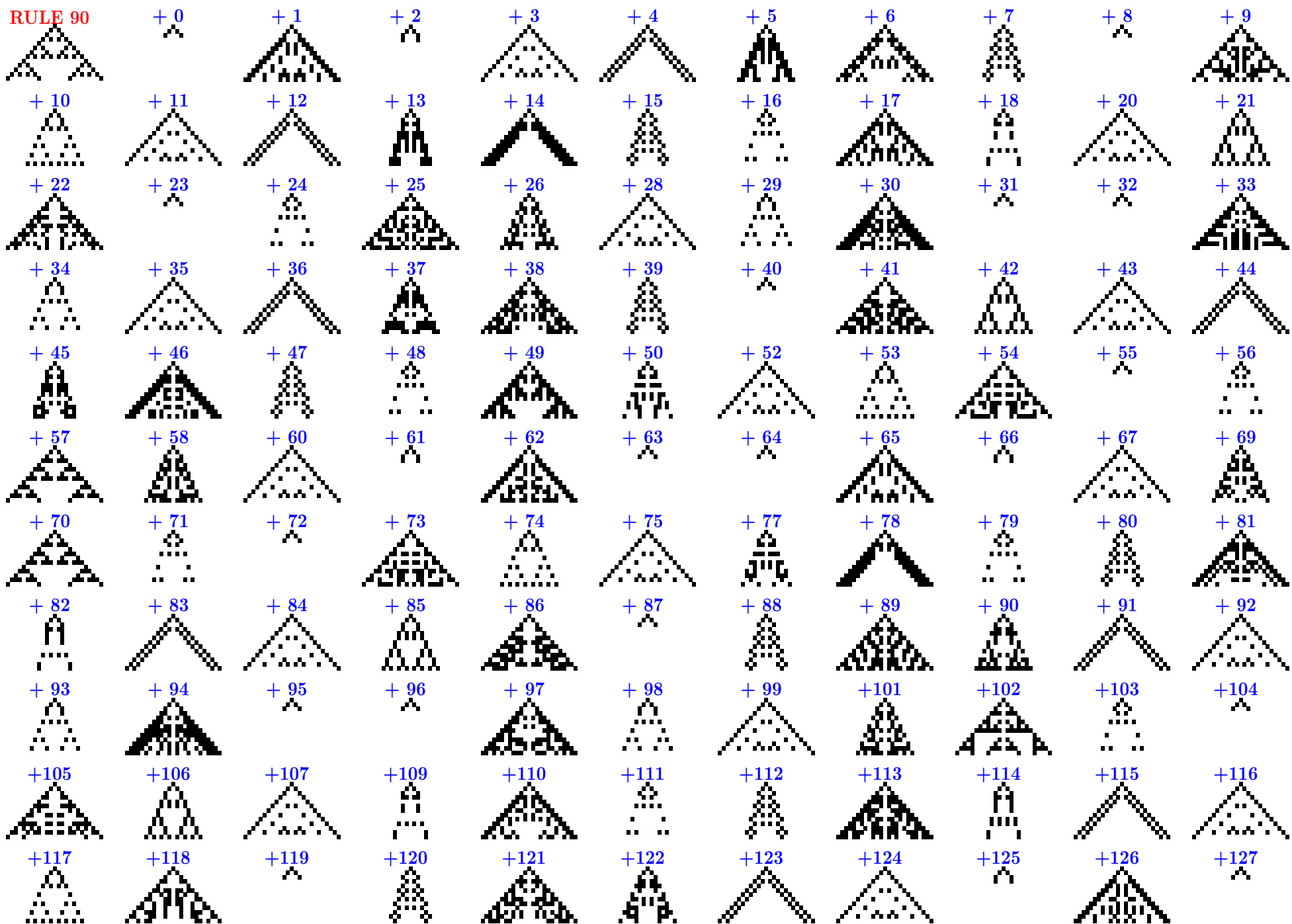
- $\alpha$ -memory

$$m_i^{(T)}(\sigma_i^{(T-\tau+1)}, \dots, \sigma_i^{(T)}) = \frac{\sum_{t=\top}^T \delta(t) \sigma_i^{(t)}}{\sum_{t=\top} \delta(t)} \quad \top = \max(1, T - \tau + 1)$$

- Elementary Rules as Memory ( $\tau = 3$ ):

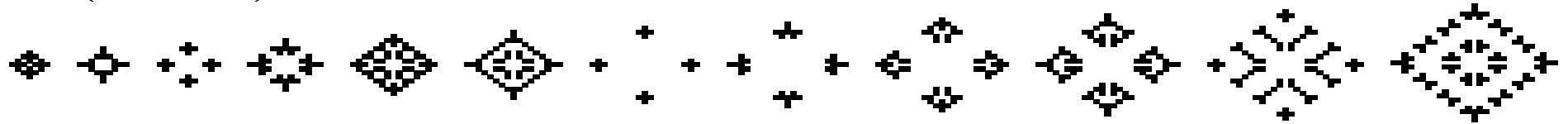
$$s_i^{(T)} = \phi(\sigma_i^{(T-2)}, \sigma_i^{(T)}, \sigma_i^{(T-1)}) \quad [9]$$

$$\text{e.g.: } s_i^{(T)} = \text{mode}(\sigma_i^{(T-2)}, \sigma_i^{(T)}, \sigma_i^{(T-1)}) \equiv \mathbf{ER\ 232} \quad [11]$$



# The Parity rule with Elementary Rules as Memory. T=4-15. vNN [4],[9]

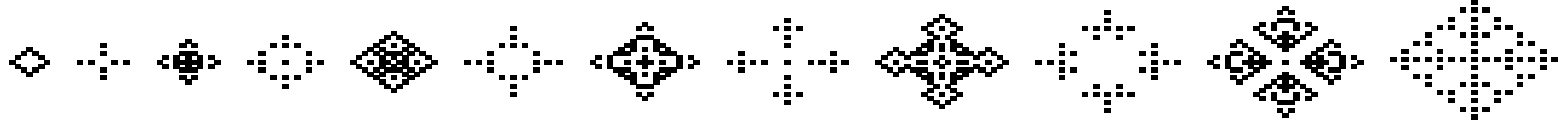
+ 4 (00000100)



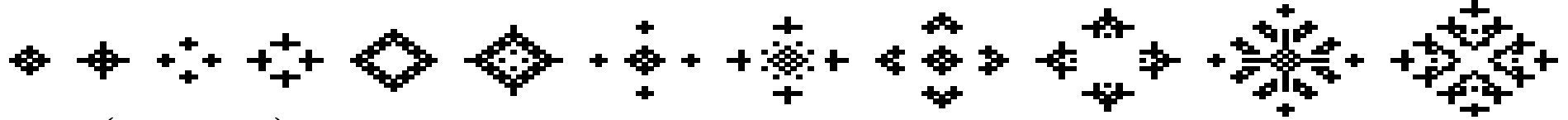
+ 18 (00010010)



+ 22 (00010110)



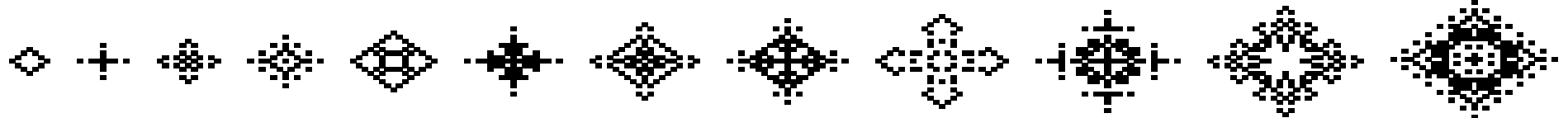
+ 36 (00100100)



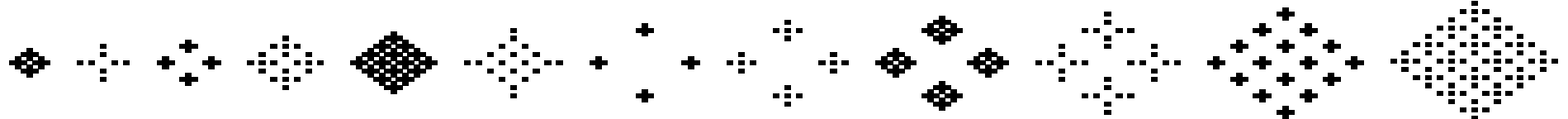
+ 50 (00110010)



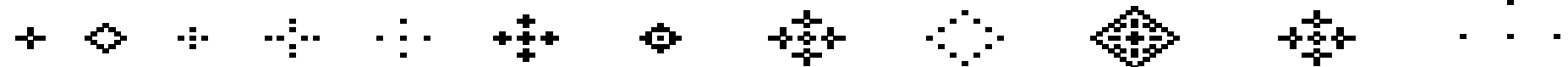
+ 54 (00110110)



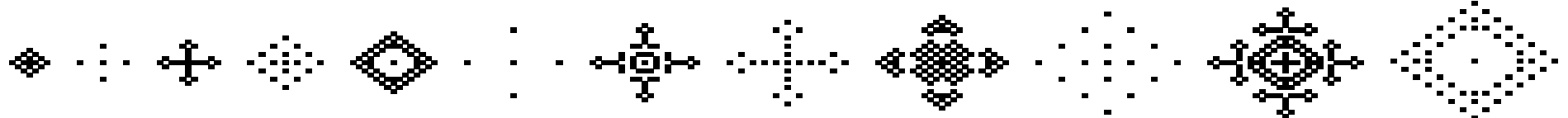
+ 76 (01001100)



+ 90 (01011010)



+150 (10010110) PARITY



**THREE STATES**  $\{0, 1, 2\}$  : **[13]**

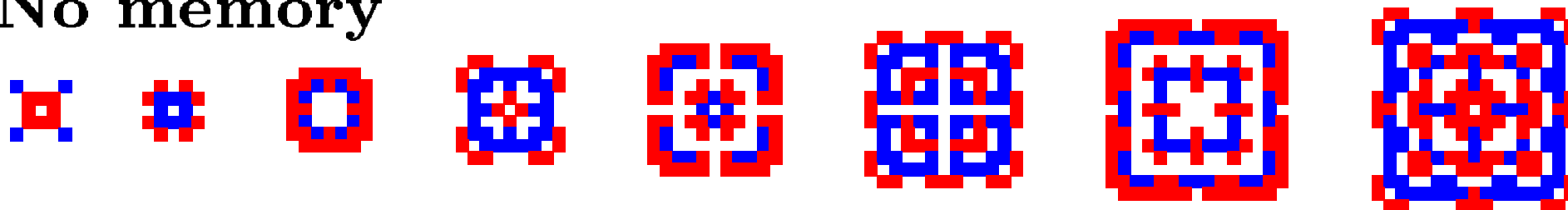
$$s_i^{(T)} = \begin{cases} 0 & \text{if } m_i^{(T)} < 0.5 \\ \sigma_i^{(T)} & \text{if } m_i^{(T)} = 0.5 \\ 1 & \text{if } 0.5 < m_i^{(T)} < 1.5 \\ \sigma_i^{(T)} & \text{if } m_i^{(T)} = 1.5 \\ 2 & \text{if } m_i^{(T)} > 1.5 \end{cases}$$

$k = 3$  :  **$\alpha$ -MEMORY EFFECTIVE** if  $\alpha > 0.25 = \frac{1}{2(k-1)}$

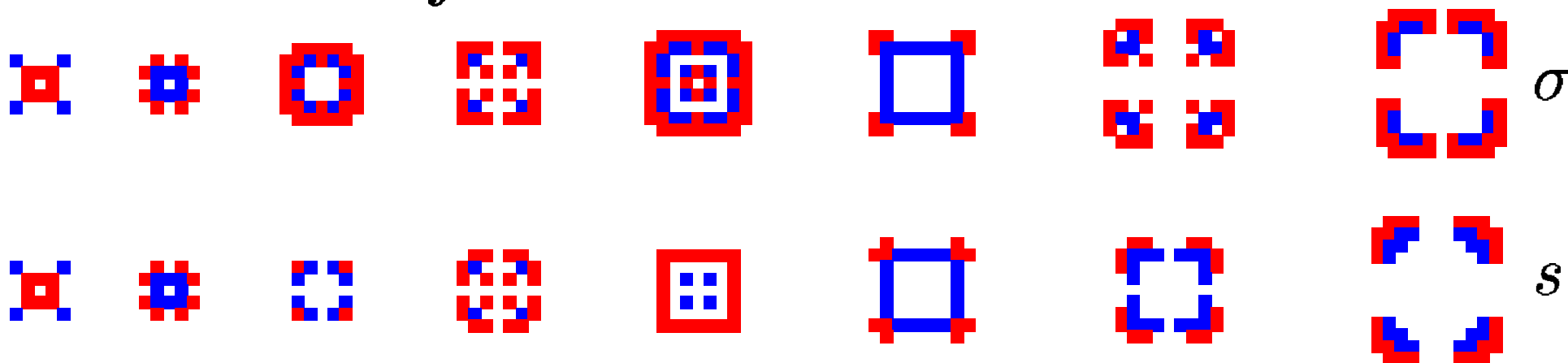
# EXCITABLE CA [1]

excited ■  $\rightarrow$  refractory ■  $\rightarrow$  resting *blank*  $\rightarrow \phi \rightarrow$  excited  
 $\phi = \#$  of excited cells in neigh. 1 or 2

## No memory



## Mode memory



$$\tau = 3$$

**REVERSIBLE CA with MEMORY [15]:**

$$s_i^{(T-1)} = \text{round}\left(\frac{\omega_i^{(T-1)} = (\omega_i^{(T)} - \sigma_i^{(T)})/\alpha}{\Omega(T-1)}\right)$$

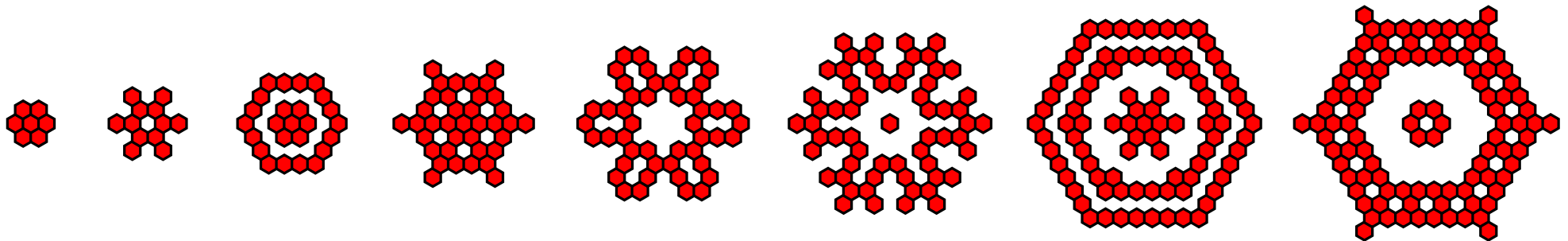
$$\sigma_i^{(T+1)} = \phi\left(\sigma_j^{(T)} \in \mathcal{N}_i\right) \ominus \sigma_i^{(T-1)}$$

$$\sigma_i^{(T-1)} = \phi\left(\textcolor{red}{s}_j^{(T)} \in \mathcal{N}_i\right) \ominus \sigma_i^{(T+1)}$$

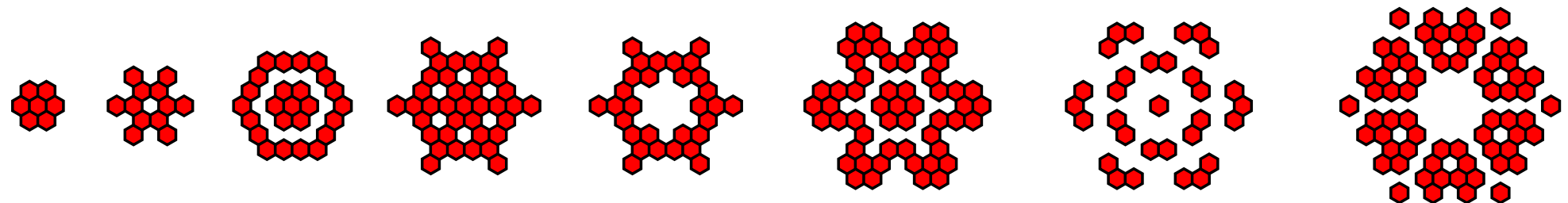
**Reversion:**  $\sigma_i^{(T-1)} = \phi\left(\quad\right) \ominus \sigma_i^{(T+1)}$

**Reversible Parity Rule ( $\{\sigma^{(0)}\} = \{\sigma^{(1)}\}$ )**

**NO MEMORY**

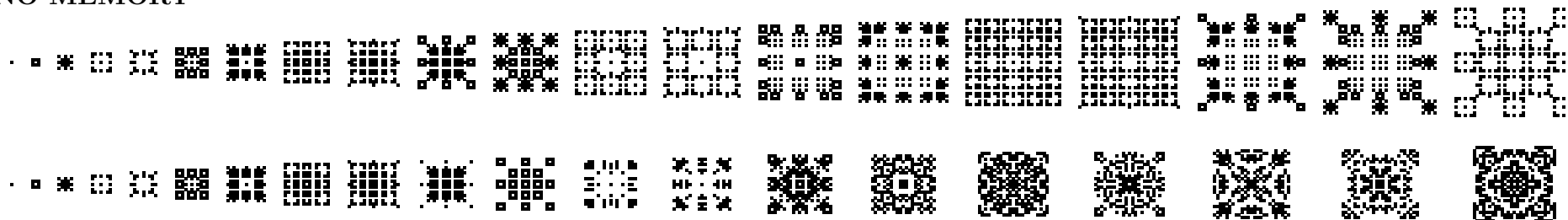


$\alpha=0.6$



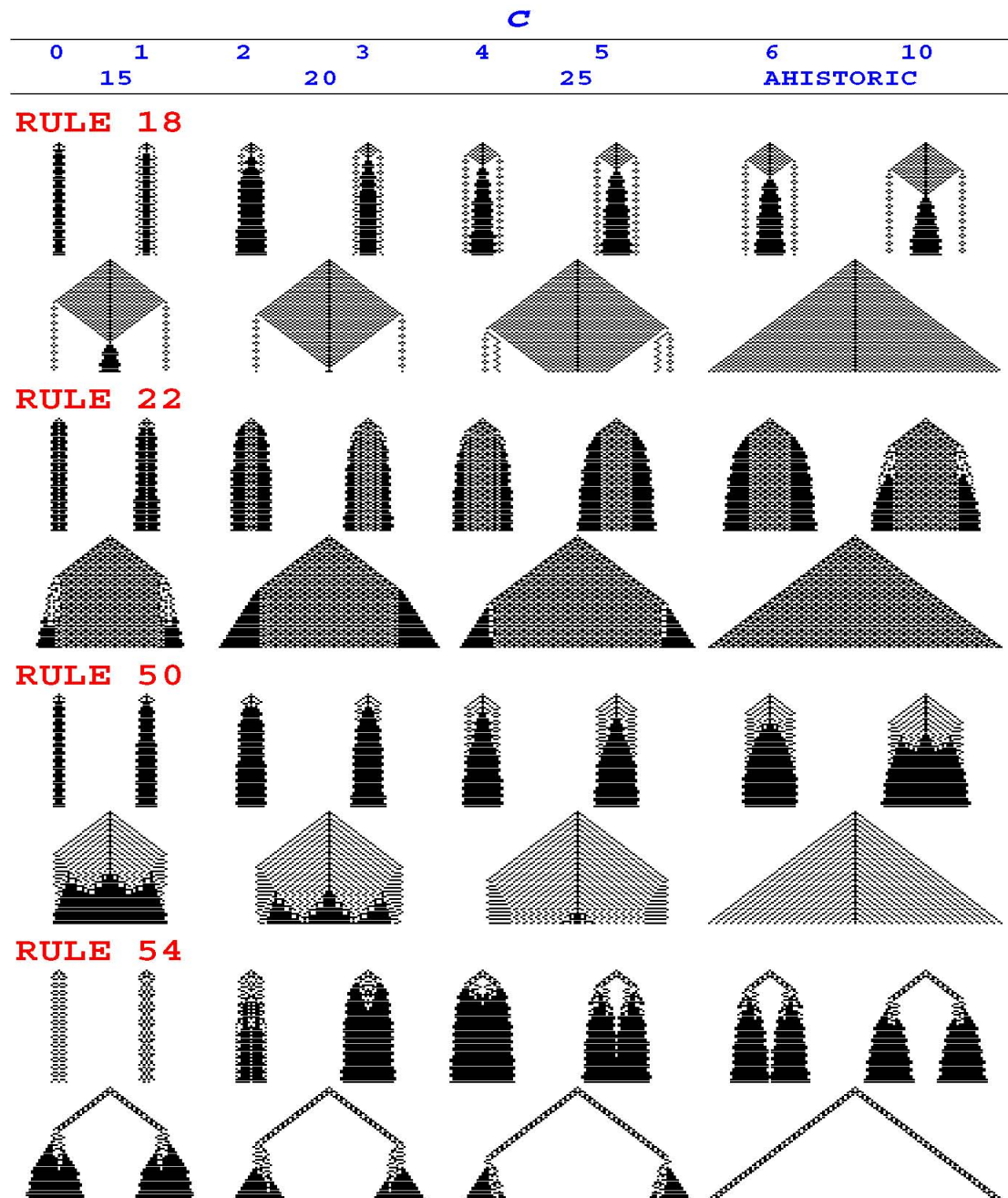
# Reversible Parity Rule ( $\{\sigma^{(0)}\} = \{\sigma^{(1)}\}$ )

NO MEMORY



$\alpha=0.501$

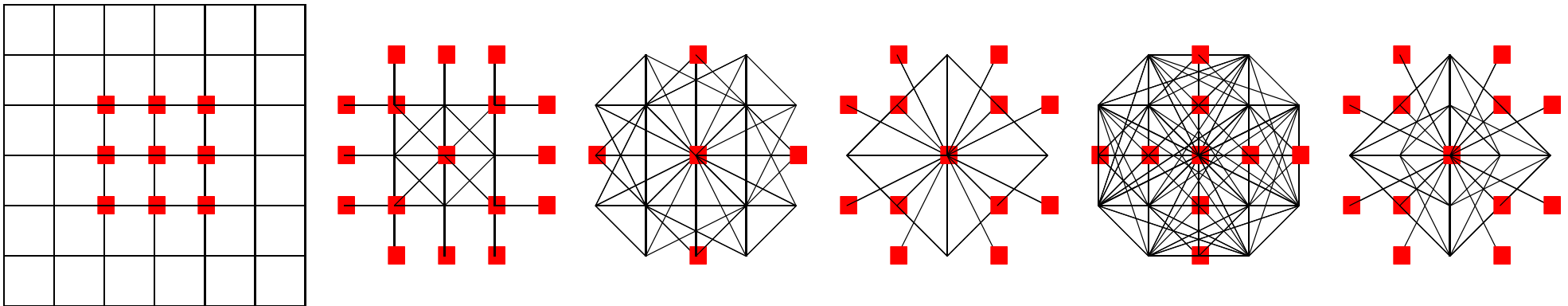
# Reversible ER. with $\delta = t^c$ memory [17]



## STRUCTURALLY DYNAMIC CA (SDCA)

State and link config. are both dynamic, altering each other

### Example



Mass Parity rule ( $\text{mod } 2$ )

### Links

#### *Coupling*

Add links between next-NN sites in which both values are 1

#### *Decoupling*

Remove links connected to sites in which both values are 0

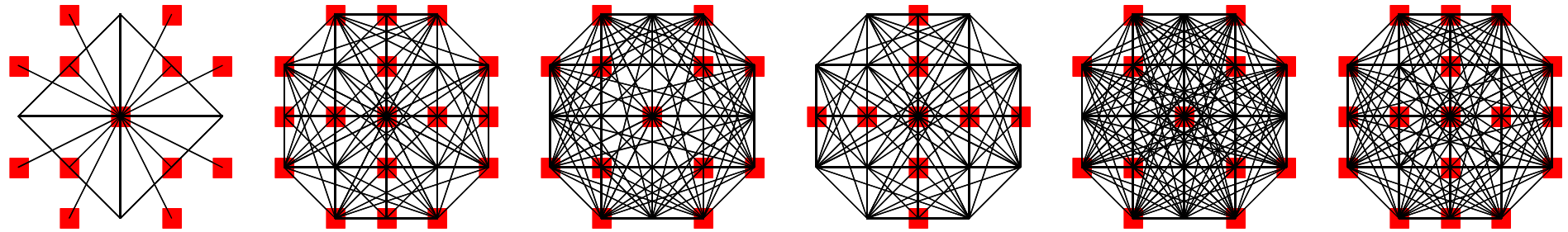
# SDCA with MEMORY [4]

$$\sigma_i^{(T+1)} = \phi(s_j^{(T)} \in N_i^{(T)})$$

$$\lambda_{i,j}^{(T+1)} = \psi(s_i^{(T)}, s_j^{(T)}, \{l^{(T)}\})$$

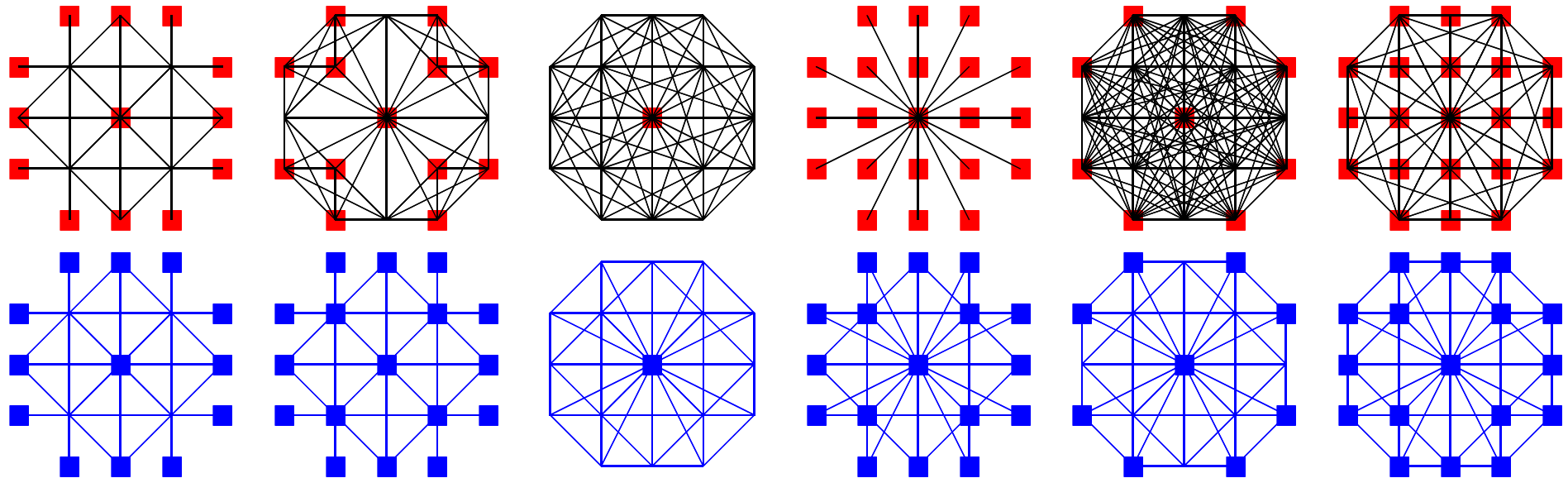
$\alpha = 0.6$

$T = 4 - 9$



$\alpha = 1.0$

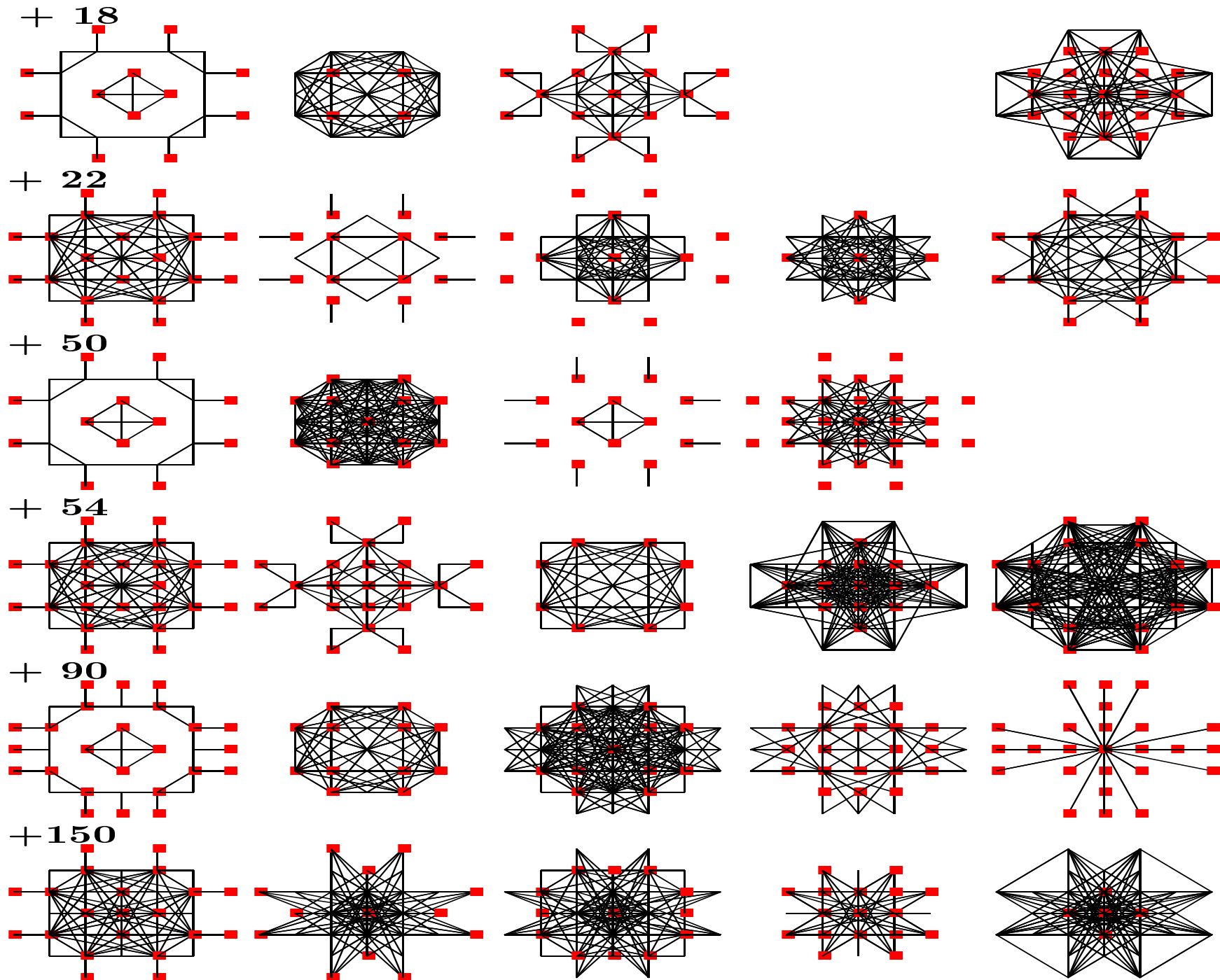
$T = 4 - 9$



$\sigma, \lambda$

$s, l$

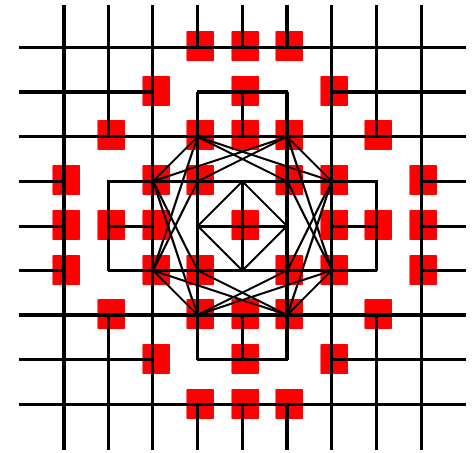
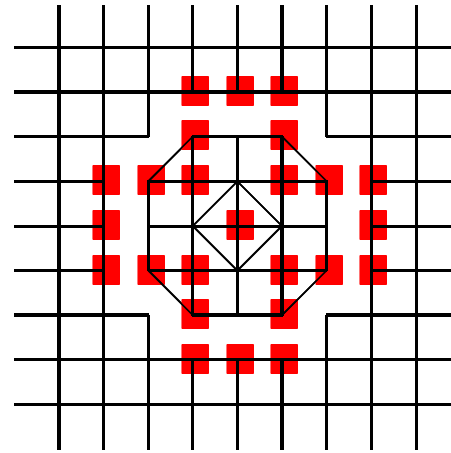
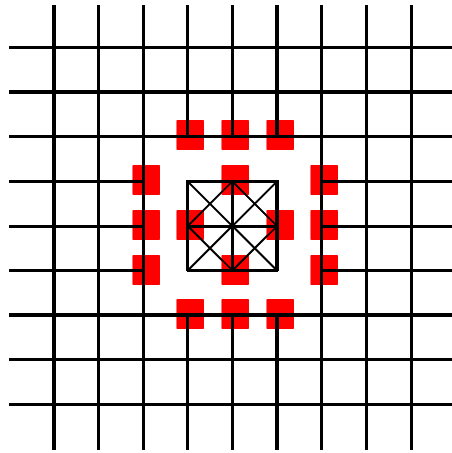
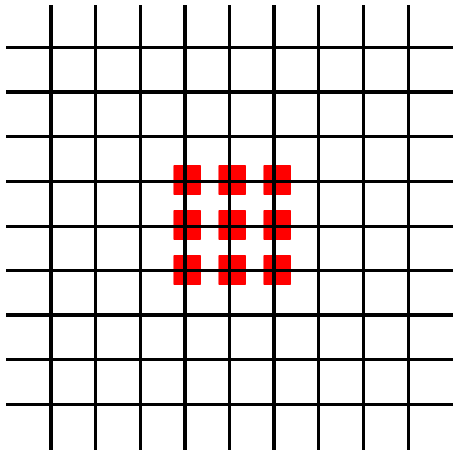
# The SDCA Parity rule with Elementary Rules as Memory [4]



# REVERSIBLE SDCA [6]

$$\sigma_i^{(T+1)} = \phi(\sigma_j^{(T)} \in \mathcal{N}_i^{(T)}) \ominus \sigma_i^{(T-1)}$$

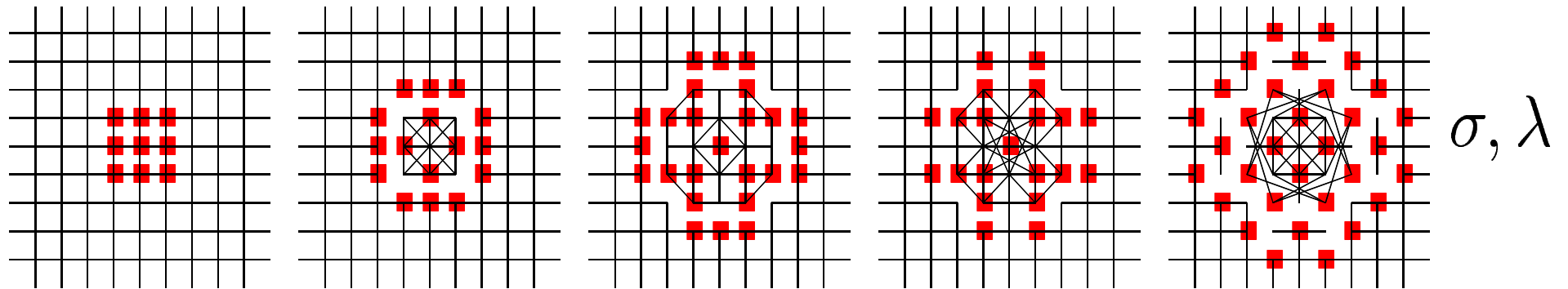
$$\lambda_{i,j}^{(T+1)} = \psi(\sigma_i^{(T)}, \sigma_j^{(T)}, \{\lambda^{(T)}\}) \ominus \lambda_{i,j}^{(T-1)}$$



# REVERSIBLE SDCA with MEMORY

$$\sigma_i^{(T+1)} = \phi\left(\underset{j}{s}_j^{(T)} \in \underset{i}{N}_i^{(T)}\right) \ominus \sigma_i^{(T-1)}, \quad \lambda_{i,j}^{(T+1)} = \psi\left(\underset{i}{s}_i^{(T)}, \underset{j}{s}_j^{(T)}, \{\underset{l}{l}^{(T)}\}\right) \ominus \lambda_{i,j}^{(T-1)}$$

FULL MEMORY ( $\alpha = 1.0$ )



1 1 1  
1 1 1  
1 1 1

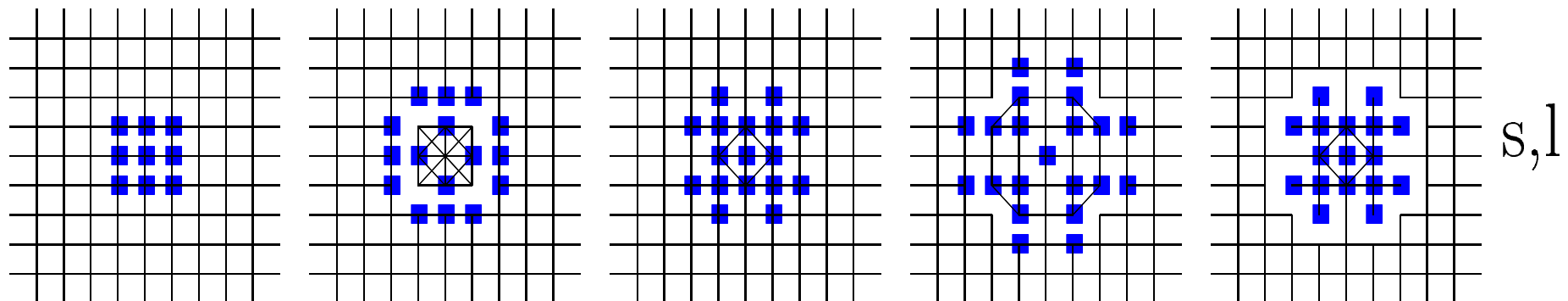
1 1 1  
1 1 2 1 1  
1 2 1 2 1  
1 1 2 1 1  
1 1 1

1 1 1  
2 1 2  
1 2 2 2 2 2 1  
1 1 2 2 2 1 1  
1 2 2 2 2 2 1  
2 1 2  
1 1 1

2 1 2  
3 1 3  
2 3 3 2 3 3 2  
1 1 2 3 2 1 1  
2 3 3 2 3 3 2  
3 1 3  
2 1 2

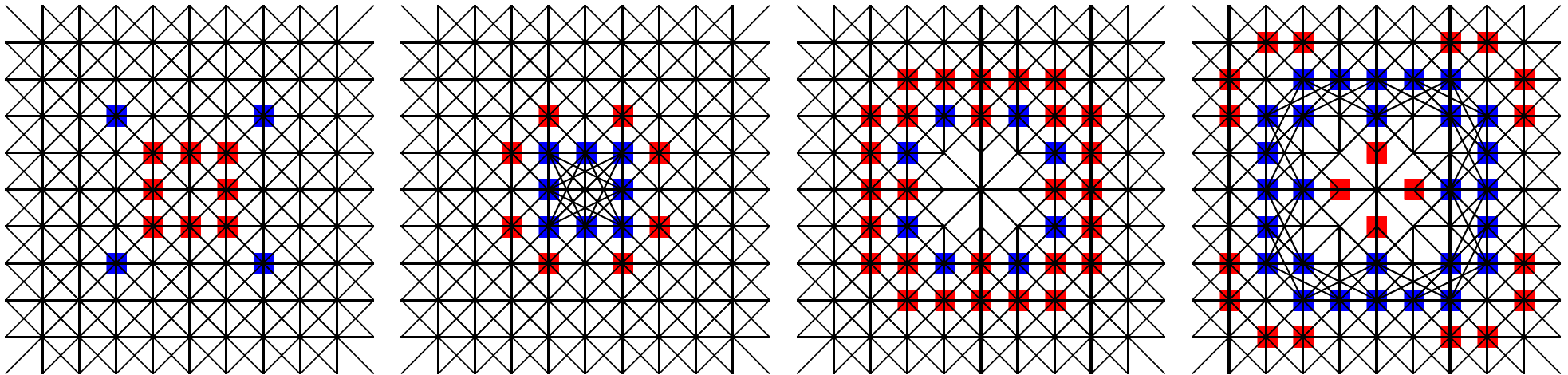
1 1  
1 2 2 2 1  
1 4 1 4 1  
1 2 4 3 3 3 4 2 1  
2 1 3 3 3 1 2  
1 2 4 3 3 3 4 2 1  
1 4 1 4 1  
1 2 2 2 1  
1 1

$\omega_i$



# EXCITABLE SDCA

## Example



## Mass

Resting cell excited if  $\frac{\# \text{ excited connected}}{\# \text{ connected cells}} \in \left[\frac{1}{8}, \frac{2}{8}\right]$

## Links

### *Coupling*

Add links between next-NN sites in which both values are excited

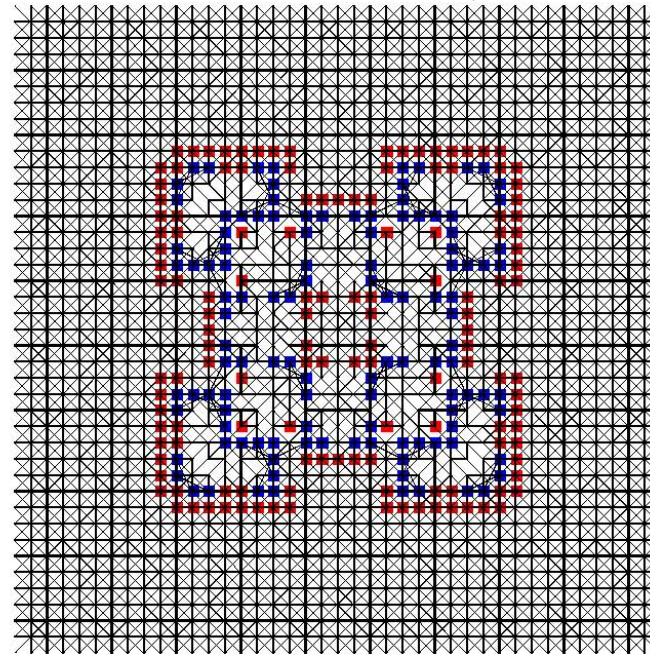
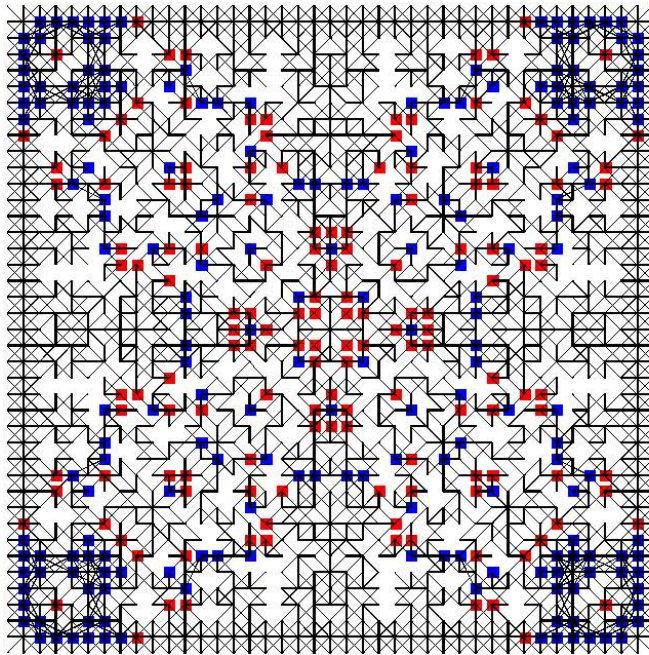
### *Decoupling*

Remove links connected to sites in which both values are refractory

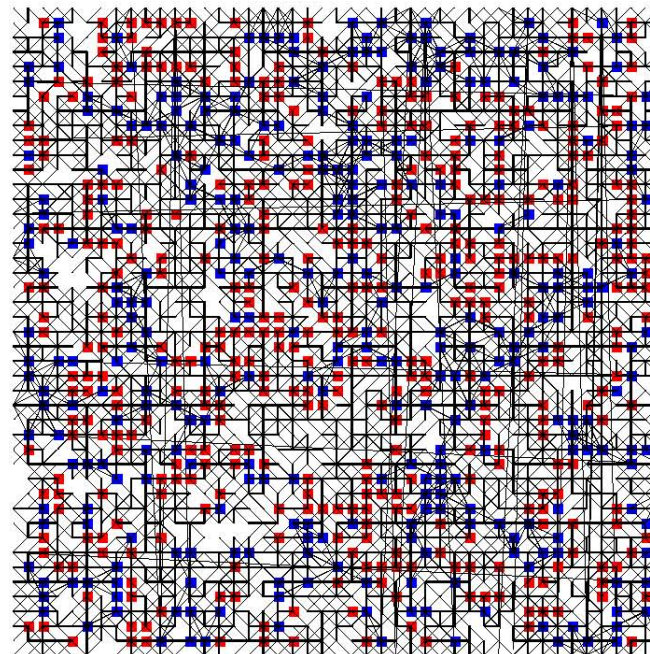
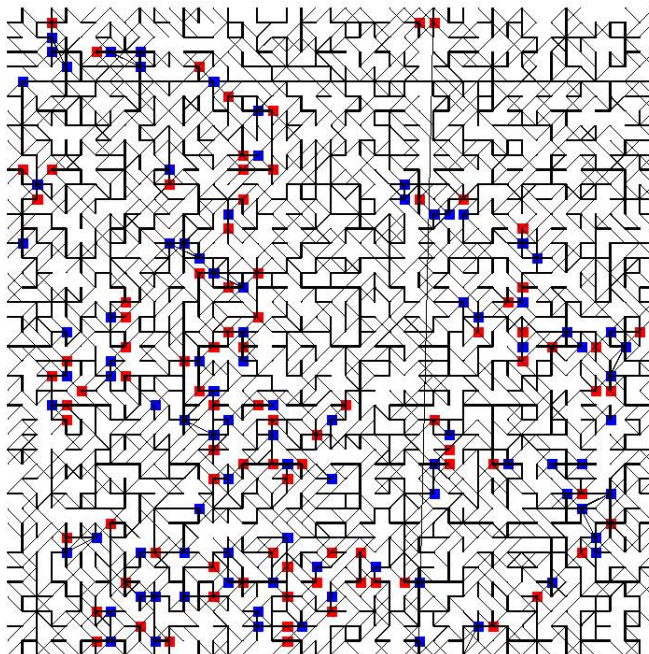
# EXCITABLE SDCA at $T=50$

Ahistoric

Mode memory



Starting

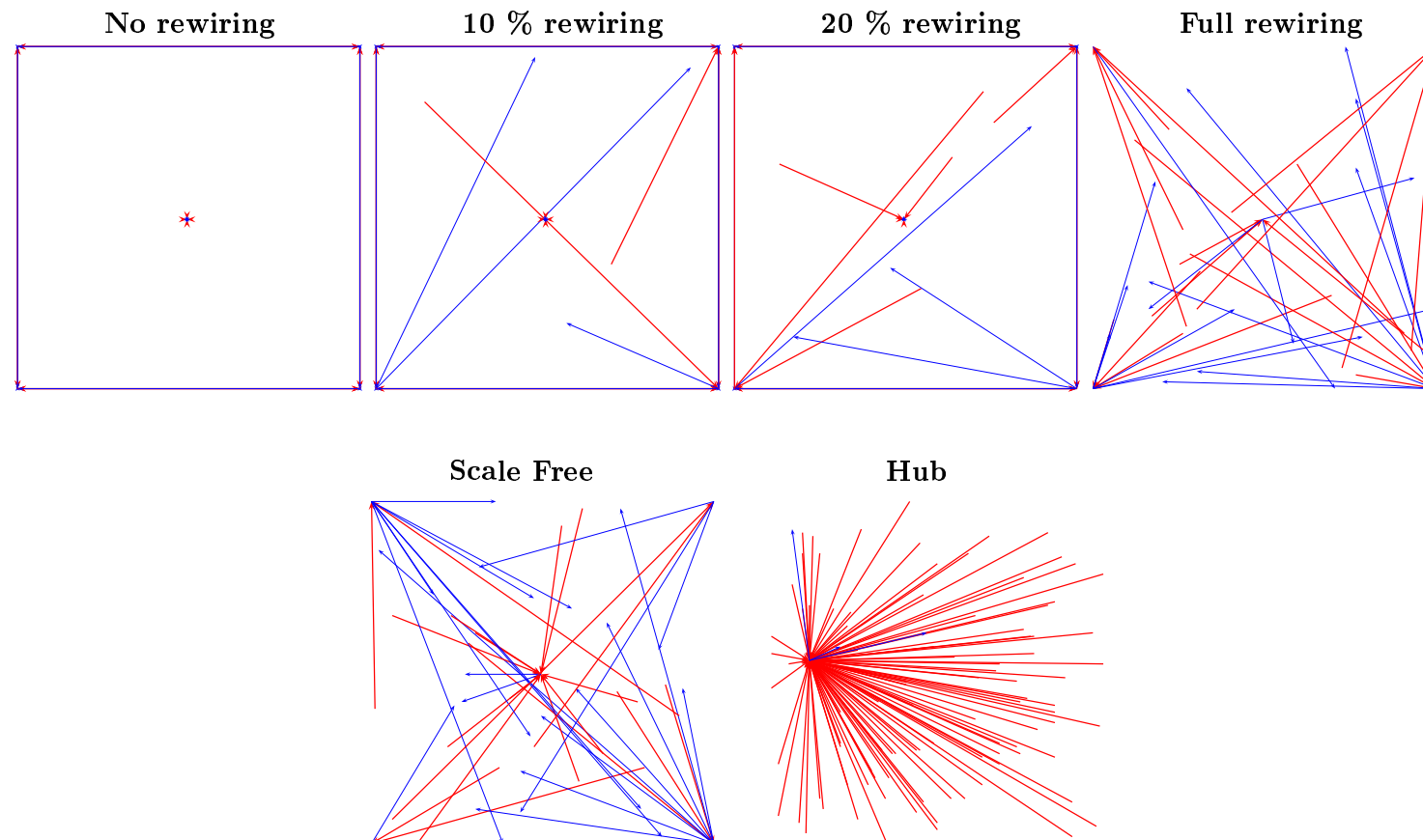


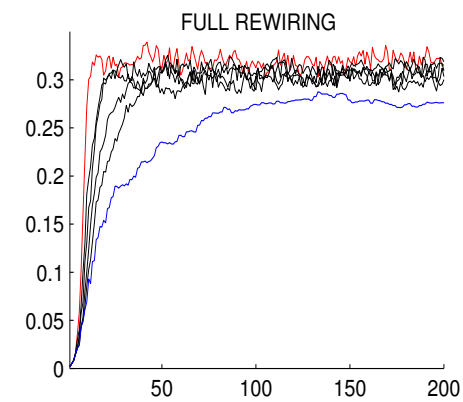
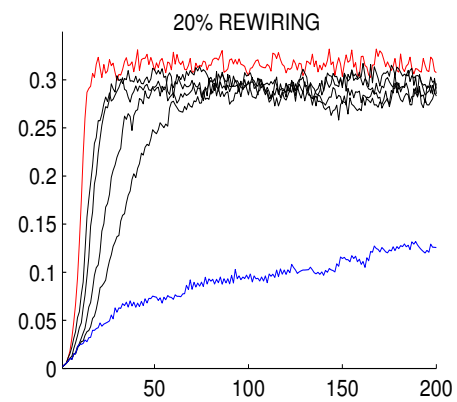
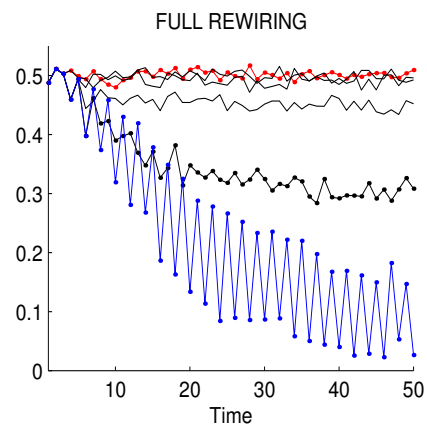
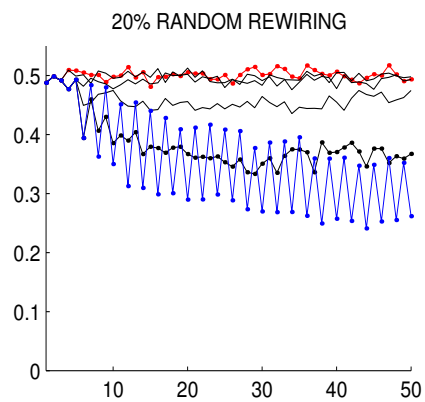
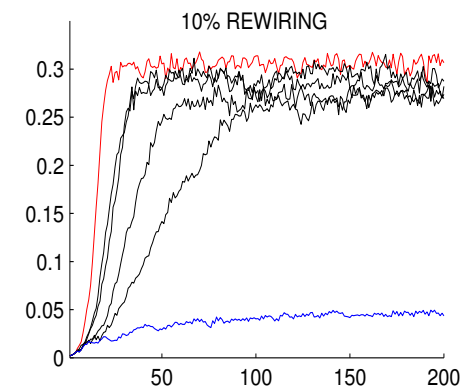
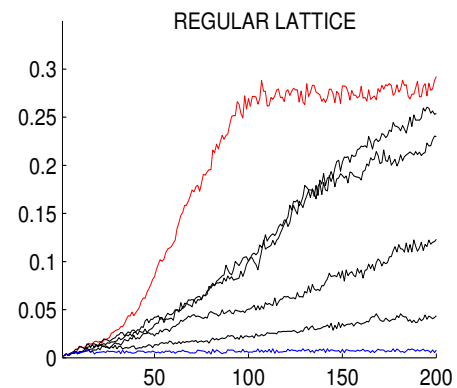
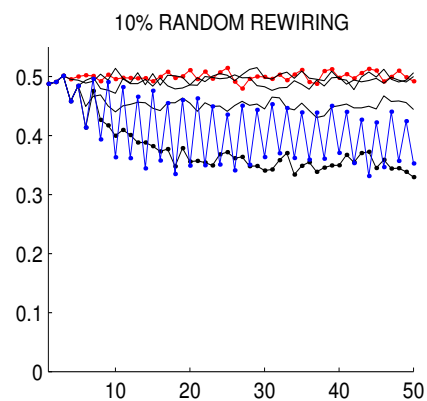
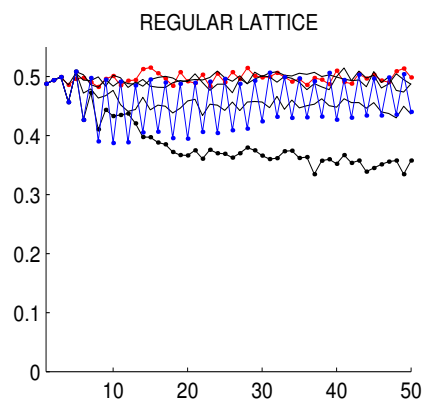
Random starting

There is plenty of room *with simple memory* :  
 Unaltered transition rule (function of previous states)

● Probabilistic CA [10]:  $p = P(\sigma_i^{(T+1)} = 1 / s_{i-1}^{(T)}, s_i^{(T)}, s_{i+1}^{(T)})$

● Boolean networks [2, 3]:  $\sigma_i^{(T+1)} = \phi_i(s_j^{(T)} \in \mathcal{N}_i)$





Changing rate

Damage sepreading

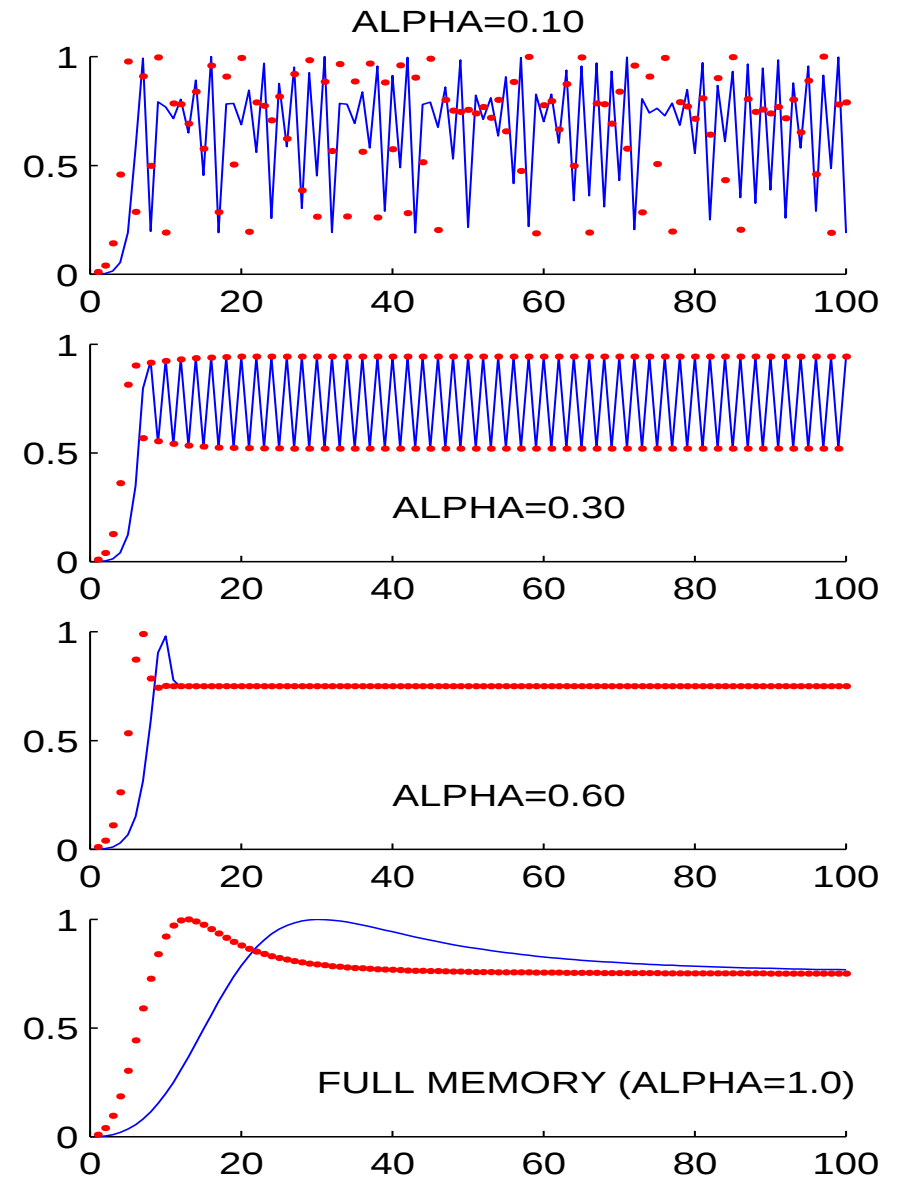
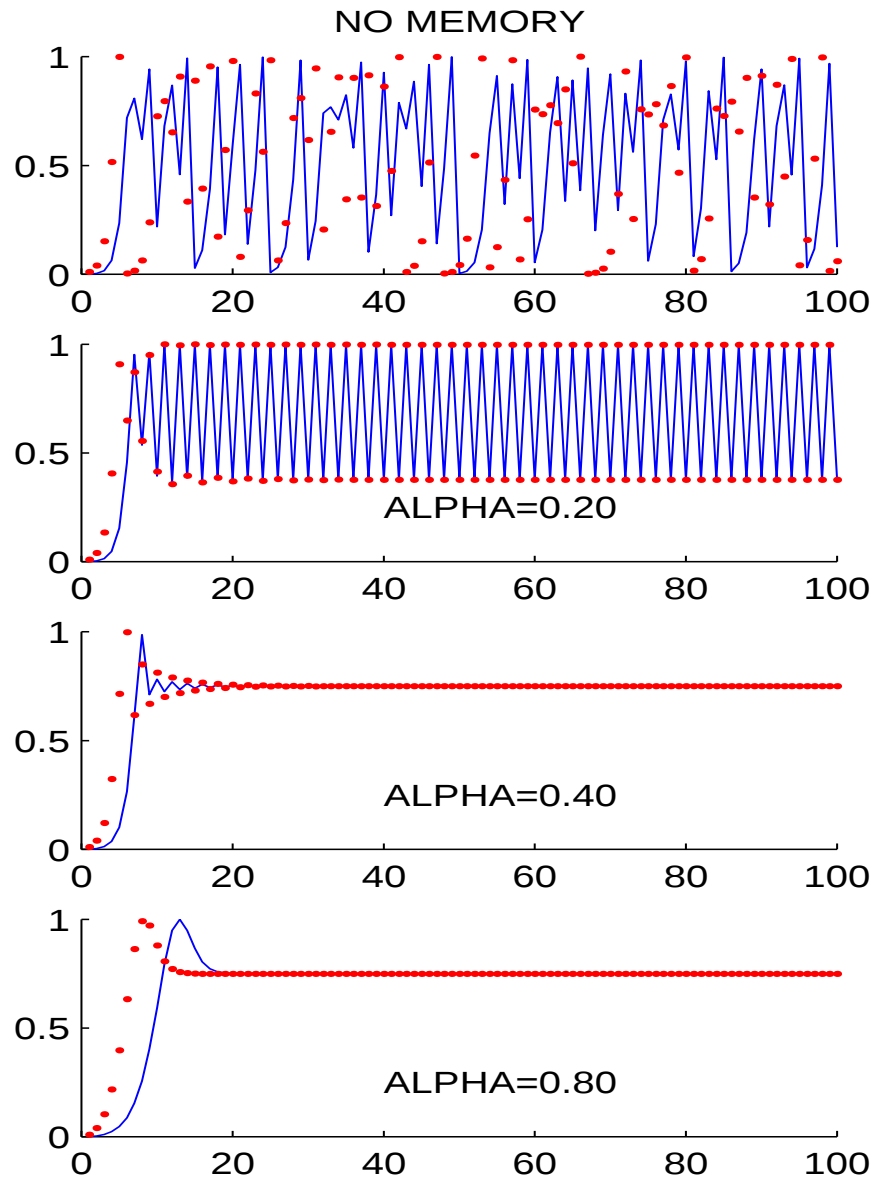
$K = 4$  Boolean Network

- Continuous CA (CML) :  $\sigma_i^{(T+1)} = \varphi(\textcolor{red}{m}_j^{(T)} \in \mathcal{N}_i)$
- Discrete Dynamical Systems :  $x_{T+1} = \textcolor{blue}{f}(\textcolor{red}{m}_T)$

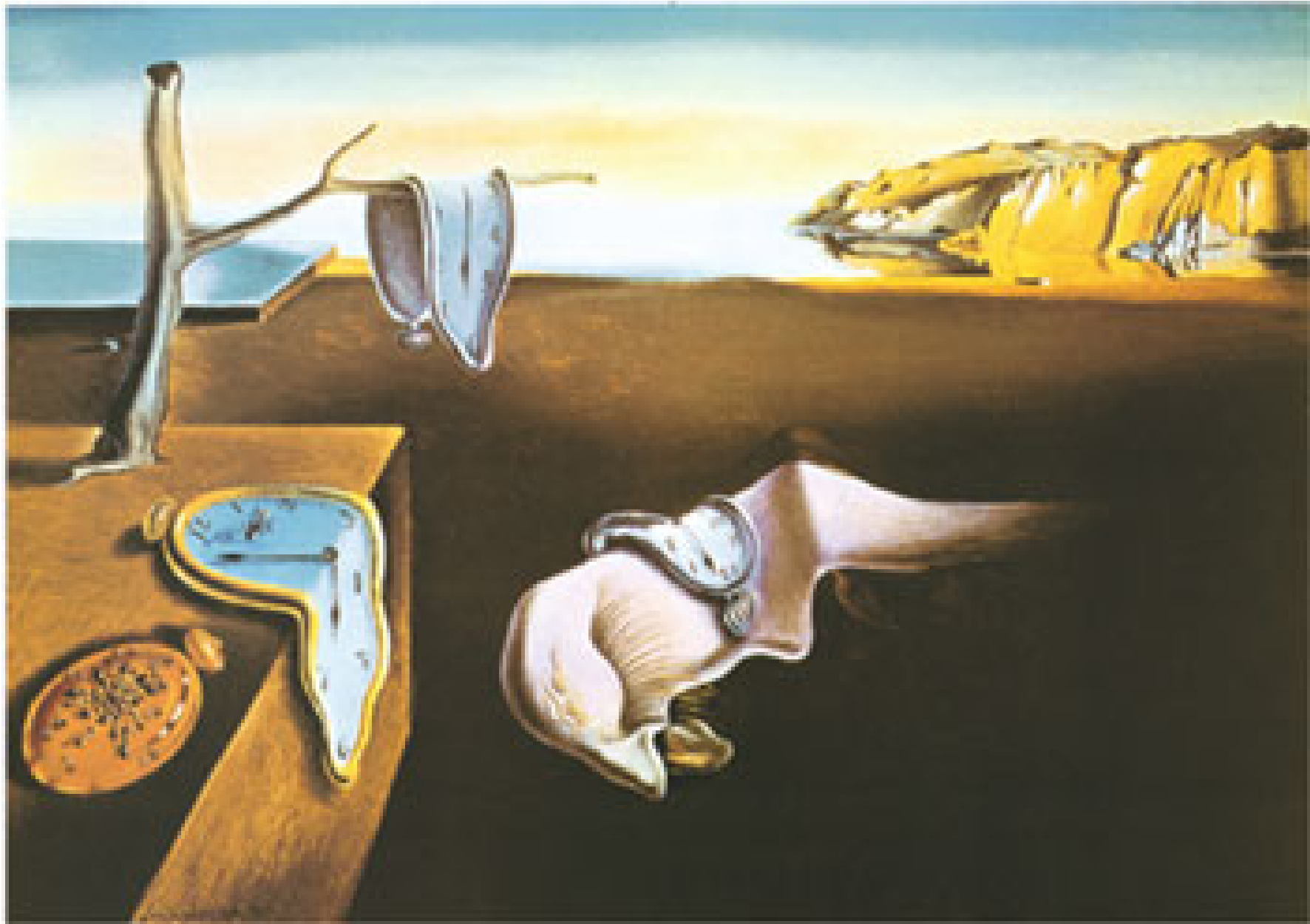
$$m_T = \frac{x_T + \sum_{t=1}^{T-1} \alpha^{T-t} x_t}{1 + \sum_{t=1}^{T-1} \alpha^{T-t}} \equiv \frac{\omega_T}{\Omega(T)}$$

# The LOGISTIC map with memory [13]

$$x_{T+1} = 4m_T(1 - m_T) \quad \text{Fixed point : } x = 0.75$$



# SALVADOR DALI



The Persistence of Memory



Disintegration of the Persistence of Memory

<http://uncomp.uwe.ac.uk/alonso-sanz>



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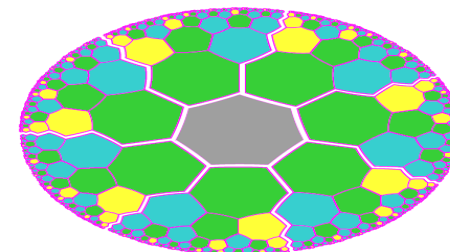
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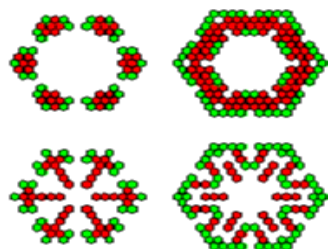
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# Prisoner's Dilemma: Cooperate or Defect ?

|   | C   | D   |
|---|-----|-----|
| C | R R | T S |
| D | S T | P P |

Temptation > Reward > Penalization > Sucker payoff

# Spatial Prisoner's Dilemma [21]–[28]

|                          |                       | $d^{(2)} = \delta^{(2)}$ | $\pi^{(2)} = \alpha p^{(1)} + p^{(2)}$                                                 |
|--------------------------|-----------------------|--------------------------|----------------------------------------------------------------------------------------|
| $d^{(1)} = \delta^{(1)}$ | $p^{(1)} = \pi^{(1)}$ | C C C C C C C            | $9\alpha+9$ $9\alpha+9$ $9\alpha+9$ $9\alpha+9$ $9\alpha+9$ $9\alpha+9$ $9\alpha+9$    |
| C C C C C                | 9 9 9 9 9             | C C C C C C C            | $9\alpha+9$ $9\alpha+8$ $9\alpha+7$ $9\alpha+6$ $9\alpha+7$ $9\alpha+8$ $9\alpha+9$    |
| C C C C C                | 9 8 8 8 9             | C C D D D C C            | $9\alpha+9$ $9\alpha+9$ $8\alpha+5b$ $8\alpha+3b$ $8\alpha+5b$ $9\alpha+9$ $9\alpha+9$ |
| C C D C C                | 9 8 8b 8 9            | C C D D D C C            | $9\alpha+9$ $9\alpha+9$ $8\alpha+3b$ $8b\alpha$ $8\alpha+3b$ $9\alpha+6$ $9\alpha+9$   |
| C C C C C                | 9 8 8 8 9             | C C D D D C C            | $9\alpha+9$ $9\alpha+9$ $8\alpha+5b$ $8\alpha+3b$ $8\alpha+5b$ $9\alpha+9$ $9\alpha+9$ |
| C C C C C                | 9 9 9 9 9             | C C C C C C C            | $9\alpha+9$ $9\alpha+8$ $9\alpha+7$ $9\alpha+6$ $9\alpha+7$ $9\alpha+8$ $9\alpha+9$    |
|                          |                       | C C C C C C C            | $9\alpha+9$ $9\alpha+9$ $9\alpha+9$ $9\alpha+9$ $9\alpha+9$ $9\alpha+9$ $9\alpha+9$    |

|   |     |     |
|---|-----|-----|
|   | C   | D   |
| C | 1 1 | b 0 |
| D | b 0 | 0 0 |

| $\pi^{(2)} = \mathbf{p}^{(2)}$ | $\pi^{(2)} = \mathbf{p}^{(1)} + \mathbf{p}^{(2)}$ |
|--------------------------------|---------------------------------------------------|
| 9 9 9 9 9 9 9                  | 18 18 18 18 18 18 18                              |
| 9 8 7 6 7 8 9                  | 18 17 16 15 16 17 18                              |
| 9 9 5b 3b 5b 9 9               | 18 18 8+5b 8+3b 8+5b 18 18                        |
| 9 9 3b 0 3b 6 9                | 18 18 8+3b 8b 8+3b 15 18                          |
| 9 9 5b 3b 5b 9 9               | 18 18 8+5b 8+3b 8+5b 18 18                        |
| 9 8 7 6 7 8 9                  | 18 17 16 15 16 17 18                              |
| 9 9 9 9 9 9 9                  | 18 18 18 18 18 18 18                              |
| $\alpha=0$                     | $\alpha=1$                                        |

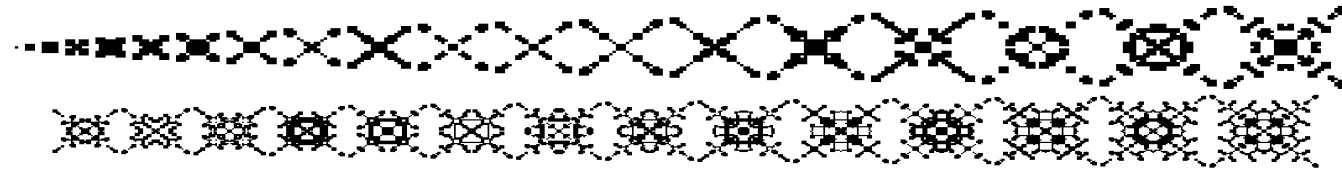
$$b=1.85$$

$$5b=9.25 > 9$$

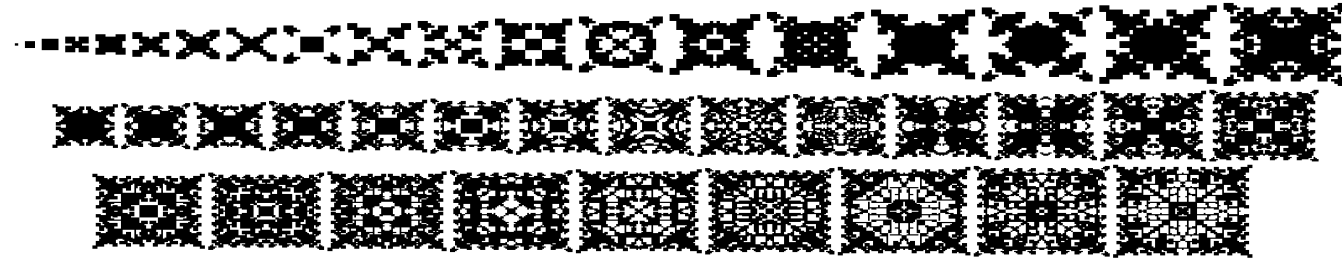
$$8+5b=17.25 < 18$$

| $\mathbf{d}^{(3)}$                               | $\mathbf{d}^{(3)}$                 |
|--------------------------------------------------|------------------------------------|
| C C C C C C C                                    | C C C C C C C                      |
| C <b>D</b> <b>D</b> <b>D</b> <b>D</b> <b>D</b> C | C C C C C C C                      |
| C <b>D</b> <b>D</b> <b>D</b> <b>D</b> <b>D</b> C | C C <b>D</b> <b>D</b> <b>D</b> C C |
| C <b>D</b> <b>D</b> <b>D</b> <b>D</b> <b>D</b> C | C C <b>D</b> <b>D</b> <b>D</b> C C |
| C <b>D</b> <b>D</b> <b>D</b> <b>D</b> <b>D</b> C | C C <b>D</b> <b>D</b> <b>D</b> C C |
| C <b>D</b> <b>D</b> <b>D</b> <b>D</b> <b>D</b> C | C C C C C C C                      |
| C C C C C C C                                    | C C C C C C C                      |

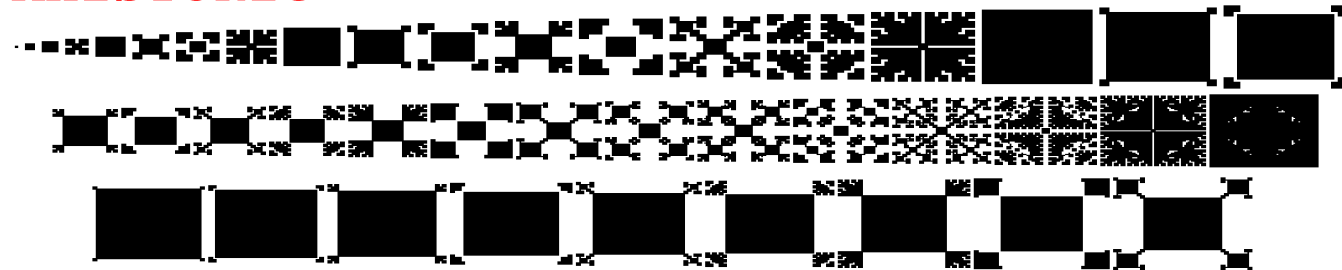
$\alpha$   
0.20



0.10

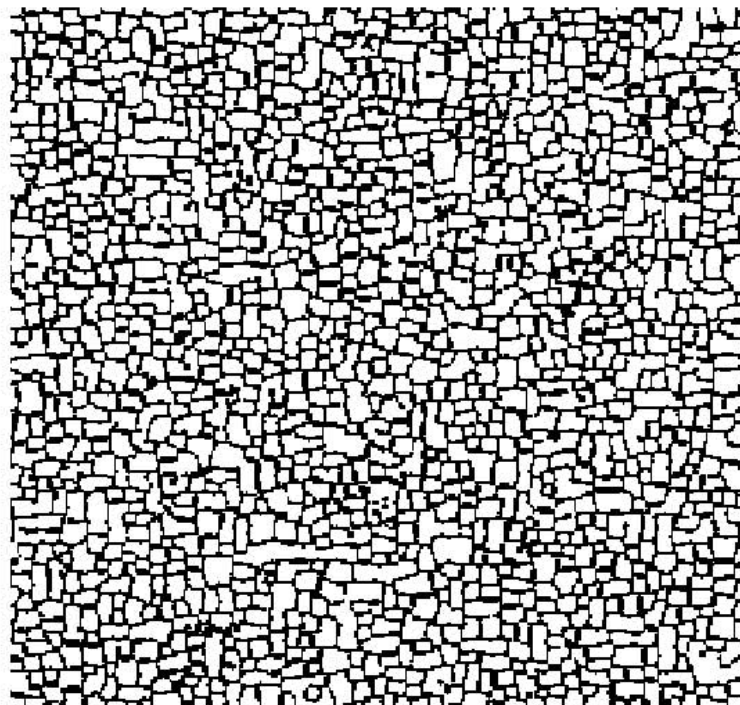


AHISTORIC



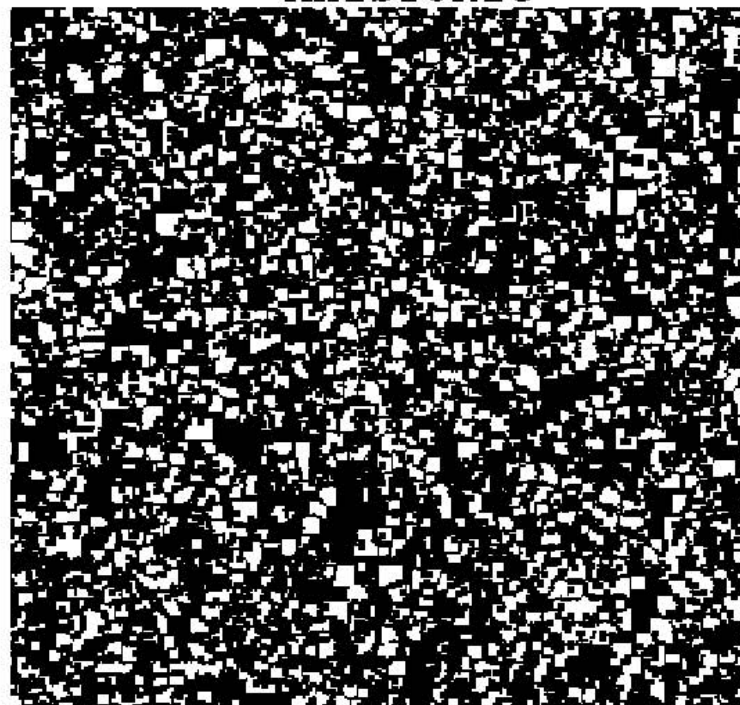
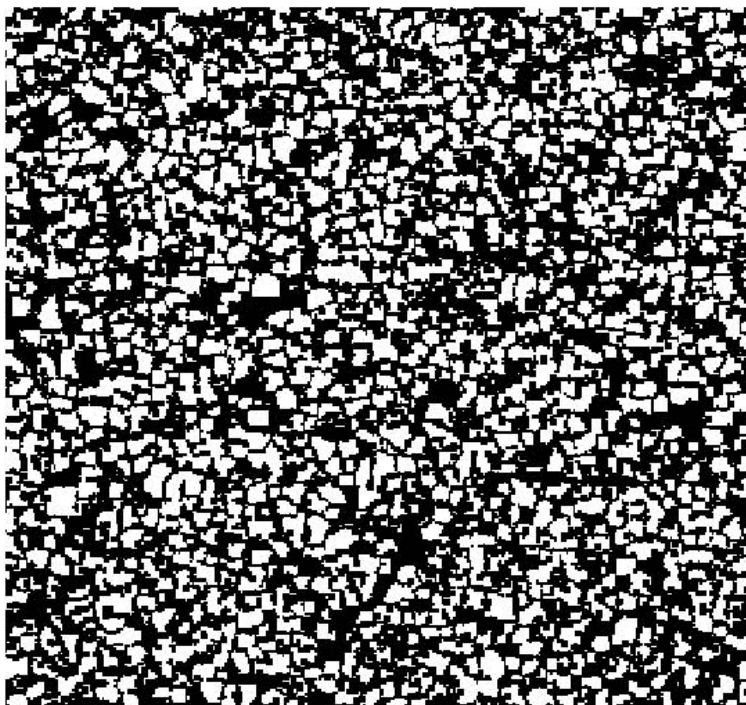
$\alpha = 0.7$

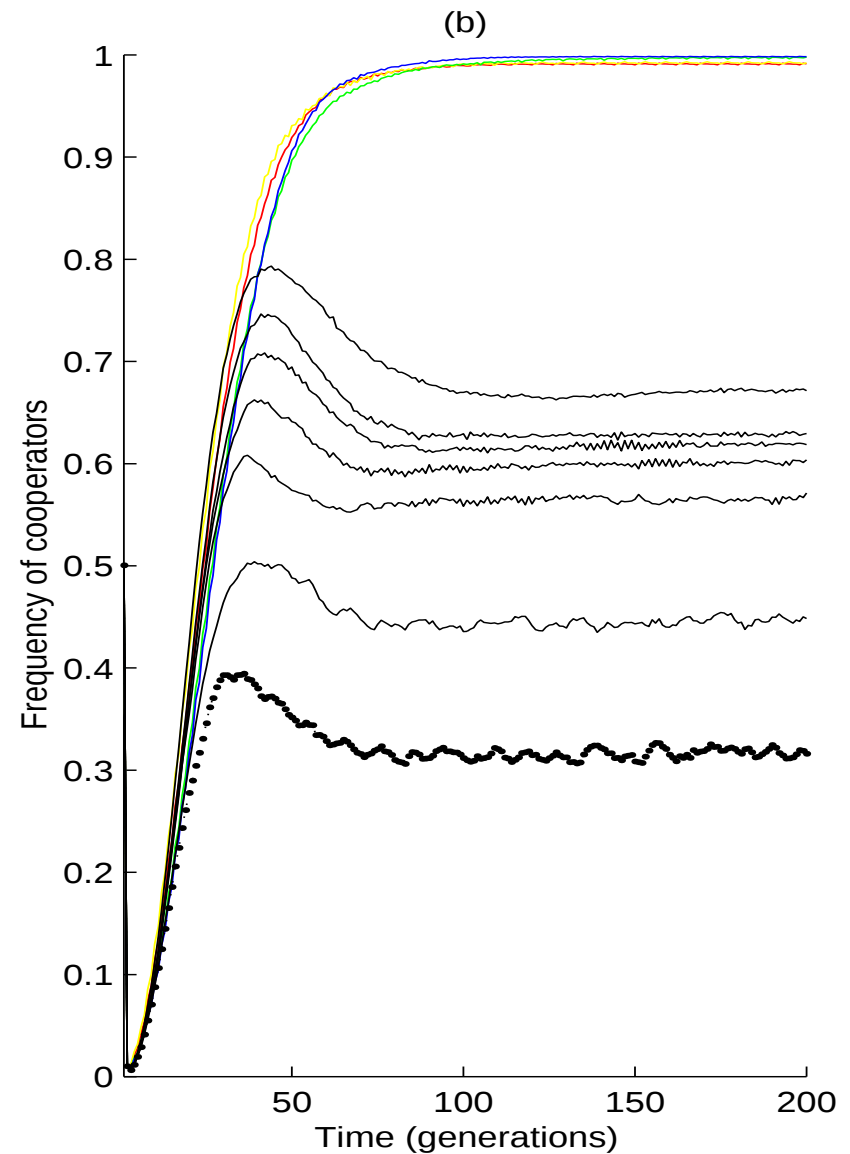
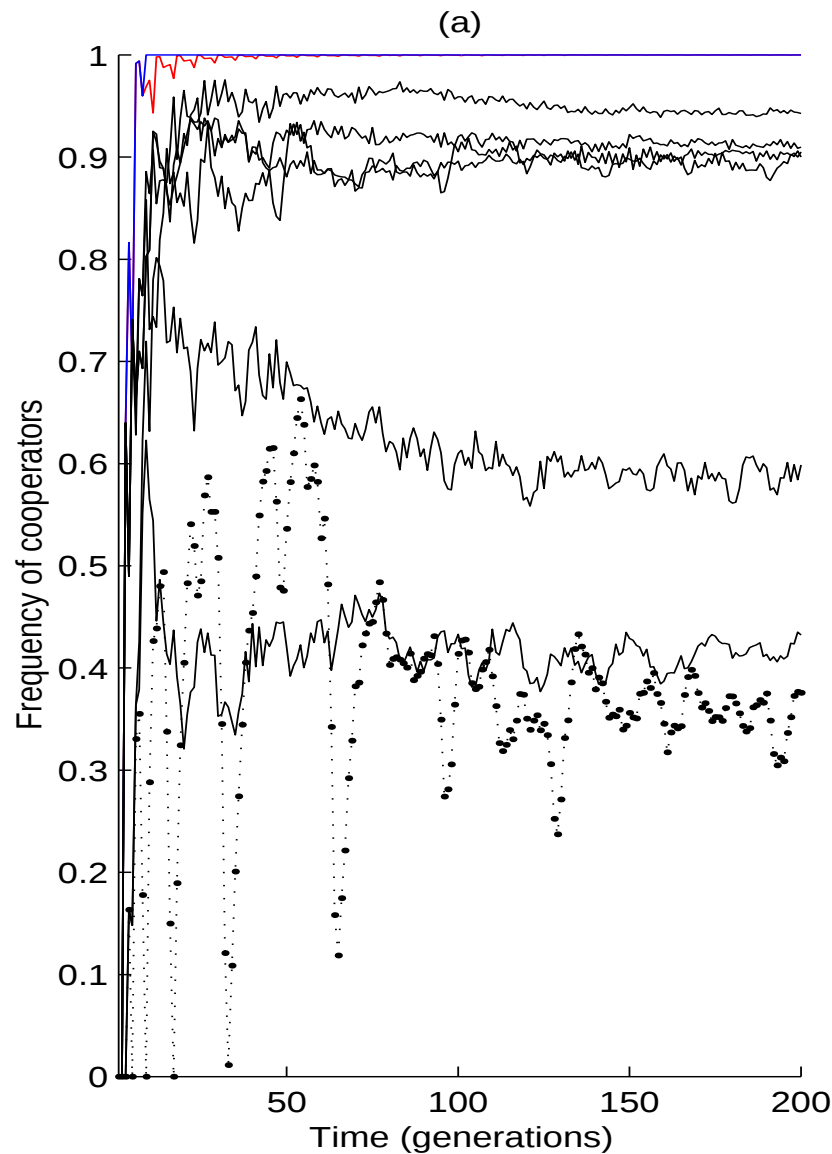
$\alpha = 0.5$



$\alpha = 0.1$

AHISTORIC





Freq. of C with memory of the last 3 iterations, starting (a) from a single defector, (b) at random. Dotted  $\equiv$  ahistoric, red, yellow, green, blue:  $\alpha = 1.0, 0.9, 0.8, 0.7$ . Remaining:  $\alpha$  from 0.1 to 0.6 by 0.1. **The higher the  $\alpha$  the higher the  $f$ .**

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