Provable Collisions in the Pollard ρ Algorithm for Discrete Logarithms

Fields Institute Workshop on Cryptography:
Underlying Mathematics, Provability and Foundations

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Agenda:

- 1. Results on the Pollard ρ algorithm
- 2. Random walks on graphs
- 3. New constructions of expanders for crypto

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Discrete Logarithm Problem

Given a cyclic group G with generator g, and power h of it, solve the equation

$$h = g^x$$
 for x.

- DLOG is a hard problem which several cryptosystems are based on, for example
 - Diffie-Hellman
 - El-Gamal
 - Elliptic Curve Cryptography
- The difficulty of DLOG is determined by the realization of a group: e.g. trivial for $\mathbb{Z}/n\mathbb{Z}$ but harder for $(\mathbb{Z}/p\mathbb{Z})^*$, and apparently harder yet for elliptic curves.
- Difficulty is determined by the largest prime divisor of n = #G. From now on we assume n is a large prime.
- We will consider the DLOG problem on a "black-box" group, i.e. one which
 uses no specific features of its embedding. In this case, it is a theorem of
 Nechaev, Shoup that no DLOG algorithm can run in time o(n^{1/2}).

Pollard p algorithm's attributes

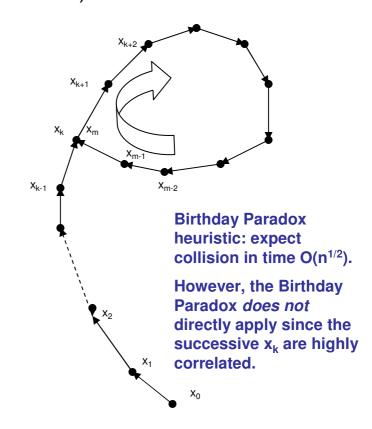
- Uses birthday paradox to run in time $\sim n^{1/2}$ (heuristically). Can this be proved?
- Up to constant factors, the fastest known on general groups, and the only with low storage requirements.
- In particular, it is the fastest known algorithm for general elliptic curve groups (i.e. aside from special curves which have subexponential algorithms).
- Therefore the $n^{1/2}$ running time is used to gauge the relative bit-by-bit strengths of ECC vs. RSA cryptosystems (e.g. 160-bit ECC \approx 1024-bit RSA).

The actual algorithm

- Let g equal the generator, h = g^y the element whose discrete logarithm (y) we wish to recover.
- Partition the group G into 3 random sets S₁, S₂, and S₃ (each element of G has, independently, a 1/3 probability of being in each S_i).
- 3. Set $x_0 = h$ (or more generally a random power $g^{r_1}h^{r_2}$).
- 4. Iterate $x_{k+1} = f(x_k)$, where

$$f(x) = \begin{cases} gx, & x \in S_1; \\ hx, & x \in S_2; \\ x^2, & x \in S_3. \end{cases}$$

- 5. Find a collision $x_k = x_m$ (or more properly $x_i = x_{2i}$ to save on storage).
- 6. Use collision information to find y (next slide).



What to do with a collision

(If you walk into your own back, you may learn something about yourself)

- At each step, x_k may be written as $g^{\alpha_k y + \beta_k}$
- The iteration f(x) sends the coefficients (α, β) to one of:
 - $\begin{array}{lll} \text{" } & (\alpha+1,\beta) & & [\text{ The move } x \mapsto hx] \\ \text{" } & (\alpha,\beta+1) & & [& x \mapsto gx &] \\ \text{" } & (2\alpha,2\beta) & & [& x \mapsto x^2 &] \end{array}$
- Given a collision $x_k = x_m$, we must have that $\alpha_k y + \beta_k = \alpha_m y + \beta_m$ Since the exponents are taken mod n, we can solve this:

$$y = \frac{\beta_m - \beta_k}{\alpha_k - \alpha_m}$$

provided that $\alpha_k \neq \alpha_m$ (mod n). [Non-degeneracy condition]. Expect this with high probability \approx 1-1/n. This is even more likely than a collision (heuristically).

- Note that if $x_k = x_m$ is the first collision and if $\alpha_k = \alpha_m$ (degenerate) there, the α 's will be equal at any subsequent collision in the loop (because they evolve the same way under the iterating function f).
- Likewise (since each step is invertible) if the α 's are distinct at the first collision, they remain distinct at all future collisions.

An estimate on the collision time

- Theorem 1: Fix any p < 1. Then the Pollard ρ algorithm finds a collision in time $O_p(n^{1/2}(\log n)^3)$ with probability \geq p, where the probability is taken over all partitions of G into the three subsets S_1 , S_2 , and S_3 . $\left(\widetilde{O}_p(n^{1/2})\right)$
- This is the first nontrivial rigorous result on the runtime of the algorithm.
- $O(n^{1/2})$ is the expected optimal collision time.
- Montenegro observation improves this to $O_p(n^{1/2}(\log n)^{3/2})$.

A complete runtime estimate

(for almost all n)

- Multiplicative order of 2 modulo n: the least k > 0 for which $2^k = 1$ (mod n).
- Theorem 2. Assume that the multiplicative order of 2 modulo n is $\Omega(\log(n)^3)$. Then the Pollard ρ collisions guaranteed by the previous theorem are nondegenerate with probability 1 O($\log(n)^6/n$).
- Almost all primes have this property: e.g. if 2 is a generator of $(\mathbb{Z}/n\mathbb{Z})^*$, then the multiplicative order is n-1.
- More precisely, at most O(log(X)⁵) such primes n exist in the interval between X and 2X.
- So the theorem, in practice, proves the Pollard ρ runtime for random group orders.
- In general, one can quickly test if n has this property. If it doesn't, the
 theorem works if the squaring step x² is replaced by another small power
 x³ for which a has large multiplicative order.

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Random Walks

- The Pollard ρ iteration $x_{k+1} = f(x_k)$ is definitely *not* a random walk, since it goes into a loop after its first collision. This loop is a key feature of the algorithm.
- However, since membership of x_k in S₁, S₂, or S₃ is random, the walk behaves
 exactly as a random walk <u>until the first collision</u> occurs thereafter it is decidedly
 non-random.
- <u>Upshot</u>: to prove collisions occur it suffices to consider random walks on G whose steps have the form

$$x \mapsto gx$$
, $x \mapsto hx$, and $x \mapsto x^2$ (each with probability 1/3).

- In analyzing a random walk on a cyclic group, we can use additive notation (i.e. simply consider $\mathbb{Z}/n\mathbb{Z}$).
- We consider the equivalent random walk on $\mathbb{Z}/n\mathbb{Z}$ given by moves of the form $x \mapsto x+1, x \mapsto x+y, \text{ or } x \mapsto 2x \text{ (each with probability 1/3).}$
- Our result: this random walk has mixing time (log n)³ (more precise on next slide).
 - Mixing time is a measure of how many steps it takes for a random walk to become equidistributed, and thereby "forget" where it started.
 - Comparison: if one could make totally random walks (like in the Birthday paradox), the mixing time would be 1.
 - Without the squaring step the mixing time would be npower ([Teske]).

Graph reformulation

- Define the *Pollard* ρ *graph* Γ to have vertices $\mathbb{Z}/n\mathbb{Z}$ and directed edges connecting $\mathbf{x} \to \mathbf{x+1}$, $\mathbf{x} \to \mathbf{x+y}$, and $\mathbf{x} \to \mathbf{2x}$ for each $\mathbf{x} \in \mathbb{Z}/n\mathbb{Z}$.
- The previous random walk is now a random walk on this graph, where we move from vertex to vertex by picking one of the three edges that starts there with equal probability = 1/3.
- We prove this walk has mixing time (log n)³, and collisions in time O(n^{1/2}(log n)^{3/2}).

Brief Review of Graph Theory

- <u>Definitions:</u> A graph Γ is a collection of vertices V, and (directed) edges E connecting the vertices.
- A k-regular graph has exactly k edges meeting at each vertex (k in, k out).
- Adjacency operator A on L²(V) averages the function over its neighbors

A:
$$f(x) \mapsto \sum_{x \to y} f(y)$$

• The constant functions on V are eigenfunctions with the *trivial eigenvalue* $\lambda_{triv} = k$.

Operator Norm Mixing Lemma

- Often people look at the spectral gap (for undirected graphs).
- Our graph is directed, so instead we will look at restriction of A to the orthogonal complement of 1, and its operator norm
 [= the most it distorts lengths].
- **Lemma**: Suppose that the operator norm of A's restriction to {the orthogonal complement of the constant function} is bounded by $\mu < k$. Let x be an arbitrary vertex and S be an arbitrary subset of vertices of Γ . Then the probability of a random walk of length $r \ge \log(2n)/\log(k/\mu)$ starting from x landing in S is between 1/2|S|/n and 3/2|S|/n (i.e. $(1\pm1/2)\cdot|S|/n$).
- This assumption is met for the Pollard ρ graphs, with k=3 and $\mu=3$ c/(log n)² for some c>0 (see next slide). So the mixing happens for $r\gg (log n)^3$.
- Method of proof: study action of A^r on the characteristic function of $\{x\}$, which tells you where walks end. Take inner product with χ_S , apply Cauchy-Schwartz inequality, and finally the operator norm bound.

Operator Norm Bound for A

- We need to show that $\|A_{\text{restricted to }1^\perp}\| \le 3-\frac{c}{(\log n)^2}$ i.e. that $\|Af\| \le \left(3-\frac{c}{(\log n)^2}\right)\|f\|$
 - for all $f \in L^2(V)$ which are orthogonal to 1.
- Recall (Af)(x) = f(x+1) + f(x+y) + f(2x).
- Look at basis of the orthogonal complement consisting of nontrivial characters of (Z/nZ) given by

$$\chi_{k}(x) = e^{2\pi i k x/n}, k \neq 0.$$
 $\langle \chi_{k}, \chi_{\ell} \rangle = \begin{cases} n, & k = \ell \\ 0, & \text{otherwise}. \end{cases}$

- We write $f = \sum_{k \neq 0} c_k \chi_k$, so that $||f||^2 = n \sum |c_k|^2$.
- We have $A\chi_k = d_k\chi_k + \chi_{2k}$, where $d_k = \chi_k(1) + \chi_k(y)$, $|d_k| = 2|\cos(\pi \ k(y-1)/n)|.$

Operator Norm Bound for A (ctd.)

We compute:

$$||Af||^{2} = \langle Af, Af \rangle = \langle \sum c_{k}A\chi_{k}, \sum c_{k}A\chi_{k} \rangle = \sum_{k,\ell\neq 0} c_{k} \overline{c_{\ell}} \left[\langle d_{k}\chi_{k}, d_{\ell}\chi_{\ell} \rangle + \langle \chi_{2k}, \chi_{2\ell} \rangle + \langle d_{k}\chi_{k}, \chi_{2\ell} \rangle + \langle \chi_{2k}, d_{\ell}\chi_{\ell} \rangle \right]$$

$$\leq n \left(5 \sum |c_{k}|^{2} + 2 \sum |c_{k}| |c_{2k}| |d_{2k}| \right).$$

- This needs to be \leq n (9 c/(log n)²) \sum |c/
- The savings is gained from the second sum and the following quadratic form bound:
 - if $Q(x_1, \dots, x_{n-1}) := \sum_{k=1}^{n-1} |x_k| |x_{2k}| \lambda_k$, where $\lambda_k = |\cos(\pi k/n)|$ - then $|Q(x_1, \dots, x_{n-1})| \le \left(1 - \frac{c}{(\log n)^2}\right) \sum_{k=1}^{n-1} x_k^2$.
- This can be viewed as a "reciprocal" Hilbert inequality (continued...).

Quadratic Form Bound

- Let $\mathbb S$ be the set of k between -n/4 and n/4 (mod n). Then $\lambda_k = |cos(\pi k/n)| \le 1 \text{ for } k \in \mathbb S, \text{ and } \lambda_k \le sqrt(1/2) \text{ for } k \notin \mathbb S.$
- So we need to show $\sum |x_k| |x_{2k}| \varepsilon_k \le \left(1 \frac{c}{(\log n)^2}\right) \sum x_k^2$ where $\varepsilon_{\mathbf{k}}$ = indicator function of $\mathbf{k} \in \mathbb{S}$.
- Let $\gamma_k > 0$. Then $0 \le (\gamma_k x_k \pm \gamma_k^{-1} x_{2k})^2 = \gamma_k^2 x_k^2 + \gamma_k^{-2} x_{2k}^2 \pm 2x_k x_{2k}$

and so the quadratic form is bounded by the diagonal quadratic form

$$\frac{1}{2}\sum x_k^2 \left(\varepsilon_k \gamma_k^2 + \varepsilon_{\bar{2}k} \gamma_{\bar{2}k}^{-2}\right)$$

- At this point, one needs simply to chose the γ_k such that the expression in parentheses is $\leq 2 \Omega((\log n)^{-2})$.
- In a moment we will choose γ_k between 1 and 1.5. Observe that with such small γ_k our desired inequality automatically holds unless both k and 2-1k lie in the residues in \mathbb{S} (mod n).
- So we take γ_k to be 1 for $k \notin \mathbb{S}$, and otherwise equal to 1-sd/(log n)², in which 2^s is the exact power of 2 dividing k (viewed as an integer in [-n/4,n/4]). Here d is a constant.
- It is easy to check that $\gamma_k^2 + \gamma_{\bar{2}k}^{-2} \approx 1 2\frac{sd}{(\log n)^2} + 1 + 2\frac{(s-1)d}{(\log n)^2} \leq 2 \Omega((\log n)^{-2})$ because if you double the integer representing 2-1k between -n/4 and n/4, you get exactly the integer representing k in that range. So s(k) = s(2-1k)+1.

Putting Together: Graph Mixing Theorem

- Theorem: Let x be any vertex and S be any subset of vertices of Γ.
 Then there exists an explicit constant c such that the probability that {a random walk of length ≥ c(log n)³ starting at x ends in S} is between ½|S|/n and 3/2 |S|/n.
- This implies the collision time estimate of $O(n^{1/2}(\log n)^3)$ as follows:
 - Let S = the set of the first $t = \lfloor n^{1/2} \rfloor$ iterates $\mathbf{x_1}, \dots, \mathbf{x_t}$ of the random walk.
 - We may assume that |S| = t, for otherwise a collision has already occurred.
 - Let $r = c(\log n)^3$ above. Then the probability of \mathbf{x}_{t+r} , \mathbf{x}_{t+2r} , \mathbf{x}_{t+3r} , ..., \mathbf{x}_{t+kr} lying in S are each independently at least 1/(3t).
 - Choose k = 3bt, b fixed. The probability that none of those points lies in S is bounded by $(1-1/(3t))^{3bt} \approx e^{-b}$, which can be arbitrarily small if b is large.
 - Thus, with high probability $\geq 1 e^{-b}$, there is a collision in time $O(n^{1/2}(\log n)^3)$.
- Montenegro's observation: if $t = \lfloor n^{1/2} (\log n)^{3/2} \rfloor$, then the collision exponent is reduced to $O(n^{1/2} (\log n)^{3/2})$.

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Brief History of Expander Graphs

- Definitions vary: usually undirected graphs with $\lambda \le c \lambda_{triv}$ for some positive constant c < 1. Random walks mix rapidly.
- Originally shown to exist by counting methods by Pinsker: There are far more graphs than there are non-expander graphs.
- Margulis (70s, 80s), Lubotzky-Phillips-Sarnak (1986) give first constructions.
- LPS "Ramanujan graphs" use the (known) Ramanujan conjectures in their proof. The Ramanujan conjectures in number theory are a statement about optimal cancellation in random sums.
- Other constructions: Reingold-Vadhan-Wigderson "Zig-Zag", algebraic geometry. Have algebraic flavor.
- Unfortunately existing constructions are not suitable for implementation (either too slow, or too large a probability of returning quickly to a previously visited node because undirected).

A simpler version: "GRH Graphs"

New, conditional construction of expander graphs.

- Let Q be a large integer.
- Let S = { primes $p < (log Q)^B$, $p \nmid Q$ }, for B > 2.
- Define the graph Γ to have
 - vertices $V=(\mathbb{Z}/\mathbb{Q}\mathbb{Z})^*$.
 - edges connecting v to pv, for each $v \in V$ and $p \in S$.
 - (Γ is the *Cayley graph* of the group $(\mathbb{Z}/\mathbb{Q}\mathbb{Z})^*$ with respect to the generating set S).
- Theorem Assuming GRH, Γ is an expander: its nontrivial eigenvalues satisfy the bound

$$|\lambda| = O(k^{1/2+1/B})$$
. $[k = degree = \lambda_{triv}]$

Sketch of Proof

• The graph is a Cayley graph of $G = (\mathbb{Z}/\mathbb{Q}\mathbb{Z})^*$, and so characters G of are eigenfunctions of A:

$$(A\chi)(g) = \sum_{s \in S} \chi(sg) = (\sum_{s \in S} \chi(s)) \cdot \chi(g)$$

In our case, the eigenvalue is

$$\lambda_{\chi} = \sum_{p \in S} [\chi(p) + \chi(p^{-1})] = 2 \operatorname{Re} \sum_{p \in S} \chi(p).$$

- Since G is abelian, there are as many characters as eigenfunctions, so the entire spectrum is obtained this way.
- Trivial character: trivial eigenvalue = degree = k.
- Nontrivial character: bound $|\lambda| = O(k^{1/2+1/B})$. This follows from GRH (it is a problem about primes in progressions). All one needs for *some* expansion is

$$|\lambda| < k \cdot (1-c/(\log Q)^{power})$$

- E.g. when χ is the quadratic character, this is basically the question of finding the least prime nonresidue mod Q a difficult analytic problem.
- Could also use Lindelöf Hypothesis to get weaker bounds.

Generalization to other groups

- Argument applies also to other groups from number theory.
- Example (just mentioned in Couveignes' talk):
 - Let $G = \mathcal{I}$ be the ideal class group of an order in an imaginary quadratic number field $\mathbb{Q}(-D)$.
 - Let S = ideal classes represented by prime ideals of norm O((log D)^B), B>2.
 - Then (assuming GRH) the Cayley graph generated by G and S is an expander. In particular S generates G!
 - uses Hecke's theory of Grossencharacter L-functions, cancellation of Fourier coefficients of θ -functions.
 - This is connected to elliptic curves: G represents ordinary elliptic curves, and S represents computable isogenies between them.
 - Connection proves the [JMV] isogeny result from David Jao's talk (continued...).

Random Reducibility of EC DLOG

- In elliptic curve crypto, curves are randomly selected based on the field and point count. Is this justified?
- Using previous graph, we show it is modulo technical assumptions which do not arise in practice:

Jao, M-, Venkatesan (2004): Assuming GRH, the DLOG problem on ECs over the same field with the same point count is "random reducible" in the following sense:

Given any algorithm A that solves DLOG on a fraction of curves in a "level", one can probabilistically solve DLOG on any curve in the same level with polylog(q) queries to A with random inputs.

"Level" means same End(E) – doesn't matter in practice. Hence this shows that the difficulty of DLOG is solely determined by the ground field and point count.

Another style of expanders

- Notion of additive reversalization:
 - Suppose that $A = A^t$ is the adjacency matrix of an undirected graph with good separation: $||Af|| \le c||f||$ for any $f \perp 1$, where c < k = degree.
 - If P is any permutation, then

$$\|(AP+P^tA)f\| \le \|APf\| + \|P^tAf\| \le c\|Pf\| + \|Af\| \le c\|f\| + c\|f\|$$
 so its operator norm on $f \perp 1$ is bounded by 2c (vs. $\lambda_{\mathsf{triv}} = 2k$).

- This still has significant eigenvalue separation.
- Idea even if A has bad eigenvalue separation, AP+(AP)^t might have excellent separation.
- <u>Application</u>: the circle graph on $\mathbb{Z}/n\mathbb{Z}$, with edges connecting x-1 \leftrightarrow x \leftrightarrow x+1, has the poorest possible spectral gap \approx 1/n.
 - Apply permutation P: $x \mapsto r \cdot x$, with (r,n)=1.
 - Get good separation (next slide).
- This shows a fundamental randomness property of integers: adding and multiplying mixes very quickly. Since these are basic operations, it has some applications.
- One of them is the Pollard ρ expansion used earlier in this talk.

Making stream ciphers: Goal is speed

• Theorem: Let N and r be relatively prime integers > 1. Form a 4-regular graph on $\mathbb{Z}/\mathbb{N}\mathbb{Z}$ by connecting x to r(x+1) and r(x-1).

Then the eigenvalues of the adjacency matrix either satisfy:

- $-\lambda = 4 \cos(2\pi k/N)$ for those k with r·k = k (mod N) or
- $|\lambda| \le 4 c(\log N)^{-2}$ for some c > 0.

(Good expanders if N=2^k; fast nonlinearity on machine hardware)

- For group theoretic reasons, a bounded set of affine transformations on Z/NZ cannot have fixed eigenvalue separation, so the logs are necessary.
- Related graph: take $(x+1)^r$, $(x-1)^r$ instead. This seems to have bounded separation (above constraints do not apply).
- This graph is used in a new stream cipher ("MV3") which is twice as fast as RC4, and whose statistical properties can be proven from the expansion.

[Keller, M-, Mironov, Venkatesan – CT-RSA 2007]

Conclusions:

- Mathematics of expanders can be used to prove common beliefs about important crypto algorithms.
- Pollard ρ algorithm finds collisions in O(n^{1/2}(log n)^{3/2}) time with arbitrarily high probability.
- For typical primes n, this collision is nondegenerate, i.e. the algorithm solves DLOG with high probability in this many steps.
- EC crypto selection practice of relying on point count is justified, assuming GRH.
- Principles from the proofs can be used to design other expanders with cryptographic applications.

In general
$$f = \sum_{k} c_k \chi_k$$

We want to compute

$$\langle Af, Af \rangle$$

$$< A \sum c_k \chi_k , A \sum c_k \chi_k >$$

=

$$\sum c_k \, \overline{c_\ell} \, \left[\langle d_k \chi_k, d_\ell \chi_\ell \rangle + \langle \chi_{2k}, \chi_{2\ell} \rangle + \langle d_k \chi_k, \chi_{2\ell} \rangle + \langle \chi_{2k}, d_\ell \chi_\ell \rangle \right]$$

 $k, \ell \neq 0$

Using
$$\langle \chi_i, \chi_j \rangle = 0$$
, if $i \neq j$ and n else

$$\leq n \left(5 \sum |c_k|^2 + 2 \sum |c_k||c_{2k}||d_{2k}|\right).$$

$$\begin{bmatrix}
f(x+1)+f(x+y)+f(2x) \\
\end{bmatrix} = \begin{bmatrix}
A & \int_{a}^{b} f \\
A & \int_{a}^{b} f
\end{bmatrix}$$
If $f = \chi_k$ then $\chi_k(x) = e^{\frac{\pi i k x}{n}}$

$$\begin{bmatrix} \chi_k(x+1) + \chi_k(x+y) + \chi_k(2x) \end{bmatrix} = \begin{bmatrix} \lambda_k \\ \lambda_k \end{bmatrix}$$

$$\begin{aligned} & \mathsf{d}_k \chi_k + \chi_{2k} \\ & \text{where } \mathsf{d}_k = \chi_k(1) + \chi_k(y), \\ & |\mathsf{d}_k| = 2 |\cos(\pi \ k(y-1)/n)|. \end{aligned}$$

One has that
$$|d_k| = 2|\cos(\frac{\pi k(y-1)}{n})| = 2\lambda_{k(y-1)}$$
.

Let n be an odd integer and $\lambda_k = |\cos(\pi k/n)|$ for $k \in \mathbb{Z}/n\mathbb{Z}$. Consider the quadratic form $Q: \mathbb{R}^{n-1} \to \mathbb{R}$ given by

$$Q(x_1, \dots, x_{n-1}) := \sum_{k=1}^{n-1} x_k x_{2k} \lambda_k, \qquad (3.1)$$

n which the subscripts are interpreted modulo n.

Proposition 3.1. There exists an absolute constant c > 0 such that

Note that $|d_k| = 2\lambda_{k(y-1)}$, and that y-1 and 2 are invertible in $\mathbb{Z}/n\mathbb{Z}$, by assumption in (3.7). The result now follows from (3.2) with the choice of $x_{2(y-1)k} = |c_k|$.

Operator Norm Bound for A

Key bound: we show that

$$||Af|| \le \left(3 - \frac{c}{(\log n)^2}\right) ||f||$$

for all $f \in L^2(V)$ which are orthogonal to 1.

- This is equivalent to $\|A_{\text{restricted to }\mathbb{1}^\perp}\| \leq 3 \frac{c}{(\log n)^2}$
- Method of Proof:
 - Recall (Af)(x) = f(x+1) + f(x+y) + f(2x).
 - Look at basis of the orthogonal complement consisting of nontrivial characters of $(\mathbb{Z}/n\mathbb{Z})$ given by

$$\chi_k(x) = e^{2 \pi i k x / n}, k \neq 0.$$

$$\langle \chi_k, \chi_\ell \rangle = \begin{cases} n, & k = \ell \\ 0, & \text{otherwise.} \end{cases}$$

- We write $f = \sum_{k \neq 0} c_k \chi_k$, so that $||f||^2 = n \sum |c_k|^{2}$.
- We have $A\chi_k = d_k\chi_k + \chi_{2k}$, where $d_k = \chi_k(1) + \chi_k(y)$, $|d_k| = 2|\cos(\pi k(y-1)/n)|$.

Operator Norm Bound for A (ctd.)

We compute:

$$||Af||^{2} = \langle Af, Af \rangle = \langle \sum c_{k}A\chi_{k}, \sum c_{k}A\chi_{k} \rangle = \sum_{k,\ell\neq 0} c_{k} \overline{c_{\ell}} \left[\langle d_{k}\chi_{k}, d_{\ell}\chi_{\ell} \rangle + \langle \chi_{2k}, \chi_{2\ell} \rangle + \langle d_{k}\chi_{k}, \chi_{2\ell} \rangle + \langle \chi_{2k}, d_{\ell}\chi_{\ell} \rangle \right]$$

$$\leq n \left(5 \sum |c_{k}|^{2} + 2 \sum |c_{k}| |c_{2k}| |d_{2k}| \right).$$

- The savings is gained from the second sum and the following quadratic form bound:
 - if $Q(x_1, ..., x_{n-1}) := \sum_{k=1}^{n-1} x_k x_{2k} \lambda_k$, where $\lambda_k = |\cos(\pi k/n)|$
 - -then $|Q(x_1,\ldots,x_{n-1})| \leq \left(1 \frac{c}{(\log n)^2}\right) \sum_{k=1}^{n-1} x_k^2$.
- This can be viewed as a "reciprocal" Hilbert inequality.